NetModule Router NB2710

User Manual for Software Version 3.8

Manual Version 1.5

NetModule AG, Switzerland

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1. Welcome to NetModule

Thank you for purchasing a NetModule Router. This document should give you an introduction to the router and its features. The following chapters describe any aspects of commissioning the device, installation procedure and provide helpful information towards configuration and maintenance.

Plese further imformation such as sample SDK script or configuration samples also in our wiki on http://wiki.netmodule.com.

2. Conformity

This chapter provides general information for putting the router into operation.

2.1. Safety Instructions

NetModule routers must be used in compliance with any and all applicable national and international laws and with any special restrictions regulating the utilization of the communication module in prescribed applications and environments.

We would like to point out that only the original accessories, shipping with the router, must be used in order to prevent possible injury to health and damage to appliances and to ensure that all the relevant provisions have been complied with. Unauthorized modifications or utilization of unapproved accessories may void the warranty. The routers must not be opened. However, it is possible to replace any pluggable SIM cards even during operation.

All circuits connected to the interfaces of the router must comply with the requirements of Safety Extra Low Voltage (SELV) circuits and have to be designed for indoor use only. Interconnections must not leave the building nor penetrate the body shell of a vehicle. Possible antenna circuits must be limited to over-voltage transient levels below 1500 Volts according to IEC 60950-1, TNV-1 circuit levels using safety approved components.

NB2710 routers shall only be used with a certified (CSA or equivalent) power supply which must have a limited and SELV circuit output. They are basically designed for indoor use. Do not expose the communication module to extreme ambient conditions and protect the communication module against dust, moisture and high temperature.

We remind the user of the duty to observe the restrictions concerning the utilization of radio devices at petrol stations, in chemical facilities or in the course of blasting works in which explosives are used. Switch off the communication module when traveling by plane.

You need to pay heightened attention when using the communication module close to personal medical devices, such as cardiac pacemakers or hearing aids. NetModule routers may also cause interference in the nearer distance of TV sets, radio receivers and personal computers.

Avoid any installation of the antenna during a lightning. Always keep a distance of more than 40 cm from the antenna in order to reduce exposure to electromagnetic fields below the legal limits. This distance applies to $\frac{\lambda}{4}$- and $\frac{\lambda}{2}$-antennas. Larger distances may apply to antennas with higher gain.

Any Ethernet cabling must be shielded, the Ethernet section of this manual provides

more information.

Devices with WLAN interface may be operated only with applicable Regulatory Domain configured.

Cellular antennas attached to the router must have an antenna gain of equal or less than 2.5 dBi. If an extension cable is used to attach the antenna, the antenna gain may be higher by the amount of cable attenuation.

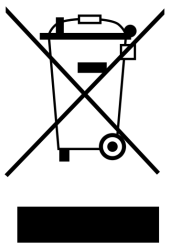
We highly recommended creating a copy of a working system configuration. It can be downloaded using the Web Manager and easily applied to a newer software release afterwards as we generally guarantee backward compatibility.

2.2. Declaration of Conformity

CE

NetModule hereby declares that under our own responsibility that the routers comply with the relevant standards following the provisions of the *Council Directive 1999/5/EC*. The signed version of the *Declarations of Conformity* can be found on the NetModule web page.

2.3. Waste Disposal



In accordance with the requirements of the *Council Directive 2002/96/EC* regarding Waste Electrical and Electronic Equipment (WEEE), you are urged to ensure that this product will be segregated from other waste at end-of-life and delivered to the WEEE collection system in your country for proper recycling.

2.4. National Restrictions

This product may be generally used in all EU countries (and other countries following the *EU directive 1999/5/EC*) without any limitation except for the countries mentioned below. Please refer to our WLAN Regulatory Database for getting further national radio interface regulations and requirements for a particular country.

2.5. Open Source Software

We inform you that NetModule products may contain in part open-source software. We are distributing such open-source software to you under the terms of GNU General Public License (GPL)[1], GNU Lesser General Public License (LGPL)[2] or other open-source licenses[3]. These licenses allow you to run, copy, distribute, study, change and improve any software covered by GPL, Lesser GPL, or other open-source licenses without any restrictions from us or our end user license agreement on what you may do with that software. Unless required by applicable law or agreed to in writing, software distributed under open-source licenses is distributed on an "AS IS" basis, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.

To obtain the corresponding open source codes covered by these licenses, please contact our technical support at router@support.netmodule.com.

Acknowledgements

This product includes:

- PHP, freely available from http://www.php.net
- Software developed by the OpenSSL Project for use in the OpenSSL Toolkit (http://www.openssl.org/)
- Cryptographic software written by Eric Young (eay@cryptsoft.com)
- Software written by Tim Hudson (tjh@cryptsoft.com)
- Software written Jean-loup Gailly and Mark Adler
- MD5 Message-Digest Algorithm by RSA Data Security, Inc.
- An implementation of the AES encryption algorithm based on code released by Dr Brian Gladman
- Multiple-precision arithmetic code originally written by David Ireland
- Software from The FreeBSD Project (www.freebsd.org)

[1] Please find the GPL text under http://www.gnu.org/licenses/gpl-2.0.txt
[2] Please find the LGPL text under http://www.gnu.org/licenses/lgpl.txt.
[3] Please find the license texts of OSI licenses (ISC License, MIT License, PHP License v3.0, zlib License) under http://opensource.org/licenses

3. Specifications

3.1. Features

There are several different models of NB2710 available:

Model	LTE	WLAN	Audio	CAN
NB2710-LWA	●	●	●	
NB2710-LWC	●	●		●
NB2710-2LW	2x	●		

Table 3.1.: NB2710 Models

Note: All LTE models include support for UMTS/EDGE/GPRS. LTE models can be equipped with a supplementary VOICE (-V) or GNSS (-G) option.
All models have following basic functionality in common:

- 4 Ethernet ports
- 1 serial port (RS-232)
- 1 USB 2.0 host port
- 2 digital inputs
- 2 digital outputs
- 6 SIM card slots
- Extension port which can be CAN or Audio

3.2. Operating Elements

The following table describes the NB2710 status indicators. The color of the LED represents the signal quality for wireless links.

- red means low
- yellow means moderate
- green means good or excellent

Label	Color	State	Function
Status	●	blinking	The device is busy due to startup, software or configuration update.
	●	on	The device is ready. The captions of the top bank apply.
	●	on	The device is ready. The captions of the bottom bank apply.
Mob1	●●●	on	Mobile connection 1 is up.
	●	blinking	Mobile connection 1 is being established.
	❍	off	Mobile connection 1 is down.
Mob2	●●●	on	Mobile connection 2 is up.
	●	blinking	Mobile connection 2 is being established.
	❍	off	Mobile connection 2 is down.
VPN	●	on	VPN connection is up.
	❍	off	VPN connection is down.
WLAN	●●●	on	WLAN connection is up.
	●	blinking	WLAN connection is being established.
	❍	off	WLAN connection is down.
GNSS	●	on	GNSS is turned on and a valid NMEA stream is available.
	●	blinking	GNSS is searching for satellites.
	❍	off	GNSS is turned off or no valid NMEA stream is available.
Voice	●	on	A voice call is currently active.
	❍	off	No voice call is active.
DO1	●	on	Normally open output port 1 is closed.
	❍	off	Normally open output port 1 is open.
DO2	●	on	Normally closed output port 2 is closed.
	❍	off	Normally closed output port 2 is open.
DI1	●	on	Input port 1 is set.
	❍	off	Input port 1 is not set.

Label	Color	State	Function
DI2	●	on	Input port 2 is set.
	❍	off	Input port 2 is not set.

Table 3.2.: NB2710 Status Indicators

3.3. Interfaces

3.3.1. Overview

Label	Panel	Function
SIM 1	Front	SIM 1, it can be assigned dynamically to any modem by configuration.
SIM 2	Front	SIM 2, it can be assigned dynamically to any modem by configuration.
SIM 3	Front	SIM 3, it can be assigned dynamically to any modem by configuration.
SIM 4	Front	SIM 4, it can be assigned dynamically to any modem by configuration.
SIM 5	Front	SIM 5, it can be assigned dynamically to any modem by configuration.
SIM 6	Front	SIM 6, it can be assigned dynamically to any modem by configuration.
USB	Front	USB 2.0 host port, can be used as USB device server or for software configuration updates.
Ethernet 1-4	Rear	Ethernet switch ports, can be used for LAN/WAN.
Extension	Rear	Audio/CAN/IBIS/RS485 extension.
Mob 1	Rear	2 SMA female connectors for MIMO LTE antenna
Mob 2	Rear	2 SMA female connectors for MIMO LTE antenna
GPS	Rear	SMA female connector for GPS antenna
WLAN1	Rear	2 SMA female connectors for MIMO WLAN antenna
WLAN2	Rear	2 SMA female connectors for MIMO WLAN antenna
Power	Rear	Power supply 12-48 V_{DC} (Pins 1 and 2)
RS-232	Rear	Non-isolated serial RS-232 interface (Pins 3 to 5) which can be used for console administration, serial device server or other serial based communication applications.
Outputs	Rear	Galvanically isolated digital outputs (Pins 6 to 9)
Inputs	Rear	Galvanically isolated digital inputs (Pins 10 to 13)

Label	Panel	Function
Reset	Front	The reset button is accessible through a small hole below the USB connector. Press at least 3 seconds for reboot and at least 10 second for a factory reset. The start of the factory reset is confirmed by all LEDs lighting up for a second. The button can be released then again.

Table 3.3.: NB2710 Interfaces

3.3.2. USB 2.0 Host Port

The USB 2.0 host port has the following specification:

Feature	Specification
Speed	Low, Full & Hi-Speed
Current	max. 500 mA

Table 3.4.: USB 2.0 Host Port Specification

3.3.3. RJ45 Ethernet Connectors

Specification

The Ethernet ports are specified as follows:

Feature	Specification
Isolation	1500 V_{rms}
Speed	10/100 Mbps
Mode	Half- & Full-Duplex
Crossover	Automatic MDI/MDI-X

Table 3.5.: Ethernet Port Specification

Pin Assignment

Pin	Signal
1	Tx+
2	Tx−

Pin	Signal
3	Rx+
4	-
5	-
6	Rx−
7	-
8	-

Table 3.6.: Pin Assignments of RJ45 Ethernet Connectors

3.3.4. 13 Pin Terminal Block

Power Supply

NB2710 routers provide a non-isolated power supply input. The power port has the following specifications:

Feature	Specification
Power supply nominal voltages	12 V_{DC}, 24 V_{DC}, 36 V_{DC} and 48 V_{DC}
Voltage range	12 V_{DC} to 48 V_{DC} (−15% / +20%)
Max. power consumption	8 W

Table 3.7.: Power Specifications

RS-232

The RS-232 port is specified as follows:

Feature	Specification
Protocol	3-wire RS-232 (TXD, RXD, GND)
Baud rate	300, 1 200, 2 400, 4 800, 9 600, 19 200, 38 400, 57 600, 115 200
Data bits	7 bit, 8 bit
Parity	none, odd, even
Stop bits	1, 2
Software flow control	None, XON/XOFF

Feature	Specification
Hardware flow control	None

Table 3.8.: RS-232 Port Specification

Isolated Outputs

The isolated digital output ports have the following specification:

Feature	Specification
Number of outputs	2
Limiting continuous current	1 A
Maximum switching voltage	60 V_{DC}, 42 V_{AC} (V_{rms})
Maximum switching capacity	60 W

Table 3.9.: Isolated Digital Outputs Specification

Isolated Inputs

The isolated digital input ports have the following specification:

Feature	Specification
Number of inputs	2
maximum input voltage	40 V_{DC}
Minimum voltage for level 1 (set)	7.2 V_{DC}
Maximum voltage for level 0 (not set)	5.0 V_{DC}

Table 3.10.: Isolated Digital Inputs Specification

Note: A negative input voltage is not recognized.

Pin Assignment

	Pin	Name	Description
PWR	1	V_{GND}	Power Ground
	2	V+	12 V_{DC} to 48 V_{DC}

	Pin	Name	Description
RS232	3	RxD	RS-232 RxD (non-isolated)
	4	TxD	RS-232 TxD (non-isolated)
	5	GND	RS-232 GND (non-isolated)
Outputs	6	DO1	Dry contact relay normally open
	7	DO1	Dry contact relay normally open
	8	DO2	Dry contact relay normally closed
	9	DO2	Dry contact relay normally closed
Inputs	10	DI1−	Digital Input 1 (negative)
	11	DI1+	Digital Input 1 (positive)
	12	DI2−	Digital Input 2 (negative)
	13	DI2+	Digital Input 2 (positive)

Table 3.11.: Pin Assignments of Terminal Block

Pin	Signal
1	V_{GND}
2	V+ (12 V_{DC} to 48 V_{DC})
3	RS232 RxD (non-isolated)
4	RS232 TxD (non-isolated)
5	RS232 GND (non-isolated)
6	DO1: Dry contact relay normally open
7	DO1: Dry contact relay normally open
8	DO2: Dry contact relay normally closed
9	DO2: Dry contact relay normally closed
10	DI1−
11	DI1+
12	DI2−
13	DI2+

Table 3.12.: Pin Assignments of Terminal Block

3.3.5. Extension Port

Specification

In case of an audio extension, the audio port has the following specification:

Feature	Specification
Input	Impedance 44 kΩ, signal level 2 Vpp
Output	Impedance 100 Ω, signal level 2 Vpp

Table 3.13.: Audio Port Specification

Note: Only the output signal level can be adjusted by software.

Pin Assignment Audio

Pin	Signal
1	Input Left Channel +
2	Input Left Channel -
3	Input Right Channel +
4	Output Right Channel +
5	Output Right Channel -
6	Input Right Channel -
7	Output Left Channel +
8	Output Left Channel -

Table 3.14.: Pin Assignments of RJ45 Audio Connector

Note: In the case of mono operation the left channels are used.

Pin Assignment CAN

Pin	Signal
1	CAN_H
2	CAN_L
3	CAN_GND
4	RxD/TxD (B)

Pin	Signal
5	RxD/TxD (A)
6	
7	CAN_GND
8	GND

Table 3.15.: Pin Assignments of RJ45 CAN/RS485 Connector

4. Installation

4.1. Environmental Conditions

The following precautions must be taken before installing a NB2710 router:

- Avoid direct solar radiation
- Protect the device from humidity, steam and aggressive fluids
- Guarantee sufficient circulation of air around the device
- The device is for indoor use only

Parameter	Rating
Input Voltage	12 V_{DC} to 48 V_{DC} (−15% / +20%)
Operating Temperature Range	main board: −40 °C to +85 °C UMTS: −25 °C to +70 °C LTE: −25 °C to +70 °C WLAN: −25 °C to +70 °C
Humidity	0 to 95% (non-condensing)
Altitude	up to 4000m
Over-Voltage Category	II
Pollution Degree	2
Ingress Protection Rating	IP40 (with SIM and USB covers mounted)

Table 4.1.: Operating Conditions

4.2. Installation of the Router

The NB2710 is designed for mounting it on a worktop or wall. Please consider the safety instructions and the environmental conditions in chapter 2.

4.3. Installation of SIM Cards

SIM cards can be inserted by sliding it into one of the designated holes on the front panel. By using a small paper clip (or similar) you will need to press it a bit until it

snaps into place. For removing the SIM, you will need to push it again in the same manner. The SIM card will then rebounce and can be pulled out.

SIMs can be assigned flexibly to any modem in the system. It is also possible to switch a SIM to a different modem during operation, for instance if you want to use another provider upon a certain condition. However, a SIM switch usually takes about 10-20 seconds which can be bypassed (e.g. at bootup) if SIMs are installed reasonably. Using only a single SIM with one modem, it should be preferably placed into the SIM 1 holder. For systems which should operate two modems with two SIMs in parallel, we recommend to assign Mobile 1 to SIM 1 and Mobile 2 to SIM 2.

Further information about SIM configuration can be found in chapter 5.3.3.

4.4. Installation of the GSM/UMTS Antenna

NetModule routers will only operate efficiently in the cellular network if there is a good signal. The stub antenna will be suitable for most applications. However, in some circumstances it might be necessary to use remote antennas together with an extended cable to reach a better location offering an adequate signal. In doubt, please contact us and we would be pleased to assist you in figuring out the best matching antenna setup for your application.

Keep in mind that effects caused by Faraday cages such as large metal surfaces (elevators, machine housings, etc.), close meshed iron constructions and others may reduce signal reception significantly.

The antenna or antenna cable has to be mounted to the Mobile 1 connector and should be fixed with a wrench. The antenna for the second modem (if present) should be connected to Mobile 2.

4.5. Installation of the WLAN Antennas

Any WLAN antennas must be mounted to the connectors WLAN1 and WLAN2. The number of attached antennas can be configured in the software. If only one antenna is used, it must be attached to WLAN1. However, for better diversity and thus better throughput and coverage, we highly recommend using two antennas.

4.6. Installation of the Local Area Network

Up to two 10/100 Mbps Ethernet devices can be directly connected to the router, further devices can be attached via an addtional Ethernet switch. Please ensure that the connector has been plugged in properly and remains in a fixed state, you might otherwise experience sporadical link loss during operation. The Link/Act LED will lit up as soon as the device has synced. If not, it might be necessary to configure a different link setting as described in chapter 5.3.2.

4.7. Installation of the Power Supply

The router can be powered with an external source supplying between 12 V_{DC} and 48 V_{DC}. It is to be used with a certified (CE or equivalent) power supply, which must have a limited and SELV circuit output. The router is now ready for getting engaged.

5. Configuration

The following chapters give information about setting up the router and configuring its features as provided with system software 3.8.

5.1. First Steps

NetModule routers can be easily set up by using the HTTP-based configuration interface, called the Web Manager. It is supported by the latest web browsers (e.g. Microsoft Internet Explorer 11, Mozilla Firefox 28.0, Safari 7 and many others). Please ensure to have JavaScript turned on.

Any submitted configuration via the Web Manager will be applied immediately to the system when pressing the `Apply` button. When configuring subsystems which require multiple steps (for instance WLAN) you can use the `Continue` button to store any settings temporarily and apply them at a later time. Please note, that those settings will be neglected at logout unless applied.

You may also upload configuration files via SNMP, SSH, HTTP or USB in case you intend to deploy a larger numbers of routers. Advanced users may also use the Command Line Interface (CLI) and set configuration parameters directly.

The IP address of Ethernet1 is `192.168.1.1` and the Dynamic Host Configuration Protocol (DHCP) is activated on the interface by default. The following steps need to be taken to establish your first Web Manager session:

1. Connect the Ethernet port of your computer to the Ethernet1 port of the router using a standard CAT5 cable with RJ45 (or M12) connectors.
2. If not yet activated, enable DHCP on your computer's Ethernet interface so that an IP address can be obtained automatically from the router. This usually takes a short amount of time until your PC has received the corresponding parameters (IP address, subnet mask, default gateway, name server). You may track the progress by having a look to your network control panel and check whether your PC has correctly retrieved an IP address of the range `192.168.1.100` to `192.168.1.199`.
3. Launch your favorite web browser and point it to the IP address of the router (the URL is http://192.168.1.1).
4. Please follow the instructions of the Web Manager for configuring the router. Most of the menus are self-explanatory, further details are given in the following chapters.

5.1.1. Initial Access

In factory state you will be prompted for a new administrator password. Please choose a password which is both, easy to remember but also robust against dictionary attacks (such as one that contains numbers, letters and punctuation characters). The password shall have a minimum length of 6 characters. It shall contain a minimum of 2 numbers and 2 letters.

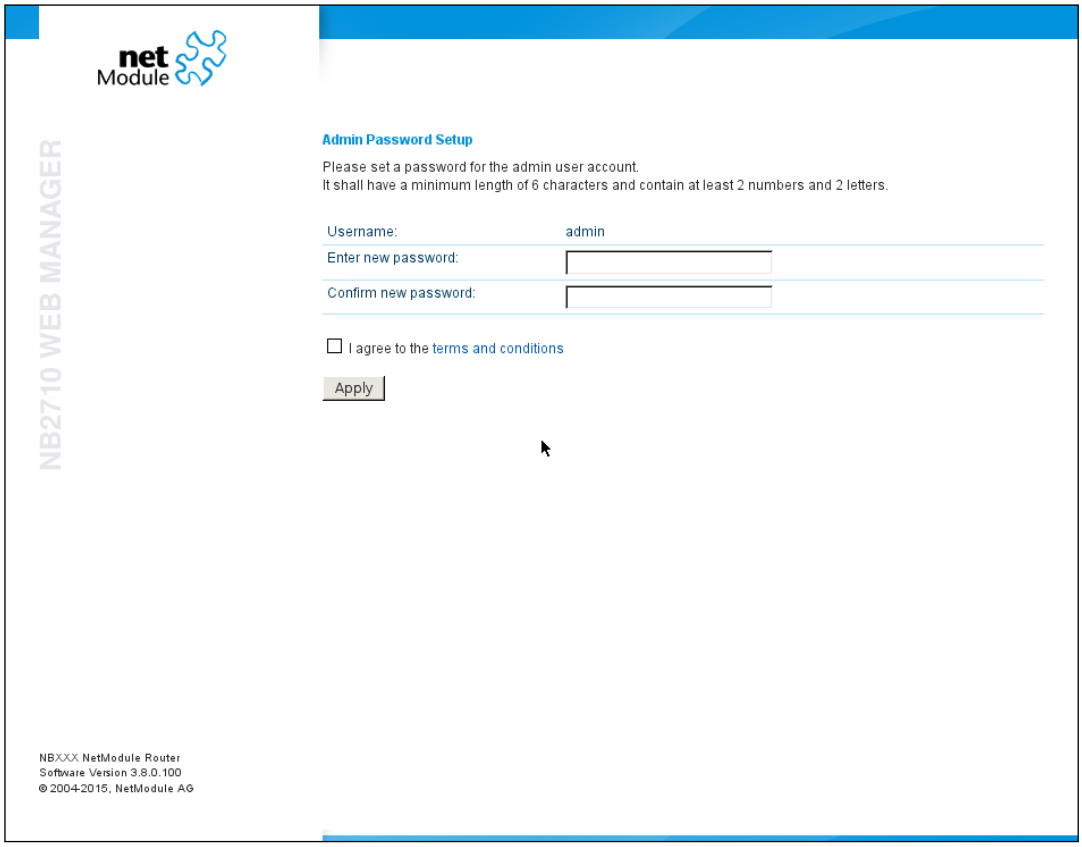


Figure 5.1.: Initial Login

Please note that the admin password will be also applied for the root user which can be used to access the device via the serial console, telnet, SSH or to enter the bootloader. You may also configure additional users which will only be granted to access the summary page or retrieve status information but not to set any configuration parameters.

A set of services (USB Autorun, CLI-PHP) are by default activated in factory state and will be disabled as soon as the admin password has been set. They can be enabled again afterwards in the relevant sections. Other services (SSH, Telnet, Console) can be accessed in factory state by providing an empty or no password.

5.1.2. Recovery

Following actions might be taken in case the router has been misconfigured and cannot be reached anymore:

1. Factory Reset: You can initiate a reset back to factory settings via the Web Manager, by running the command `factory-reset` or by pressing the reset button. The latter would require a slim needle or paper clip which must be inserted into the hole below the USB port . The button must be hold pressed for up to 5 seconds until all LEDs flash up.
2. Serial Console Login: It is also possible to log into the system via the serial port. This would require a terminal emulator (such as PuTTY or HyperTerminal) and an RS232 connection (115200 8N1) attached to the serial port of your local computer. You will also see the kernel messages at bootup there.
3. Recovery Image: In severe cases we can provide a recovery image on demand which can be loaded into RAM via TFTP and executed. It offers a minimal system image for running a software update or doing other modifications. You will be provided with two files, recovery-image and recovery-dtb, which must be placed in the root directory of a TFTP server (connected via LAN1 and address 192.168.1.254). The recovery image can be launched from the boot-loader using a serial connection. You will have to stop the boot process by pressing `s` and enter the bootloader. You can then issue `run recovery` to load the image and start the system which can be accessed via HTTP/SSH/Telnet and its IP address `192.168.1.1` afterwards. This procedure can be also initiated by holding the factory reset button longer than 15 seconds.

5.2. HOME

This page provides a status overview of enabled features and connections.

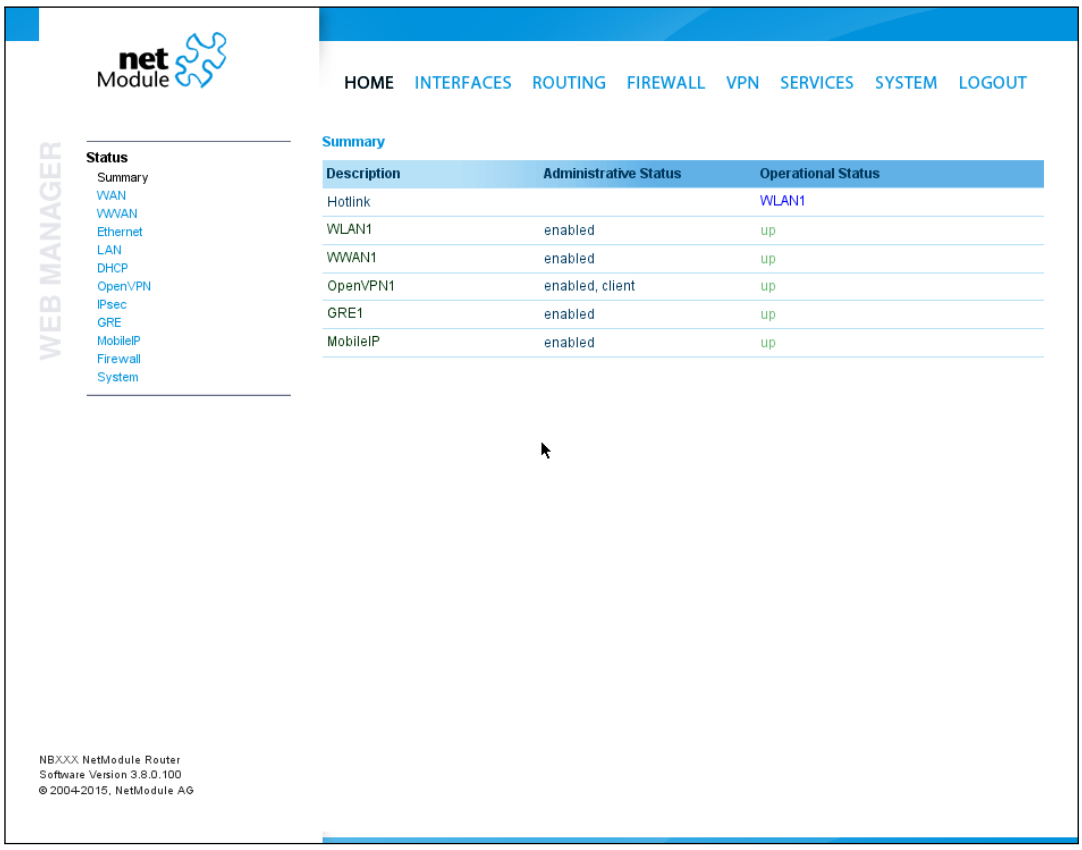


Figure 5.2.: Home

Summary

This page offers a short summary about the administrative and operational status of the router's interfaces.

WAN

This page offers details about any enabled Wide Area Network (WAN) links (such as the IP addresses, network information, signal strength, etc.) The information about the amount of downloaded/uploaded data is stored in non-volatile memory, thus survive a reboot of the system.
The counters can be reset by pressing the *Reset* button.

WWAN

This page shows information about modems and their network status.

WLAN

The WLAN page offers details about the enabled WLAN interfaces when operating in access-point mode. This includes the SSID, IP and MAC address and the currently used frequency and transmit power of the interface as well as the list of associated stations.

GNSS

This page displays the position status values, such as latitude/longitude, the satellites in view and more details about the used satellites.

Ethernet

This page shows information about the Ethernet interfaces and packet statistics information.

LAN

This page shows information about the LAN interfaces plus the neighborhood information.

DHCP

This page offers details about any activated DHCP service, including a list of issued DHCP leases.

OpenVPN

This page provides information about the OpenVPN tunnel status.

IPSec

This page provides information about the IPsec tunnel status.

PPTP

This page provides information about the PPTP tunnel status.

GRE

This page provides information about the GRE tunnel status.

MobileIP

This page provides information about Mobile IP connections.

Firewall

This page offers information about any firewall rules and their matching statistics. It can be used to debug the firewall.

QoS

This page provides information about the used QoS queues.

DynDNS

This page provides information about Dynamic DNS.

System Status

The system status page displays various details of your NB2710 router, including system details, information about mounted modules and software release information.

SDK

This section will list all webpages generated by SDK scripts.

5.3. INTERFACES

5.3.1. WAN

Link Management

Depending on your hardware model, WAN links can be made up of either Wireless Wide Area Network (WWAN), Wireless LAN (WLAN), Ethernet or PPP over Ethernet (PPPoE) connections. Please note that each WAN link has to be configured and enabled in order to appear on this page.

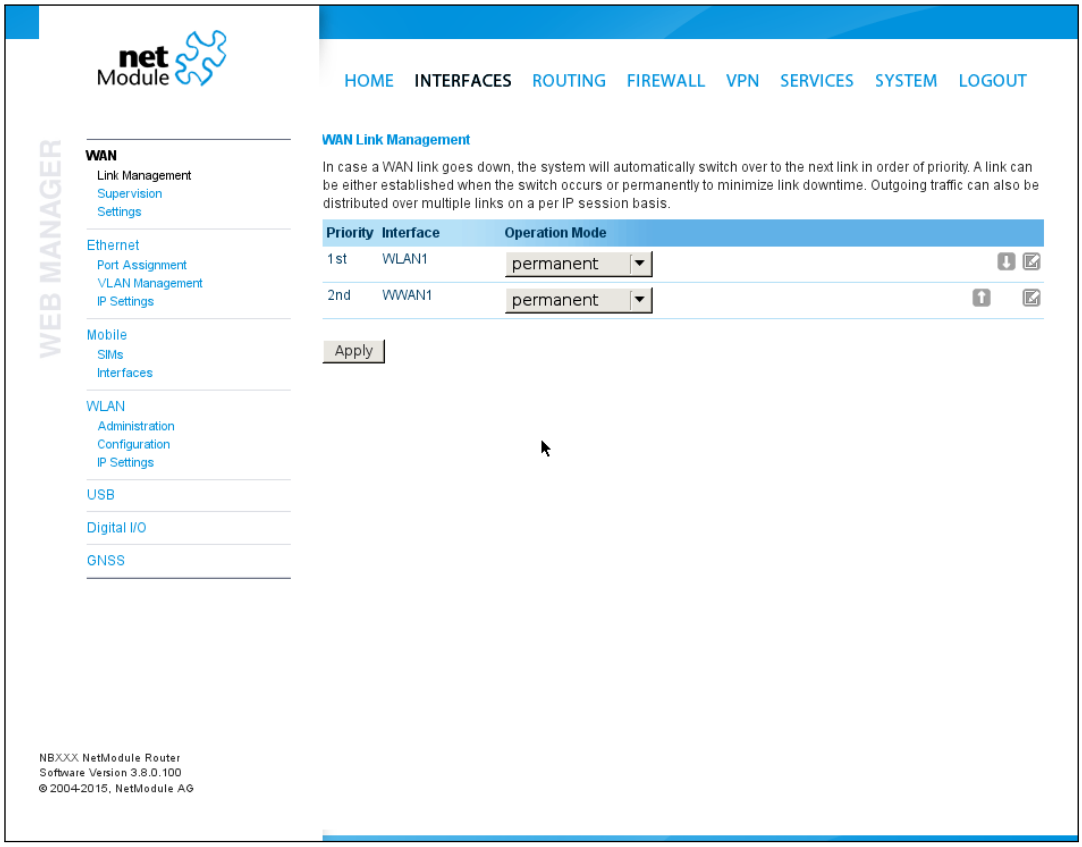


Figure 5.3.: WAN Links

In general, a link will be only dialed or declared as up if the following prerequisites are met:

Condition	WWAN	WLAN	ETH	PPPoE
Modem is registered	X			
Registered with valid service type	X			
Valid SIM state	X			
Sufficient signal strength	X	X		
Client is associated		X		
Client is authenticated		X		
Valid DHCP address retrieved	X	X	X	X
Link is up and holds address	X	X	X	X
Ping check succeeded	X	X	X	X

The menu can be used further to prioritize your WAN links. The highest priority link which has been established successfully will become the so-called `hotlink` which holds the default route for outgoing packets.

In case a link goes down, the system will automatically switch over to the next link in the priority list. You can configure each link to be either established when the switch occurs or permanently in order to minimize link downtime.

Parameter	WAN Link Priorities
1st priority	The primary link which will be used whenever possible.
2nd priority	The first fallback link, it can be enabled permanently or being dialed as soon as Link 1 goes down.
3rd priority	The second fallback link, it can be enabled permanently or being dialed as soon as Link 2 goes down.
4th priority	The third fallback link, it can be enabled permanently or being dialed as soon as Link 3 goes down.

Links are being triggered periodically and put to sleep in case it was not possible to establish them within a certain amount of time. Hence it might happen that permanent links will be dialed in background and replace links with lower priority again as soon as they got established. In case of interfering links sharing the same resources (for instance in dual-SIM operation) you may define a switch-back interval after which an active hotlink is forced to go down in order to let the higher-prio link getting dialed again.

We recommend to use the `permanent` operation mode for WAN links in general. However, in case of time-limited mobile tariffs for instance, the `switchover` mode might be applicable. By using the `distributed` mode, it is possible to distribute outgoing traffic over multiple WAN links based on their weight ratio.

For mobile links, it is further possible to pass through the WAN address towards a local host (also called Drop-In or IP Pass-through). In particular, the first DHCP client will receive the public IP address. More or less, the system acts like a modem in such case which can be helpful in case of firewall issues. Once established, the Web Manager can be reached over port 8080 using the WAN address but still over the LAN1 interface using port 80.

Parameter	WAN Link Operation Modes
disabled	Link is disabled
permanent	Link is being established permanently
on switchover	Link is being established on switchover, it will be dialled if previous links failed
distributed	Link is member of a load distribution group

Parameter	WAN Link Settings
Operation mode	The operation mode of the link
Weight	The weight ratio of a distributed link
Switch-back	Specifies the switch-back condition of a switchover link and the time after an active hotlink will be teared down
IP Pass-through	Specifies whether the IP address of the WAN link should be passed-through to the first DHCP client of the specified LAN interface

WAN Settings

This page can be used to configure WAN specific settings like the Maximum Segment Size (MSS). The MSS corresponds to the largest amount of data (in bytes) that the router can handle in a single, unfragmented TCP segment. In order to avoid any negative side effects the number of bytes in the data segment and the headers must not add up to more than the number of bytes in the Maximum Transmission Unit (MTU). The MTU can be configured per each interface and corresponds to the largest packet size that can be transmitted.

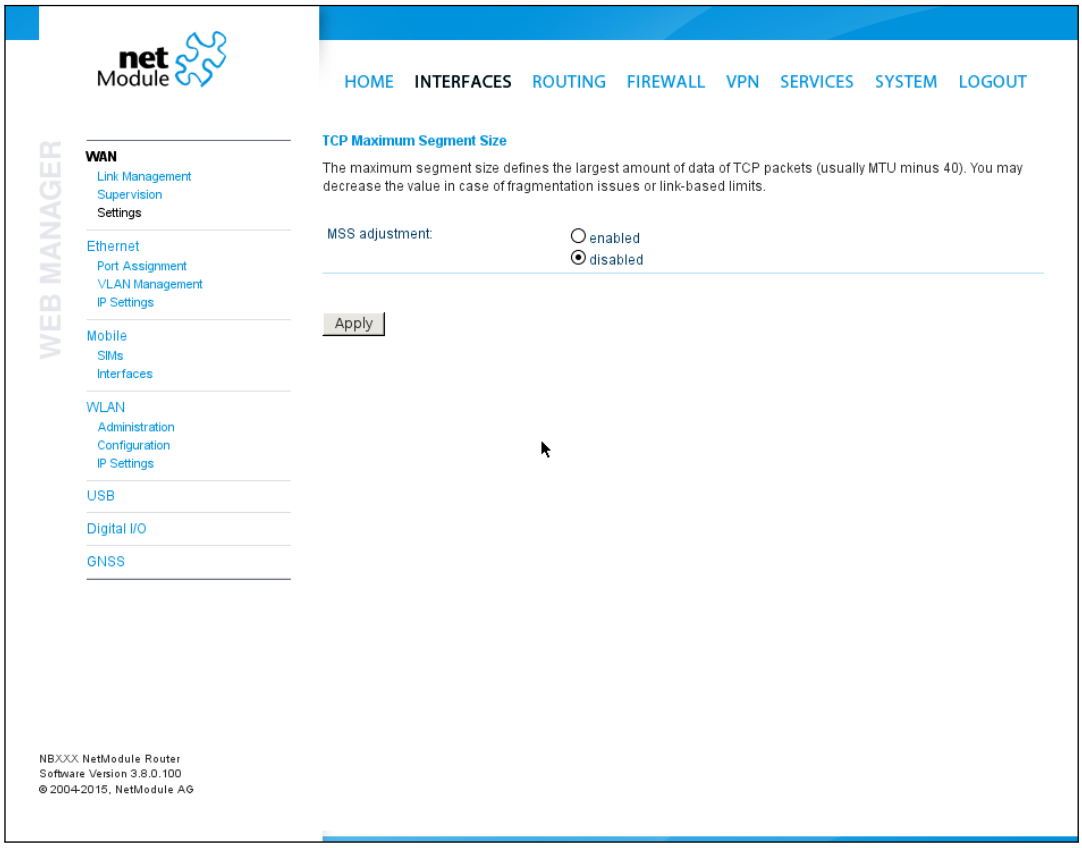


Figure 5.4.: WAN Settings

Parameter	TCP MSS Settings
MSS adjustment	Enable or disable MSS adjustment on WAN interfaces.
Maximum segment size	Maximum number of bytes in a TCP data segment.

Supervision

Network outage detection on a per-link basis can be performed by sending pings on each link to some authoritative hosts. A link will be declared as down in case all trials have failed and only as up if at least one host can be reached.

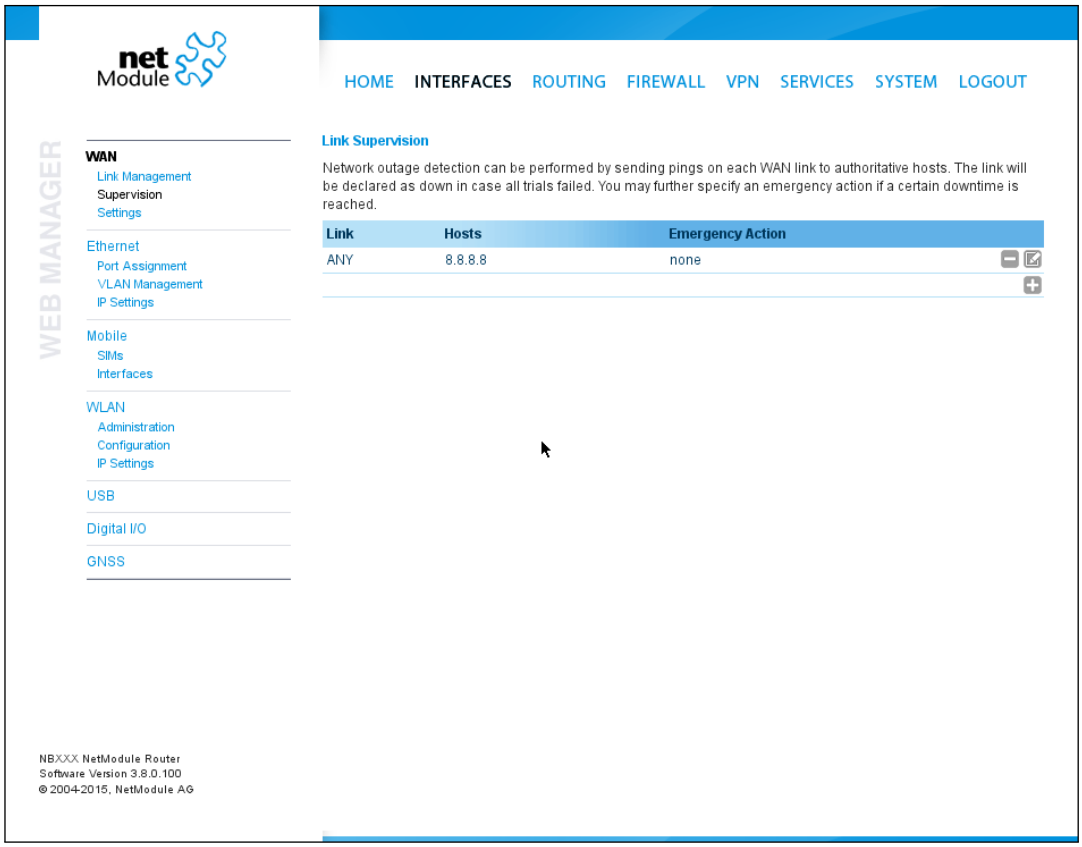


Figure 5.5.: Link Supervision

Parameter	Supervision Settings
Link	The WAN link to be monitored (can be ANY)
Mode	Specifies whether the link shall only be monitored if being up (e.g. for using a VPN tunnel) or if connectivity shall be also validated at connection establishment (default)
Primary host	The primary host to be monitored
Secondary host	The secondary host to be monitored (optional)
Ping timeout	The amount of time in milliseconds a response for a single ping can take, consider to increase this value in case of slow and tardy links (such as 2G connections)

Parameter	Supervision Settings
Ping interval	The interval in seconds at which pings are transmitted on each interface
Retry interval	The interval in seconds at which pings are re-transmitted in case a first ping failed
Max. number of failed trials	The maximum number of failed ping trials until the link will be declared as down
Emergency action	The emergency action which should be taken after a maximum downtime has been reached. Using `reboot` would perform a reboot of the system, `restart link services` will restart all link-related applications including a reset of the modem.

5.3.2. Ethernet

NB2710 routers ship with an Ethernet switch (ETH1-ETH4) and an additional extension port which can be linked via RJ45 connectors.
ETH1 usually forms the LAN1 interface which should be used for LAN purposes. Other interfaces can be used to connect other LAN segments or for configuring a WAN link. The LAN10 interface will be available as soon as a pre-configured USB Ethernet device has been plugged in.

Ethernet Port Assignment

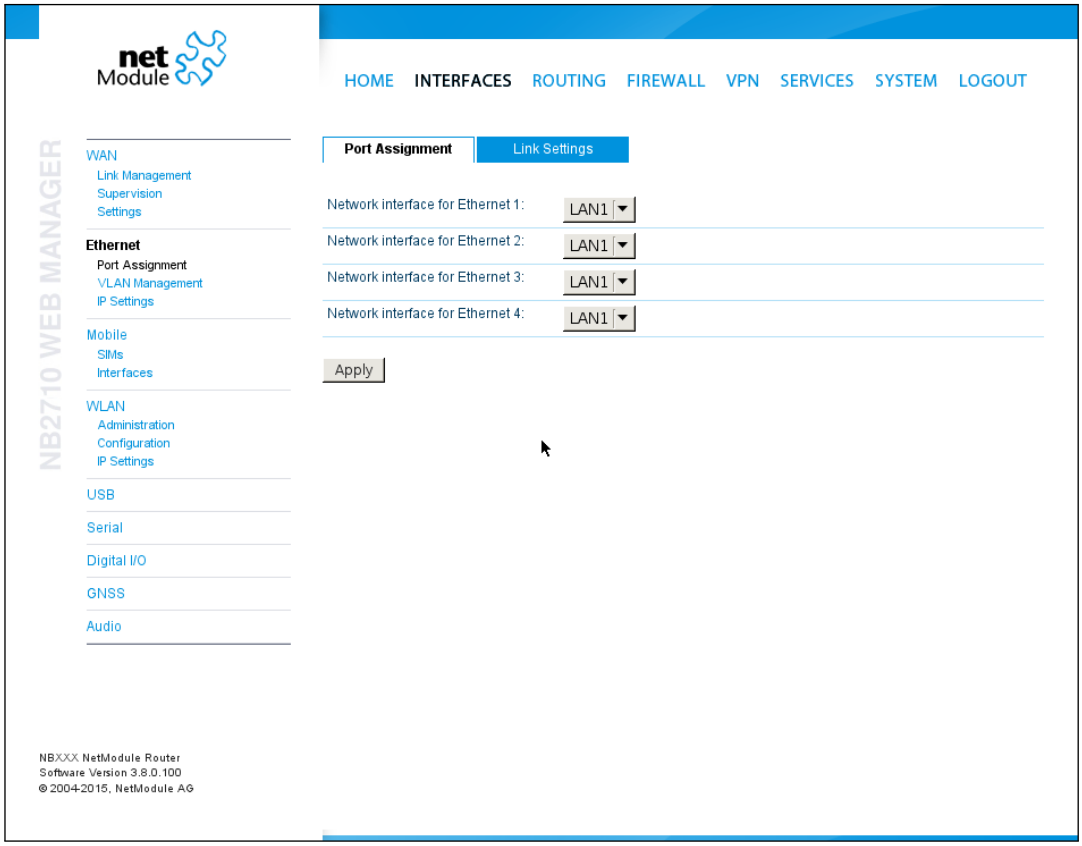


Figure 5.6.: Ethernet Ports

This menu can be used to individually assign each Ethernet port to a LAN interface, just in case you want to have different subnets per port or use one port as WAN interface. You may assign multiple ports to the same interface. Please note that on systems without an Ethernet switch, the ports will be bridged by software then and operated by running the Spanning Tree Protocol (STP).

Ethernet Link Settings

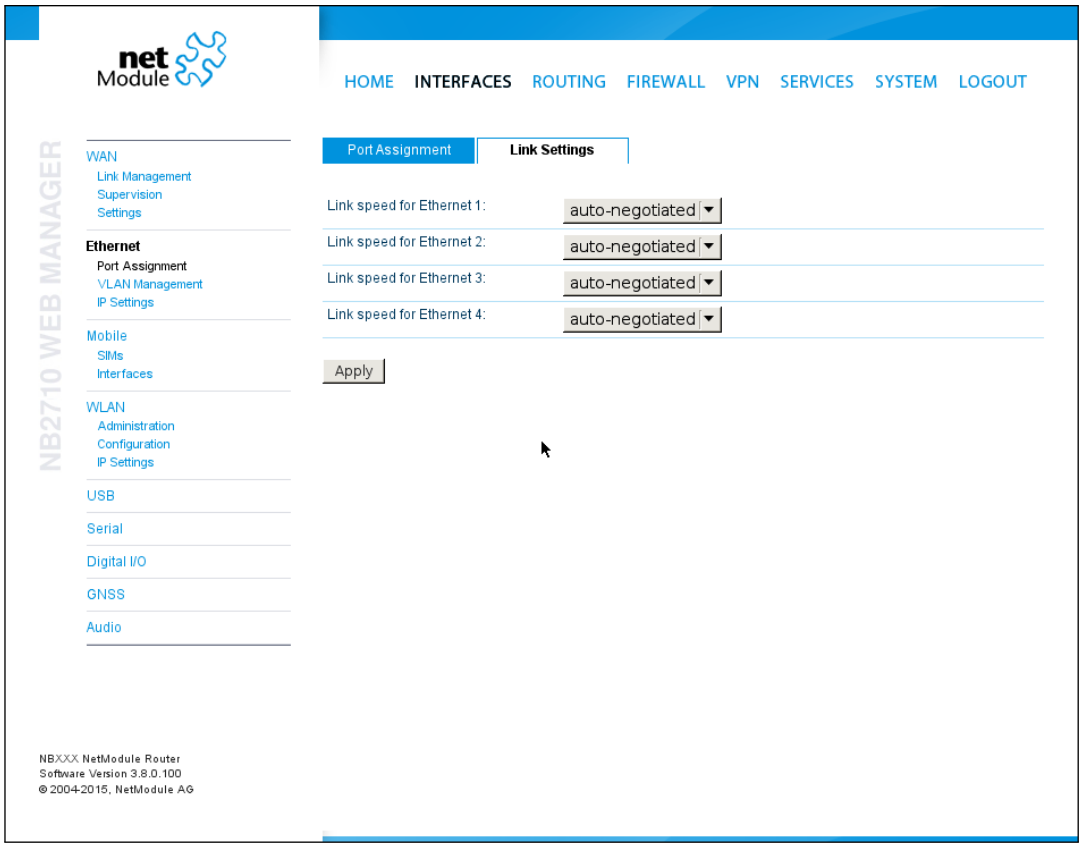


Figure 5.7.: Ethernet Link Settings

Link negotiation can be set for each Ethernet port individually. Most devices support auto-negotiation which will configure the link speed automatically to comply with other devices in the network. In case of negotiation problems, you may assign the modes manually but it has to be ensured that all devices in the network utilize the same settings then.

VLAN Management

NetModule routers support Virtual LAN according to IEEE 802.1Q which can be used to create virtual interfaces on top of an Ethernet interface. The VLAN protocol inserts an additional header to Ethernet frames carrying a VLAN Identifier (VLAN ID) which is used for distributing the packets to the associated virtual interface. Any untagged packets, as well as packets with an unassigned ID, will be distributed to the native interface.

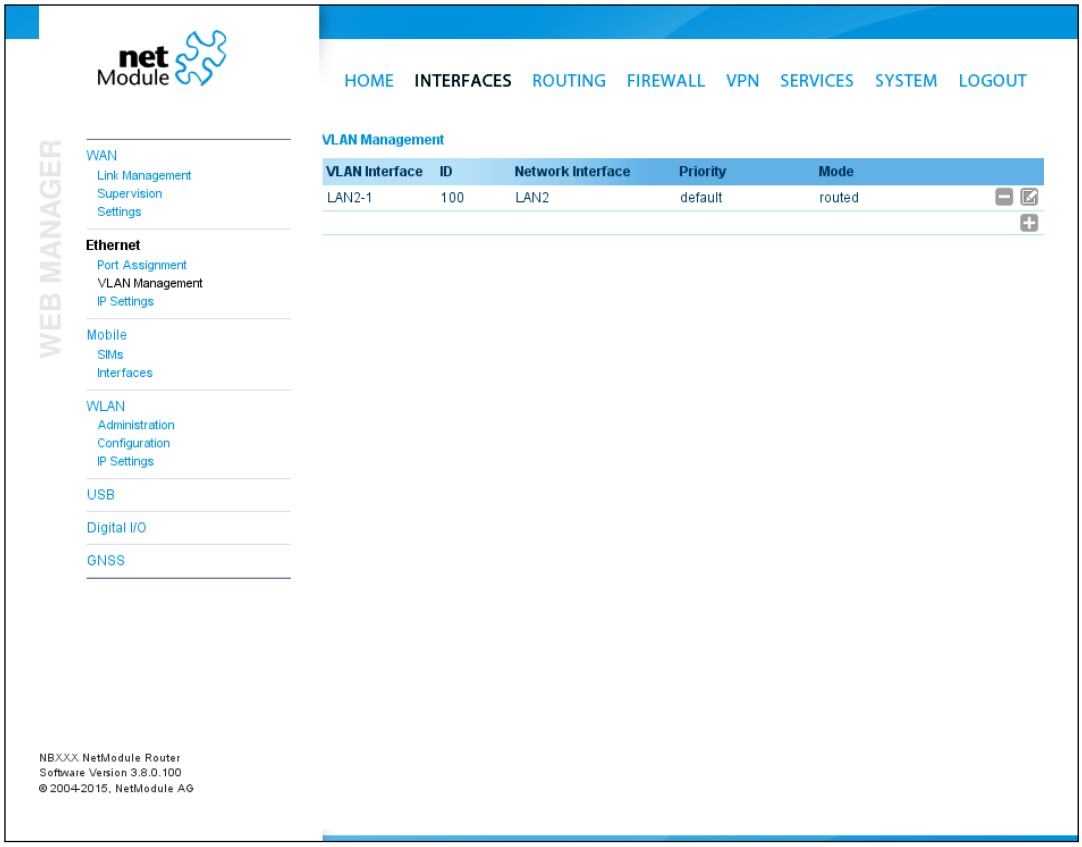


Figure 5.8.: VLAN Management

In order to form a distinctive subnet, the network interface of a remote LAN host must be configured with the same VLAN ID as defined on the router. Further, 802.1P introduces a priority field which influences packet scheduling in the TCP/IP stack.
The following priority levels (from lowest to highest) exist:

Parameter	VLAN Priority Levels
0	Background
1	Best Effort

Parameter	VLAN Priority Levels
2	Excellent Effort
3	Critical Applications
4	Video (< 100 ms latency and jitter)
5	Voice (< 10 ms latency and jitter)
6	Internetwork Control
7	Network Control

IP Settings

This page can be used to configure IP addressing for your LAN/WAN Ethernet interfaces. In addition to the primary IP address/subnet mask you may define an additional IP address alias on the interface.

Please keep in mind that the DNS servers can be set globally in the DNS server configuration menu. But as soon as a link comes up it will use the interface-specific nameservers (e.g. the ones being retrieved over DHCP) and update the resolver configuration accordingly.

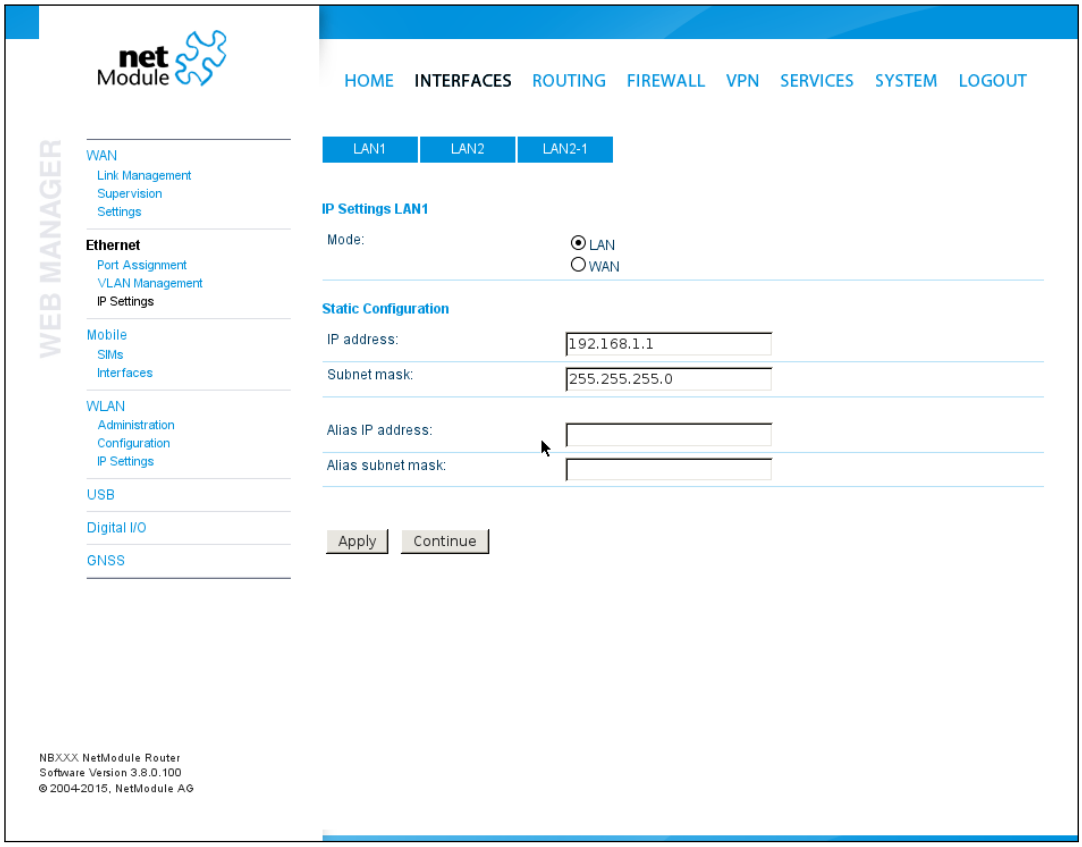


Figure 5.9.: LAN IP Configuration

Parameter	LAN IP Settings
Mode	Defines whether this interface is being used as LAN or WAN interface

When running in LAN mode, the interface may be configured with the following settings:

Parameter	LAN IP Settings
IP address	The IP interface address
Subnet mask	The subnet mask for this interface
Alias IP address	The alias IP interface address
Alias subnet mask	The alias subnet mask for this interface

When running in WAN mode, the interface may be configured with the following settings:

Parameter	WAN IP Settings
WAN mode	The WAN operation mode, defines whether the interface should run as DHCP client, statically configured or over PPPoE.
MTU	The Maximum Transmission Unit for the interface, if provided it will specify the largest size of a packet transmitted on the interface.

When running as DHCP client, no further configuration is required because all IP-related settings (address, subnet, gateway, DNS server) will be retrieved from a DHCP server in the network. You may also define static values but caution has to be taken to assign an unique IP address as it would otherwise raise IP conflicts in the network.

PPPoE is commonly used when communicating with another WAN access device (like a DSL modem). The following settings can be applied:

Parameter	PPPoE Configuration
User name	PPPoE user name for authenticating at the access device
Password	PPPoE password for authenticating at the access device
Service name	Specifies the service name set of the access concentrator and can be left blank unless you have multiple services on the same physical network and need to specify the one you want to connect to.
Access concentrator name	The name of the concentrator (the PPPoE client will connect to any access concentrator if left blank)

5.3.3. Mobile

SIMs

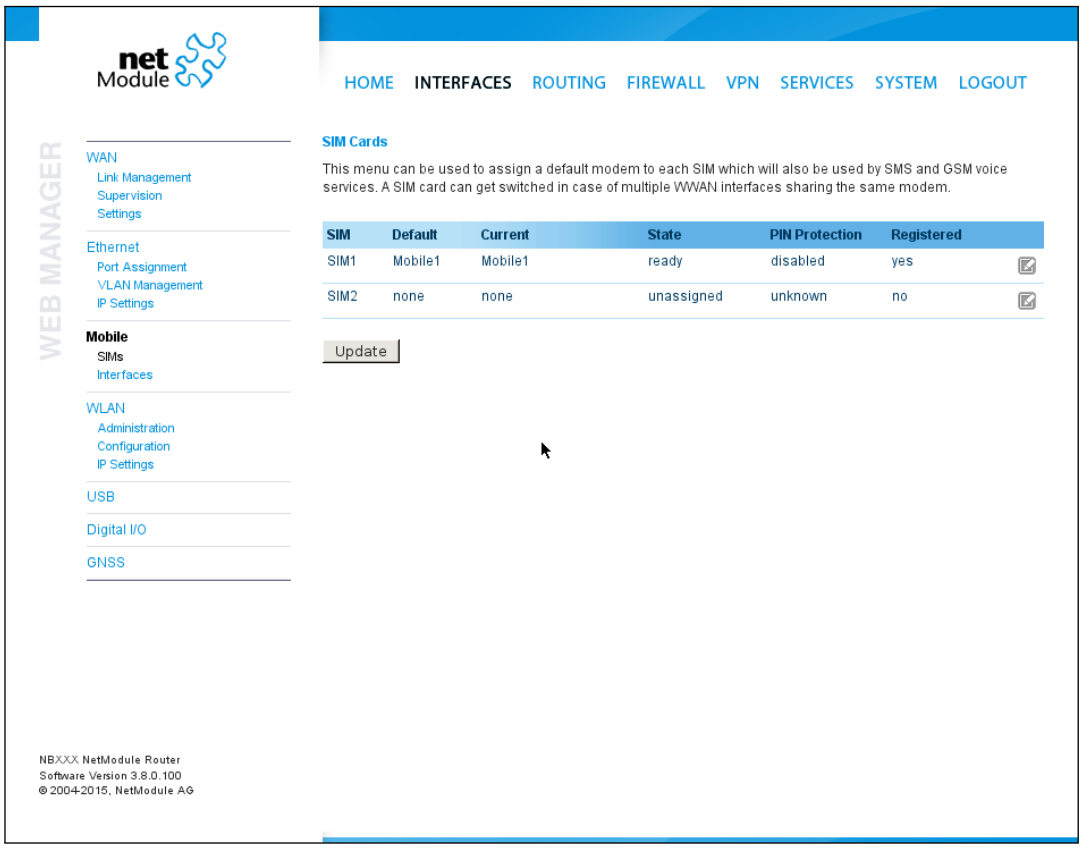


Figure 5.10.: SIMs

The SIM page gives an overview about the available SIM cards, their assigned modems and the current state. Once a SIM card has been inserted, assigned to a modem and successfully unlocked, the card should remain in state `ready` and the network registration status should have turned to `registered`. If not, please double-check your PIN.

Please keep in mind that registering to a network usually takes some time and depends on signal strength and possible radio interferences. You may hit the `Update` button at any time in order to restart PIN unlocking and trigger another network registration attempt.

Under some circumstances (e.g. in case the modem flaps between base stations) it might be necessary to set a specific service type or assign a fixed operator. The list of operators around can be obtained by initiating a network scan (may take up to 60 seconds). Further details can be retrieved by querying the modem directly, a set of suitable commands can be provided on request.

Configuration

A SIM card is generally assigned to a default modem but might be switched, for instance if you set up two WWAN interfaces with one modem but different SIM cards.
Close attention has to be paid when other services (such as SMS or Voice) are operating on that modem, as a SIM switch will naturally affect their operation.
The following settings can be applied:

Parameter	WWAN SIM Configuration
Default modem	The default modem assigned to this SIM card
Service type	The service type to be used by default with this SIM card. Remember that the link manager might change this in case of different settings. The default is to use `automatic`, in areas with interfering base stations you can force a specific type (e.g. 3G-only) in order to prevent any flapping between the stations around.
PIN protection	Depending on the used card, it can be necessary to unlock the SIM with a PIN code. Please check the account details associated with your purchased SIM and figure out whether it is protected with a PIN.
PIN code	The PIN code for unlocking the SIM card
SMS gateway	The service center number for sending short messages. It is generally retrieved automatically from your SIM card but you may define a fix number here.

Network

This page provides information about the current network status, signal strength and the Local Area Identifier (LAI) to which the modem has been registered. An LAI is a globally unique number that identifies the country, network provider and Local Area Code (LAC, group of base stations) of any given location area. It can be used to force the modem to register to a particular mobile cell in case of competing stations.
You may further initiate a mobile network scan for getting networks in range and assign an LAI manually.

Query

This page allows you to send Hayes AT commands to the modem. Besides the 3GPP-conforming AT command-set further modem-specific commands can be applicable which we can provide on demand. Some modems also support running Unstructured Supple-

mentary Service Data (USSD) requests, e.g. for querying the available balance of a prepaid account.

WWAN Interfaces

This page can be used to manage your WWAN interfaces. The resulting link will pop up automatically as WAN link once an interface has been added. Please refer to chapter 5.3.1 for how to manage them.

The Mobile LED will be blinking during the connection establishment process and goes on as soon as the connection is up. Refer to section 5.8.7 or consult the system log files for troubleshooting the problem in case the connection did not come up.

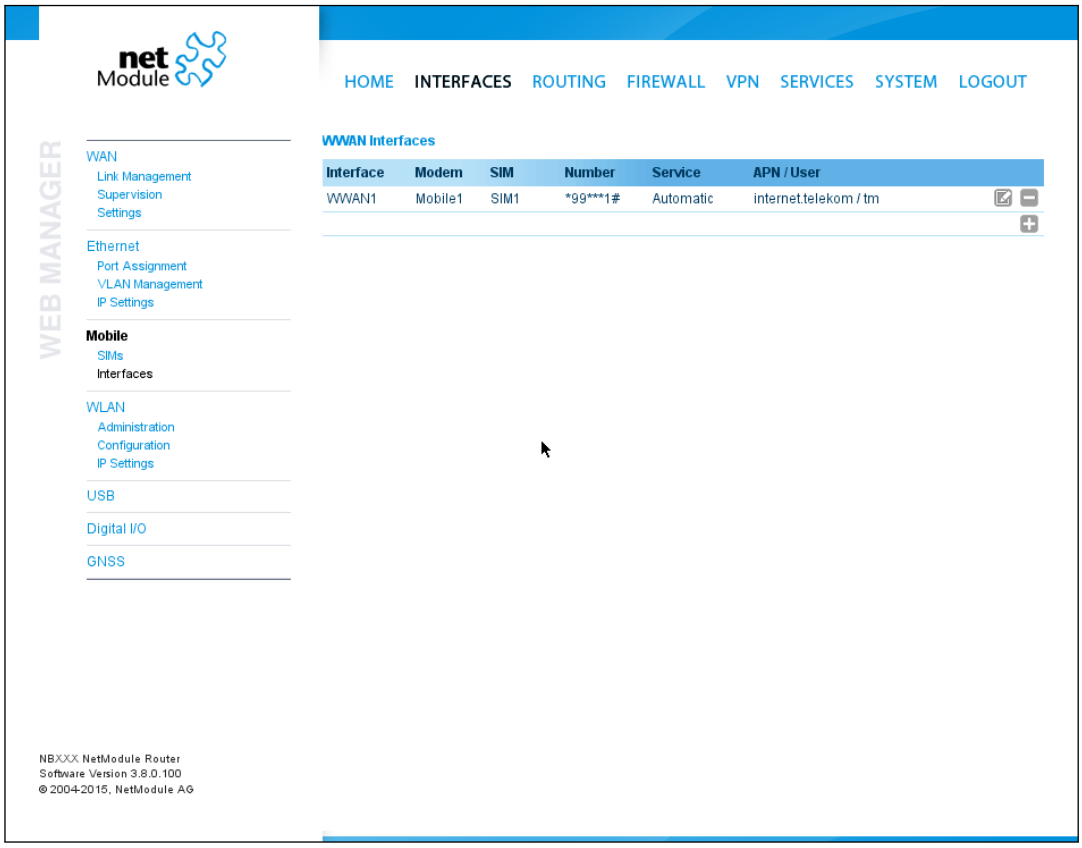


Figure 5.11.: WWAN Interfaces

The following mobile settings are required:

Parameter	WWAN Mobile Parameters
Modem	The modem to be used for this WWAN interface
SIM	The SIM card to be used for this WWAN interface
Service type	The required service type

Please note that these settings supersede the general SIM based settings as soon as the

link is being dialed.
Generally, the connection settings are derived automatically as soon as the modem has registered and the network provider has been found in our database. Otherwise, it will be required to configure the following settings manually:

Parameter	WWAN Connection Parameters
Phone number	The phone number to be dialed, for 3G+ connections this commonly refers to be *99***1#. For circuit-switched 2G connections you can enter the fixed phone number to be dialed in international format (e.g. +41xx).
Access point name	The access point name (APN) being used
Authentication	The authentication scheme being used, if required this can be PAP or/and CHAP
Username	The user-name used for authentication
Password	The password used for authentication

Furtheron, you may configure the following advanced settings:

Parameter	WAN Advanced Parameters
Required signal strength	Sets a minimum required signal strength before the connection is dialed
Home network only	Determines whether the connection should only be dialed when registered to a home network
Negotiate DNS	Specifies whether the DNS negotiation should be performed and the retrieved name-servers should be applied to the system
Call to ISDN	Has to be enabled in case of 2G connections talking to an ISDN modem
Header compression	Enables or disables 3GPP header compression which may improve TCP/IP performance over slow serial links. Has to be supported by your provider.
Data compression	Enables or disables 3GPP data compression which shrinks the size of packets to improve throughput. Has to be supported by your provider.
Client address	Specifies a fixed client IP address if assigned by the provider
MTU	The Maximum Transmission Unit for this interface

5.3.4. WLAN

WLAN Management

In case your router is shipping with a WLAN (or Wi-Fi) module you can operate it either as `client` or `access point`. As a `client` it can create an additional WAN link which for instance can be used as backup link. As access point, it can form another LAN interface which can be either bridged to an Ethernet-based LAN interface or create a self-contained IP interface which can be used for routing and to provide services (such as DHCP/DNS/NTP) in the same way like an Ethernet LAN interface does.

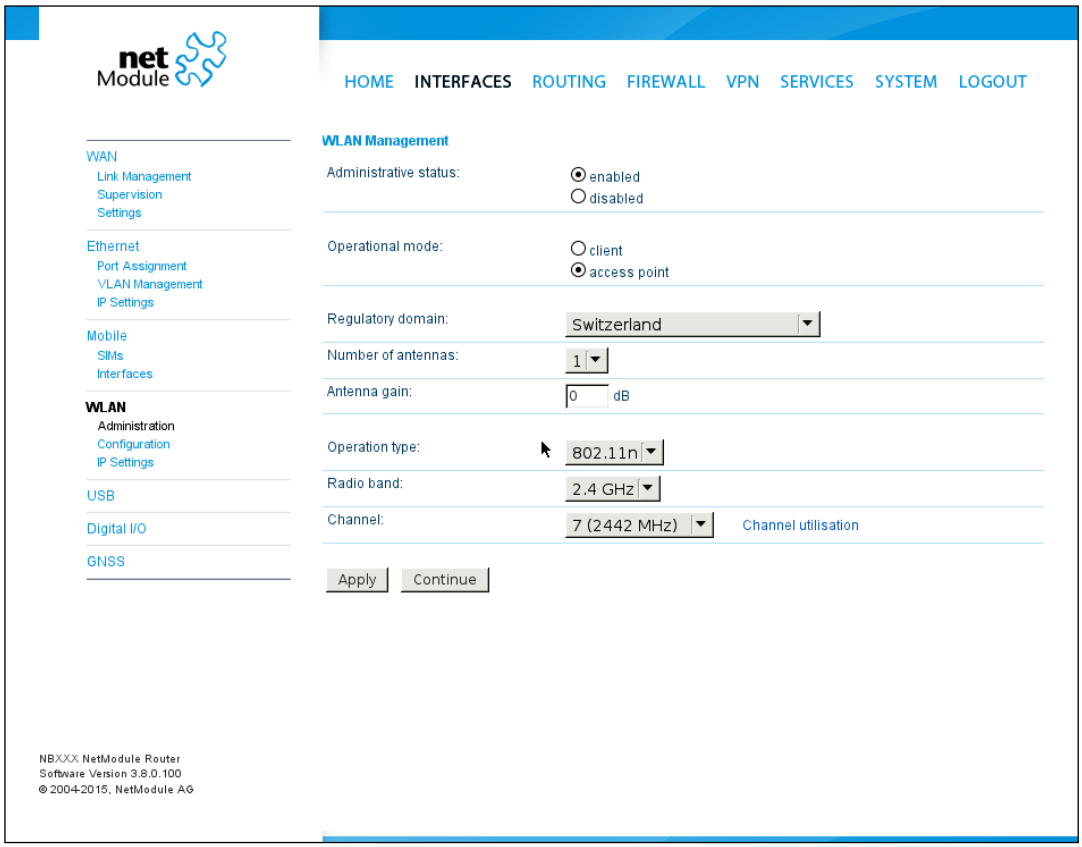


Figure 5.12.: WLAN Management

If the administrative status is set to `disabled`, the module will be powered off in order to reduce the overall power consumption. Regarding antennas, we generally recommend using two antennas for better coverage and throughput. A second antenna is definitely mandatory if you want to achieve higher throughput rates as in 802.11n.

A WLAN `client` will automatically became a WAN link and can be managed as described in chapter 5.3.1.

Running as access point, you can further configure the following settings:

Parameter	WLAN Management
Operation type	Specifies the desired IEEE 802.11 operation mode
Radio band	Selects the radio band to be used for connections, depending on your module it could be 2.4 or 5 GHz
Channel	Specifies the channel to be used

Available operation modes are:

Standard	Frequencies	Bandwidth	Net Data Rate	Range Indoor/Outdoor
802.11a	5 GHz	20 MHz	54 Mbit/s	35m / 120m
802.11b	2.4 GHz	20 MHz	11 Mbit/s	35m / 140m
802.11g	2.4 GHz	20 MHz	54 Mbit/s	38m / 140m
802.11n	2.4/5 GHz	20/40 MHz	150 Mbit/s	70m / 250m

Table 5.17.: IEEE 802.11 Network Standards

Prior to setting up an access point, it is always a good idea to run a network scan for getting a list of neighboring WLAN networks and then choose the less interfering channel. Please note that two adequate channels are required for getting good throughputs with 802.11n and a bandwidth of 40 MHz.

WLAN Configuration

Running in `client` mode, it is possible to connect to one ore more remote access-points. The system will switch to the next network in the list in case one goes down and return to the highest-prioritized network as soon as it comes back. You can perform a WLAN network scan and pick the settings from the discovered information directly. The authentication credentials have to be obtained by the operator of the remote access point.

Running in access-point mode you can create up to 4 SSIDs with each running their own network configuration. The networks can be individually bridged to a LAN interface or operate as dedicated interface in routing-mode.

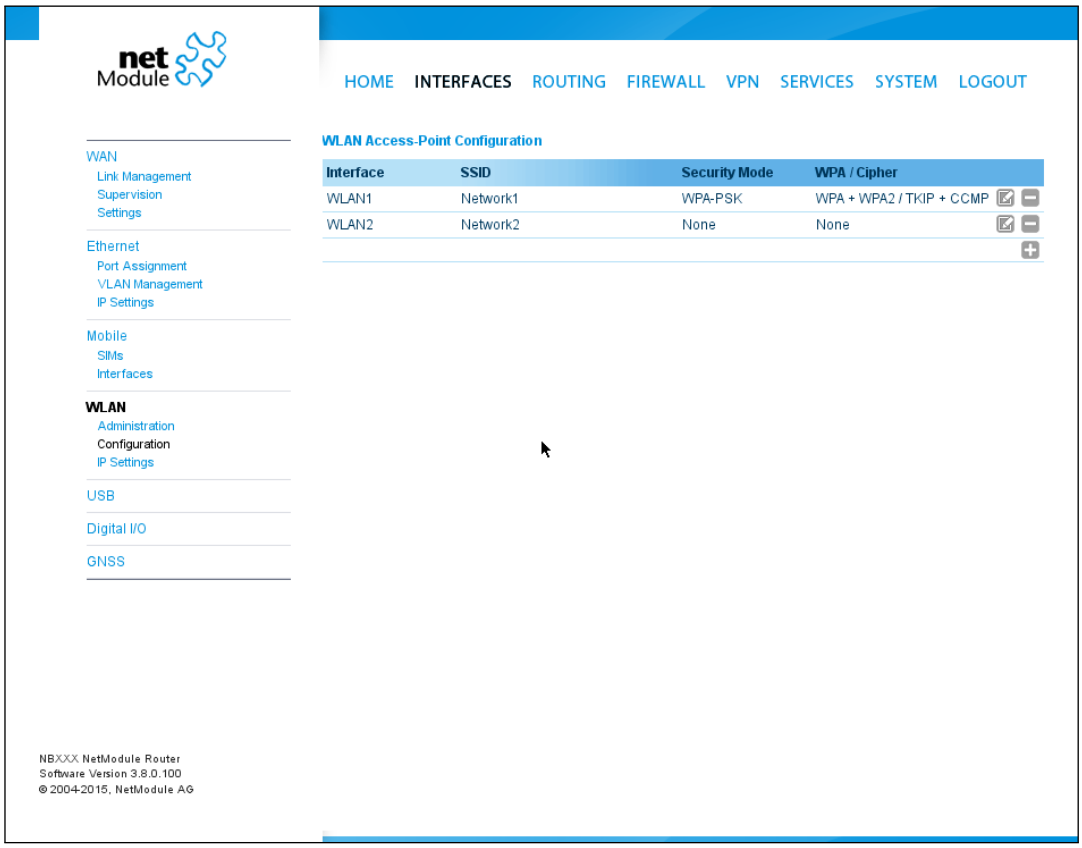


Figure 5.13.: WLAN Configuration

This section can be used to configure security-related settings.

Parameter	WLAN Configuration
SSID	The network name (called SSID)
Security mode	The desired security mode. WPA-PSK provides password-based authentication, WPA-RADIUS can be used to authenticate against a remote RADIUS server which can be configured in chapter 5.8.2 and WPA-EAP-TLS performs authentication using keys/certificates which can be configured in chapter 5.8.8.
WPA/WPA2 mixed mode	WPA2 should be preferred over WPA1, running WPA/WPA2 mixed-mode offers both.
WPA cipher	The WPA cipher to be used, the default is to run both (TKIP and CCMP)
Passphrase	The passphrase used for authentication with WPA-PSK, otherwise the key passphrase for WPA-EAP-TLS
Identity	The identity used for WPA-RADIUS and WPA-EAP-TLS

Parameter	WLAN Security Modes
none	no authentication
wep	WEP
wpa-psk	WPA-PSK (TKIP, CCMP) aka WPA-Personal/Enterprise
wpa-radius	EAP-PEAP/MSCHAPv2 with RADIUS authentication
wpa-tls	EAP-TLS with certificates

Being a shared medium, we strongly advise to secure your WLAN connection using passwords or even keys/certificates. Using WEP is nowadays discouraged.

WLAN IP Settings

This section lets you configure the TCP/IP settings of your WLAN network. A `client` interface can be run over DHCP or with a statically configured address and default gateway.

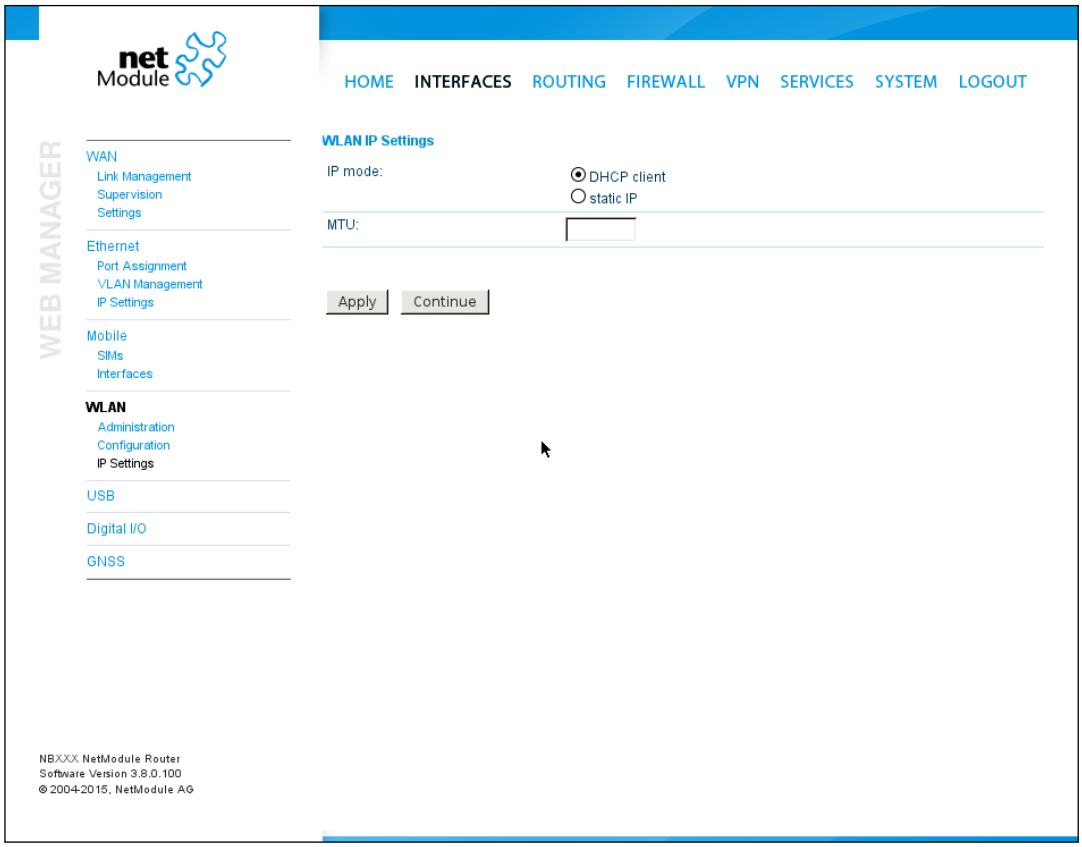


Figure 5.14.: WLAN IP Configuration

The access point networks can be bridged to any LAN interface for letting WLAN clients and Ethernet hosts operate in the same subnet. However, for multiple SSIDs we strongly recommend to set up separated interfaces in routing-mode in order to avoid unwanted access and traffic between the interfaces. The corresponding DHCP server for each network can be configured in afterwards as described in chapter 5.7.2.

Parameter	WLAN IP Settings
Network mode	Choose whether the interface shall be operated bridged or in routing-mode
Bridge interface	If bridged, the LAN interface to which the WLAN network should be bridged

Parameter	WLAN IP Settings
IP address / netmask	In routing-mode, the IP address and netmask for this WLAN network

5.3.5. USB

NetModule routers ship with a standard USB host port which can be used to connect a storage, network or serial USB device. Please contact our support in order to get a list of supported devices.

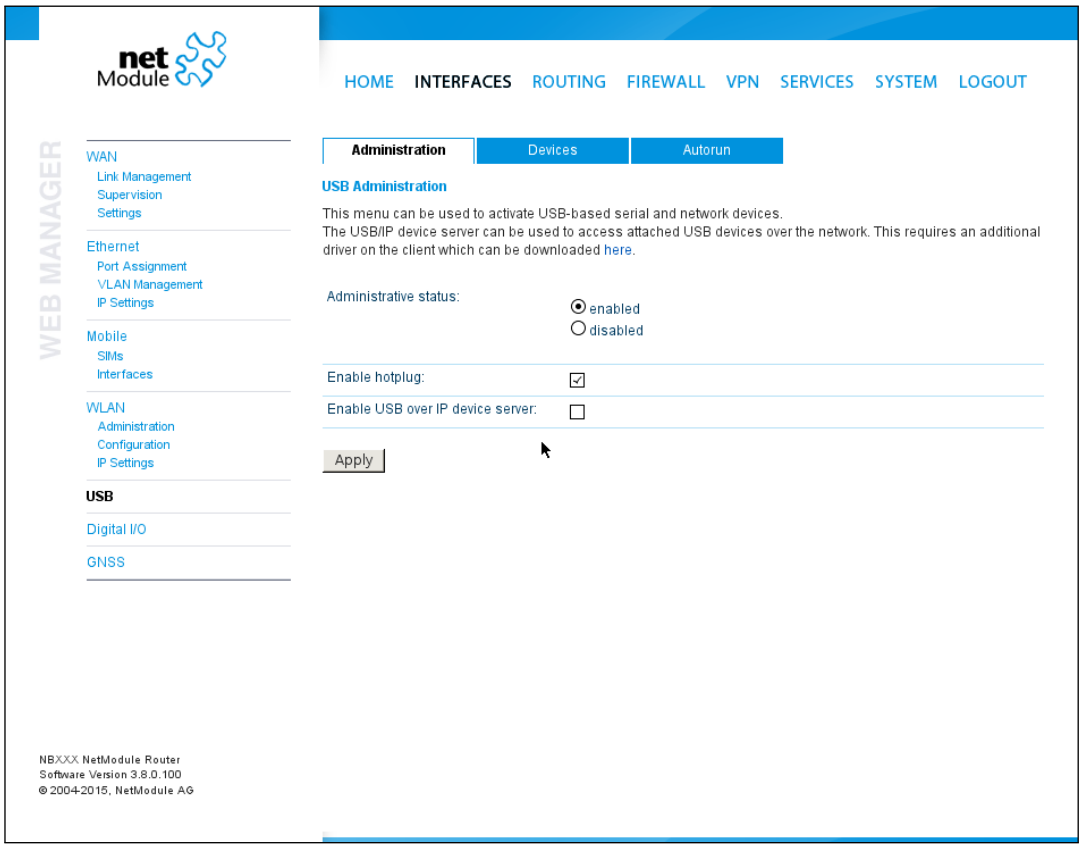


Figure 5.15.: USB Administration

USB Administration

Parameter	USB Administration
Administrative status	Specifies whether devices shall be recognized
Enable hotplug	Specifies whether device shall be recognized if plugged in during runtime or only at bootup
Enable USB/IP device server	Specifies if devices shall be exported over IP

If the USB/IP device server has been enabled you can discover the mounted USB devices and attach them to the USB/IP server. Enabled devices can now be exported to a remote host. You will need an additional driver on the client for which we provide Windows or Linux drivers. Further installation instructions can be provided on demand.

Please note that some USB devices behave latency-sensitive which may raise problems when operating over a slow IP connection. Some devices may generally not work with the USB/IP driver. Please contact our support in case of compatibility issues.

USB Devices

This page show the currently connected devices and it can be used to enable a specific device based on its Vendor and Product ID. Only enabled devices will be recognized by the system and raise additional ports and interfaces.

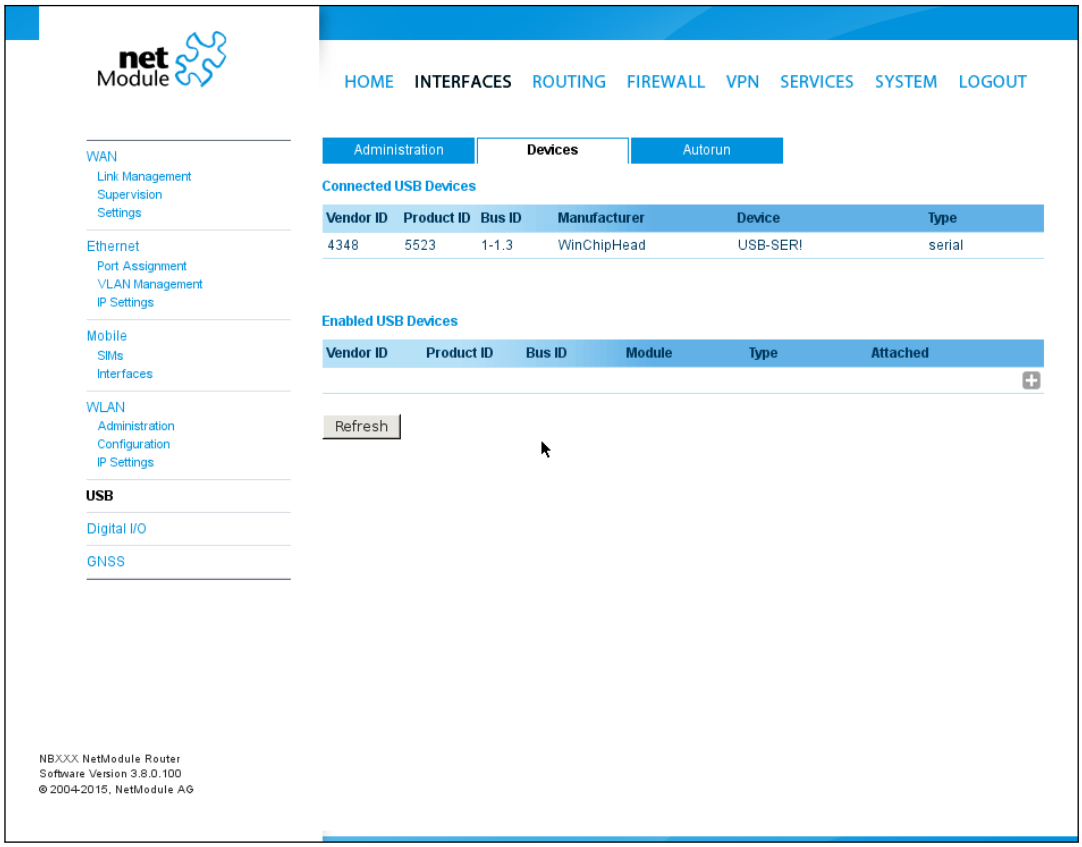


Figure 5.16.: USB Device Management

Parameter	USB Devices
Vendor ID	The USB Vendor ID of the device
Product ID	The USB Product ID of the device

Parameter	USB Devices
Module	The USB module and type of driver to be applied for this device

Any ID must be specified in hexadecimal notation, wildcards are supported (e.g. `AB[0-1][2-3]` or `AB*`) A USB network device will be referenced as LAN10.

USB Autorun

This feature can be used to automatically launch a shell script or perform a software/-config update as soon as an USB storage stick has been plugged in. For authentication, a file called `autorun.key` must exist in the root directory of a FAT16/32 formatted stick. It can be downloaded from that page and holds the SHA256 hash key of the admin password. The file can hold multiple hashes which will be processed line-by-line during authentication which can be used for setting up more systems with different admin passwords.

For new devices with an empty password the hash key

`e3b0c44298fc1c149afbf4c8996fb92427ae41e4649b934ca495991b7852b855`

can be used.

The hash keys can be generated by running the command `echo -n "<admin-password>" | sha256sum` on a Linux system or an Internet hash key generator (search for "sha-256 hash calculator").

Once authentication has succeeded, the system scans for other files in the root directory which can perform the following actions:

1. For running a script: `autorun.sh`
2. For a configuration update: `cfg-<SERIALNO>.zip` (e.g. `cfg-00112B000815.zip`), or if not available `cfg.zip`
3. For a software update: `sw-update.img`

5.3.6. Serial Port

This page can be used to manage your serial ports. A serial port can be used by:

Parameter	Serial Port Usage
none	The serial port is not used
login console	The serial port is used to open a console which can be accessed with a serial terminal client from the other side. It will provide helpful bootup and kernel messages and spawns a login shell, so that users can login to the system.
device server	The serial port will be exposed over a TCP/IP port and can be used to implement a Serial/IP gateway.
SDK	The serial port will be reserved for SDK scripts.

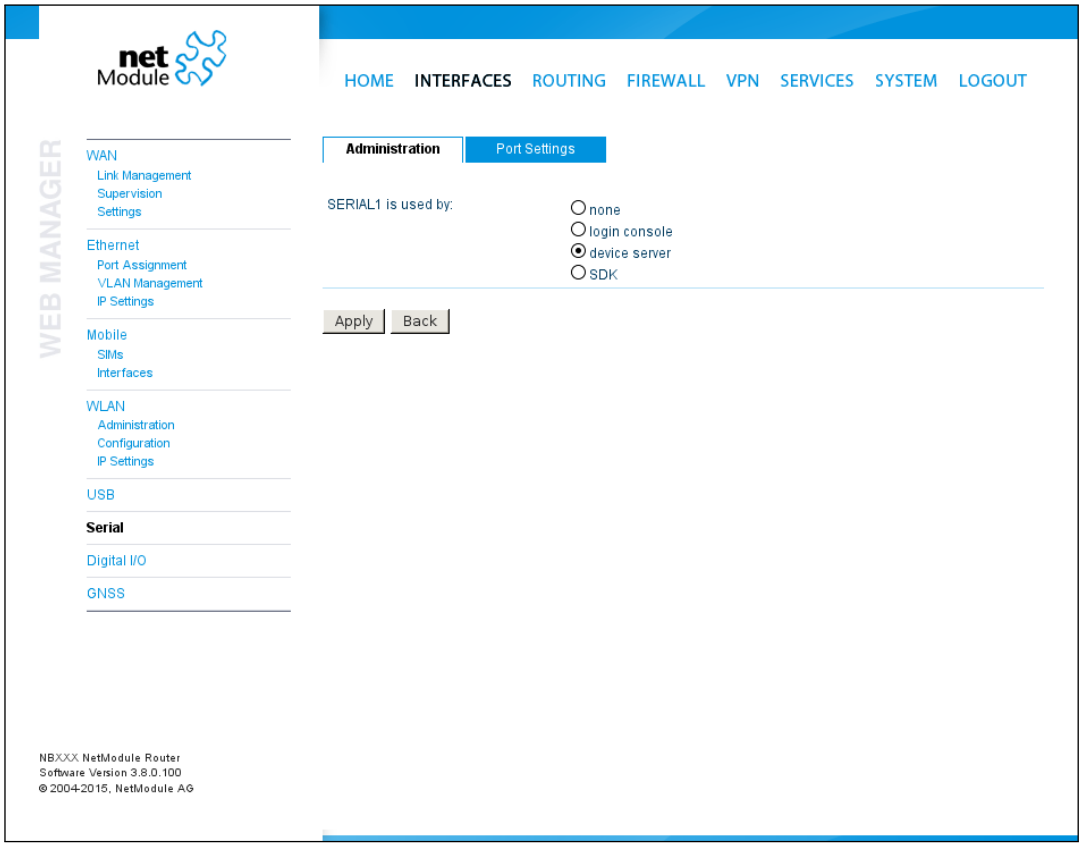


Figure 5.17.: Serial Port Administration

Running a device server, the following settings can be applied:

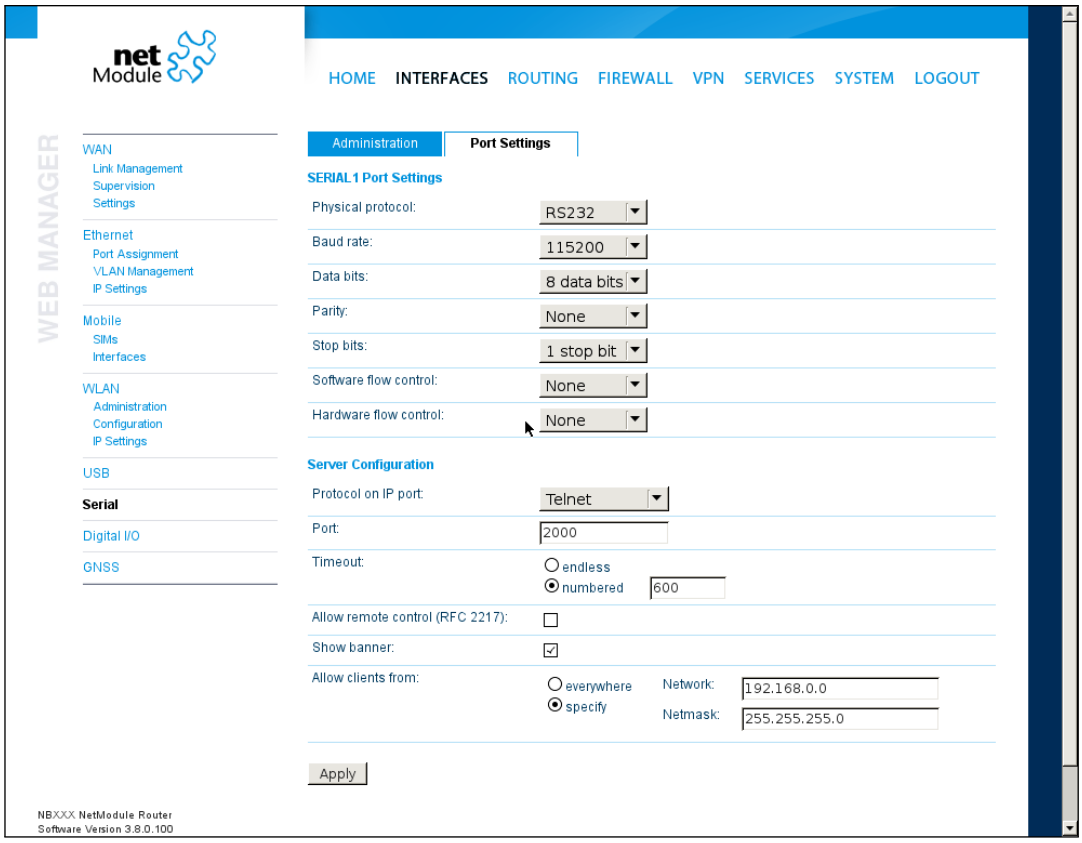


Figure 5.18.: Serial Port Settings

Parameter	Serial Settings
Physical protocol	Selects the desired physical protocol on the serial port
Baud rate	Specifies the baud rate run on the serial port
Data bits	Specifies the number of data bits contained in each frame
Parity	Specifies the parity used for every frame that is transmitted or received
Stop bits	Specifies the number of stop bits used to indicate the end of a frame
Software flow control	Defines the software flow control for the serial port, `XOFF` will send a stop, `XON` a start character to the other end to control the rate of any incoming data

Parameter	Serial Settings
Hardware flow control	You may enable RTS/CTS hardware flow control, so that the RTS and CTS lines are used to control the flow of data
Protocol on TCP/IP	You may choose the IP protocols `Telnet` or `TCP raw` for the device server
Port	The TCP port for the device server
Timeout	The timeout until a client is declared as disconnected

Parameter	Server Settings
Protocol on IP port	Selects the desired IP protocol (TCP or Telnet)
Port	Specifies the TCP port on which the server will be available
Timeout	The time in seconds before the port will be disconnected if there is no activity on it. A zero value disables this function.
Allow remote control	Allow remote control (ala RFC 2217) of the serial port
Show banner	Show a banner when clients connect
Stop bits	Specifies the number of stop bits used to indicate the end of a frame
Allow clients from	Specifies which clients are allowed to connect to the server

Please note that the device server does not provide authentication or encryption and clients will be able connect from everywhere. Please consider to restrict access to a limited network/host or block packets by using the firewall.

5.3.7. Digital I/O

The Digital I/O page displays the current status of the I/O ports and can be used to turn output ports `on` or `off`.

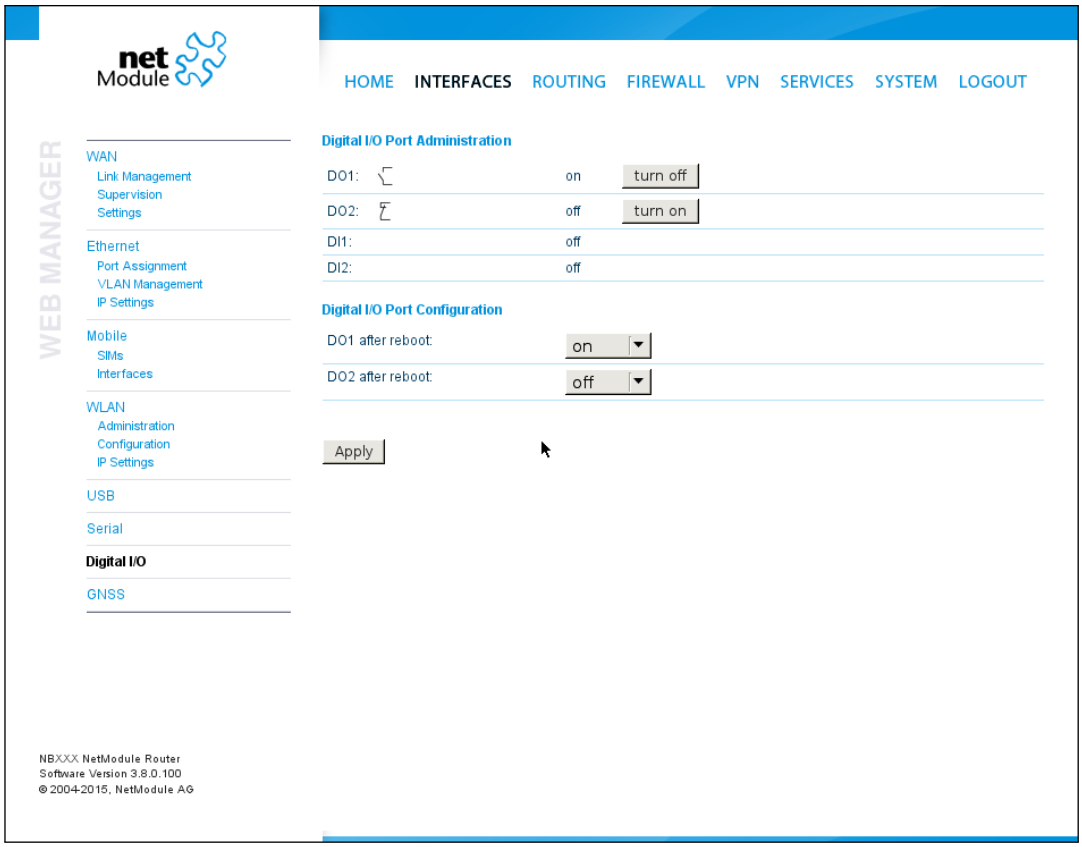


Figure 5.19.: Digital I/O Ports

You can apply the following settings:

Parameter	Digital I/O Settings
DO1 after reboot	Initial status of DO1 after system has booted
DO2 after reboot	Initial status of DO2 after system has booted

Besides `on` and `off` you may keep the `default` status as the hardware has initialized it after power-up.
The digital inputs and outputs can also be monitored and controlled by SDK scripts.

5.3.8. Audio

Audio Administration

This page can be used to pre-configure the audio module. They can be later used for the voice gateway.

It can be configured as follows:

Parameter	Audio Settings
Volume level	Default volume level for line-out

Audio Testing

This page can be used to play or record an audio sample.

5.3.9. GNSS

Administration

The GNSS page lets you enable or disable the GNSS modules present in the system and can be used to configure the daemon that can be used to share access to receivers without contention or loss of data and to respond to queries with a format that is substantially easier to parse than the NMEA 0183 emitted directly by the GNSS device.

We are currently running the Berlios GPS daemon (version 3.15), supporting the new JSON format. Please navigate to `http://gpsd.berlios.de` for getting more information about how to connect any clients to the daemon remotely. The position values can also be queried by the CLI and used in SDK scripts.

Parameter	GNNS Module Configuration
Administrative status	Enable or disable the GNSS module
Operation mode	The mode of operation, either standalone or assisted (for A-GPS)
Antenna type	The type of the connected GPS antenna, either passive or actively 3 volt powered
Accuracy	The desired accuracy in meters
Fix frame interval	The amount of time to wait between fix attempts

Parameter	GNNS Server Configuration
Server port	The TCP port on which the daemon is listening for incoming connections
Allow clients from	Specifies where clients can connect from, can be either `everywhere` or from a specific network
Clients start mode	Specifies how data transferal is accomplished when a client connects. You can specify `on request` which typically requires an `R` to be sent. Data will be sent instantly in case of `raw` mode which will provide NMEA frames or `super-raw` which includes the original data of the GPS receiver. If the client supports the JSON format (i.e. newer libgps is used) the `json mode` can be specified.

Please consider to restrict access to the server port, either by a specifying a dedicated client network or by using a firewall rule.

Position

This pages provides further information about the satellites in view and values derived from them:

Parameter	GNSS Information
Latitude	The geographic coordinate specifying the north-south position
Longitude	The geographic coordinate specifying the east-west position
Altitude	The height above sea level of the current location
Satellites in view	The number of satellites in view as stated in GPGSV frames
Speed	The horizontal and vertical speed in meter per second as stated in GPRMC frames
Satellites used	The number of satellites used for calculating the position as stated in GPGGA frames
Dilution of precision	The dilution of precision as stated in GPGSA frames

Furtheron, each satellite also comes with the following details:

Parameter	GNSS Satellite Information
PRN	The PRN code of the satelitte (also referred as satellite ID) as stated in GPGSA frames
Elevation	The elevation (up-down angle between the dish pointing direction) in degrees as stated in GPGSV frames
Azimuth	The azimuth (rotation around the vertical axis) in degrees as stated in GPGSV frames
SNR	The SNR (Signal to Noise Ratio), often referred as signal strength

Please note that the values are shown as calculated by the daemon, their accuracy might be suggestive.

Supervision

Parameter	GNNS Supervision
Administrative status	Enable or disable GNSS supervision
Max. downtime	The period of time without valid NMEA information after which an emergency action will be taken

Parameter	GNNS Supervision
Emergency action	The corresponding emergency action. You can either let just restart the server which also re-initializes GPS on the module or also reset the module in severe cases. Please note that this might also have effect any running WWAN/SMS services.

5.4. ROUTING

5.4.1. Static Routes

This menu shows all routing entries of the system. They are typically formed by an address/netmask couple (represented in IPv4 dotted decimal notation) which specify the destination of a packet. The packets can be directed to either a gateway or an interface or both. If interface is set to ANY, the system will choose the route interface automatically, depending on the best matching network configured for an interface.

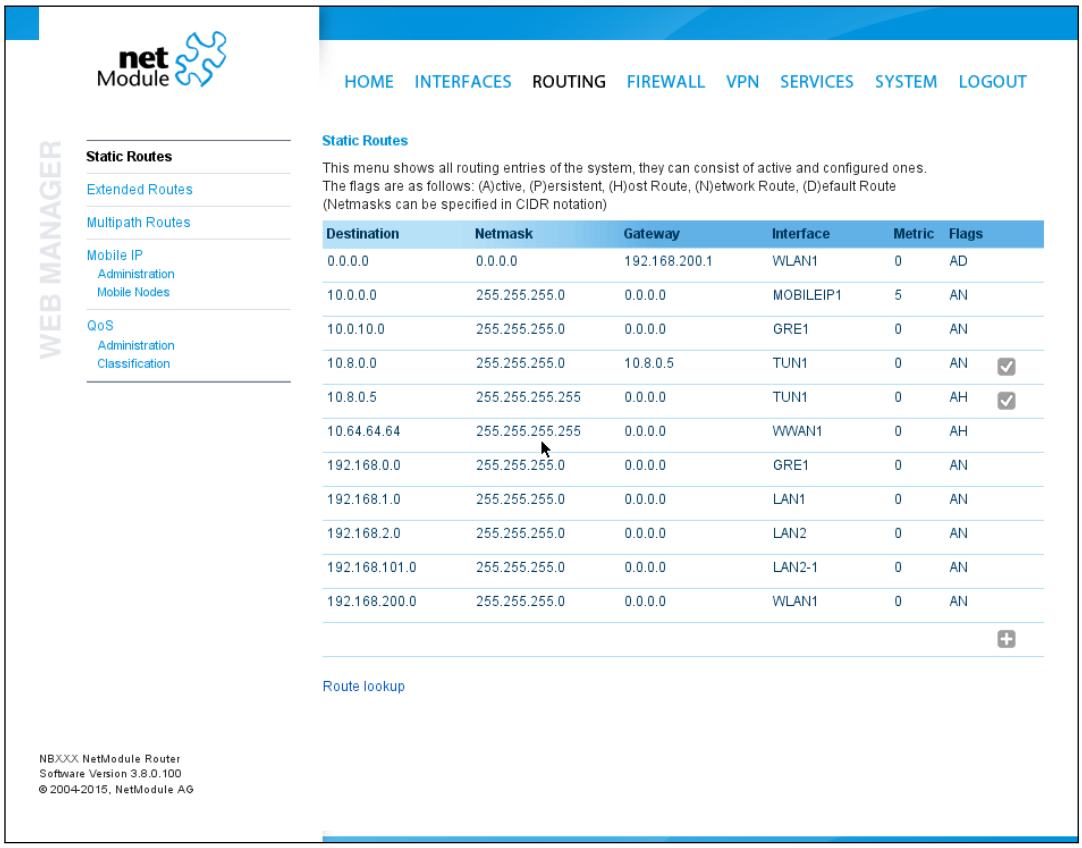


Figure 5.20.: Static Routing

In general, host routes precede network routes and network routes precede default routes. Additionally, a metric can be used to determine the priority of a route, a packet will go in the direction with the lowest metric in case a destination matches multiple routes. Netmasks can be specified in CIDR notation (i.e. /24 expands to 255.255.255.0).

Parameter	Static Route Configuration
Destination	The destination address of a packet

Parameter	Static Route Configuration
Netmask	The subnet mask which forms, in combination with the destination, the network to be addressed. A single host can be specified by a netmask of 255.255.255.255, a default route corresponds to 0.0.0.0.
Gateway	The next hop which operates as gateway for this network (can be omitted on peer-to-peer links)
Interface	The network interface on which a packet will be transmitted in order to reach the gateway or network behind it
Metric	The routing metric of the interface (default 0), higher metrics have the effect of making a route less favorable
Flags	(A)ctive, (P)ersistent, (H)ost Route, (N)etwork Route, (D)efault Route

The flags obtain the following meanings:

Flag	Description
A	The route is considered active, it might be inactive if the interface for this route is not yet up.
P	The route is persistent, which means it is a configured route, otherwise it corresponds to an interface route.
H	The route is a host route, typically the netmask is set to 255.255.255.255.
N	The route is a network route, consisting of an address and netmask which forms the subnet to be addressed.
D	The route is a default route, address and netmask are set to 0.0.0.0, thus matching any packet.

Table 5.34.: Static Route Flags

5.4.2. Extended Routing

Extended routes can be used to perform policy-based routing, they generally precede static routes.

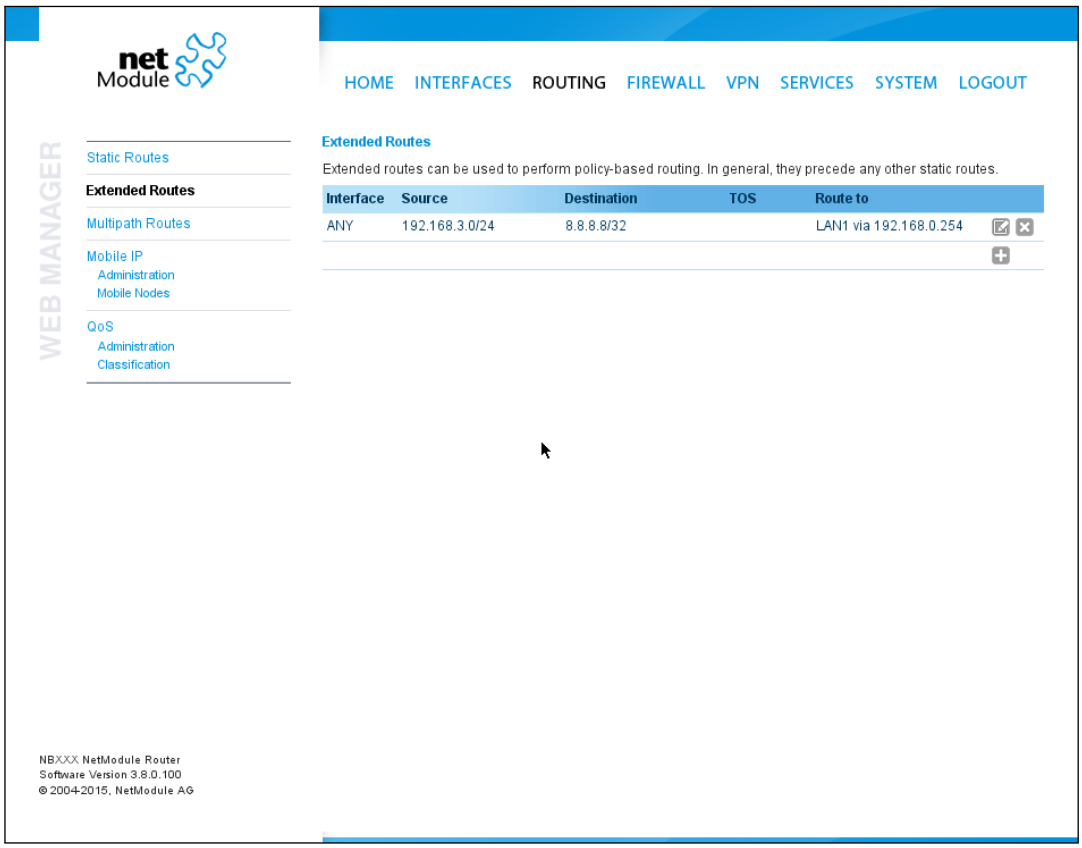


Figure 5.21.: Extended Routing

In contrast to statis routes, extended routes can be made up, not only of a destination address/netmask, but also a source address/netmask, incoming interface and the type of service (TOS) of packets.

Parameter	Extended Route Configuration
Source address	The source address of a packet
Source netmask	The source address of a packet
Destination address	The destination address of a packet
Destination netmask	The destination address of a packet
Incoming interface	The interface on which the packet enters the system

Parameter	Extended Route Configuration
Type of service	The TOS value within the header of the packet
Route to	Specifies the target interface or gateway to where the packet should get routed to

5.4.3. Multipath Routes

Multipath routes will perform weighted IP-session distribution for particular subnets across multiple interfaces.

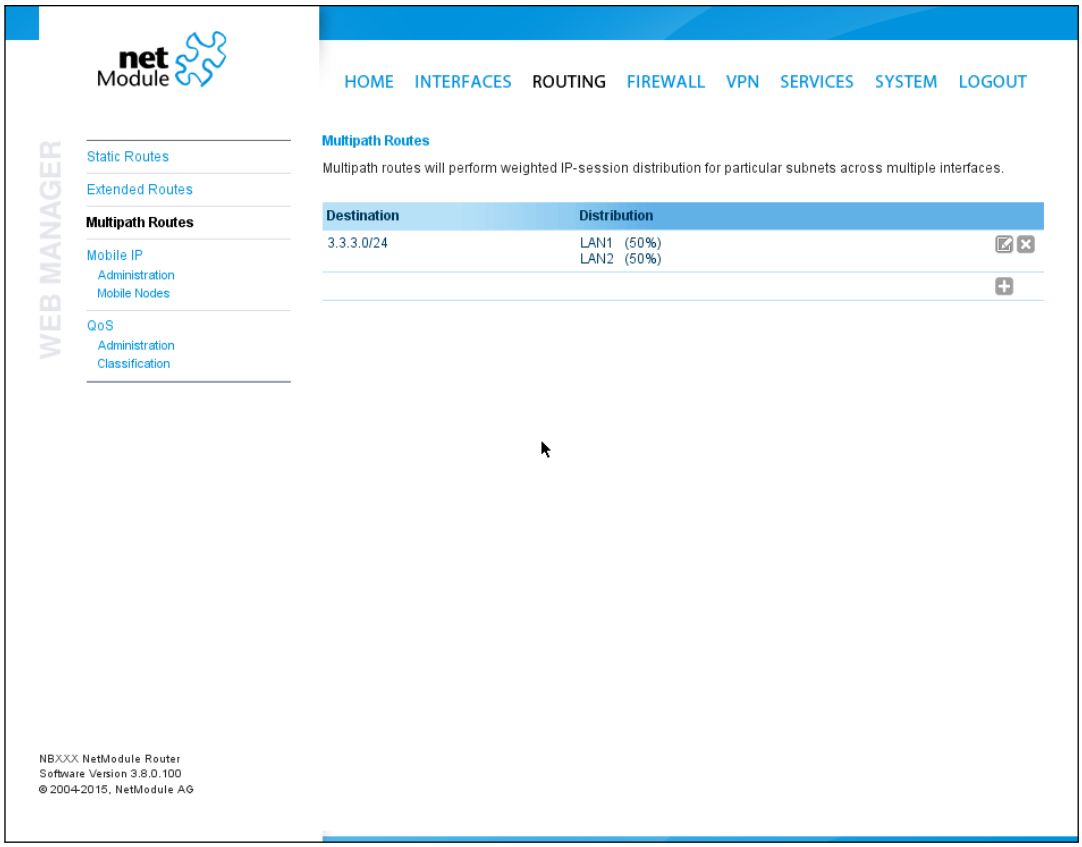


Figure 5.22.: Multipath Routes

At least two interfaces have to be defined to establish multipath routing. Additional interfaces can be added by pressing the plus sign.

Parameter	Add Multipath Routes
Target network/net-mask	Defines the target network for which multipath routing shall be applied
Interface	Selects the interface for one path
Weight	Weight of the interface in relation to the others
NextHop	Overrides the default gateway of this interface

5.4.4. Mobile IP

Mobile IP (MIP) can be used to enable seamless switching between different kinds of WAN links (e.g. WWAN/WLAN). The `mobile node` hereby remains reachable via the same IP address (`home address`) at any time, independently of the WAN link being used. Effectively, any WAN link switch causes very small outages during switchover while keeping all IP connections alive.

Moreover, NetModule routers also support NAT-Traversal for mobile nodes running behind a firewall (performing NAT), which makes mobile nodes even there accessible from a central office via their home address, and thus, bypassing any complicated VPN setups.

The `home agent` accomplishes this by establishing a tunnel (similar to a VPN tunnel) between itself and the `mobile node`. WAN link switching works by telling the `home agent` that the WAN IP address (called the `care-of address` in MIP terms) of the `mobile node` has changed. The `home agent` will then encapsulate packets destined to a `mobile node`'s home address into a tunnel packet containing the current `care-of address` of the `mobile node` as its destination address.

To prevent problems with firewalls and private IP addressing, the MIP implementation always employs reverse tunneling, which means that all traffic sent by a `mobile node` is relayed via the tunnel to the `home agent` instead of directly being conveyed to the final destination. This fact also empowers MIP to be used as a lightweight VPN replacement (without payload secrecy).

The MIP implementation supports RFCs 3344, 5177, 3024 and 3519. For applications requiring vast numbers of mobile nodes, interoperability with the Cisco 2900 Series `home agent` implementation has been verified. However, since NetModule routers implement a `mobile node` as well as a `home agent`, a MIP network with up to 10 mobile nodes can be implemented without requiring expensive third party routers.

If MIP is run as a `mobile node`, the following settings can be configured:

Parameter	Mobile IP Configuration
Primary home agent address	The address of the primary `home agent`
Secondary home agent address	The address of the secondary `home agent`. The mobile node will try to register with this home agent, if the primary `home agent` is not reachable.
Home address	The permanent home address of the `mobile node` which can be used to reach the mobile router at any time
SPI	The Security Parameter Index (SPI) identifying the security context for the mobile IP tunnel between the `mobile node` and the `home agent`. This is used to distinguish mobile nodes from each other. Therefore each mobile node needs to be assigned a unique SPI. This is a 32-bit hexadecimal value.
Authentication type	The used authentication algorithm. This can be prefix-suffix-md5 (default for MIP) or hmac-md5.
Shared secret	The shared secret used for authentication of the `mobile node` at the `home agent`. This can be either a 128-bit hexadecimal value or a random length ASCII string.
Life time	The lifetime of security associations in seconds
UDP encapsulation	Specifies whether UDP encapsulation shall be used or not. To allow NAT traversal, UDP encapsulation must be enabled.
Mobile network address	Optionally specifies a subnet which should be routed to the `mobile node`. This information is forwarded via Network Mobility (NEMO) extensions to the `home agent`. The `home agent` can then automatically add IP routes to the subnet via the `mobile node`. Note that this feature is not supported by all third party `home agent` implementations.
Mobile network mask	The network mask for the optional routed network

If MIP is run as a `home agent`, you will have to set up a home address and network mask for the `home agent` first. Then you will need to add the configuration for all mobile nodes which is made up of the following settings:

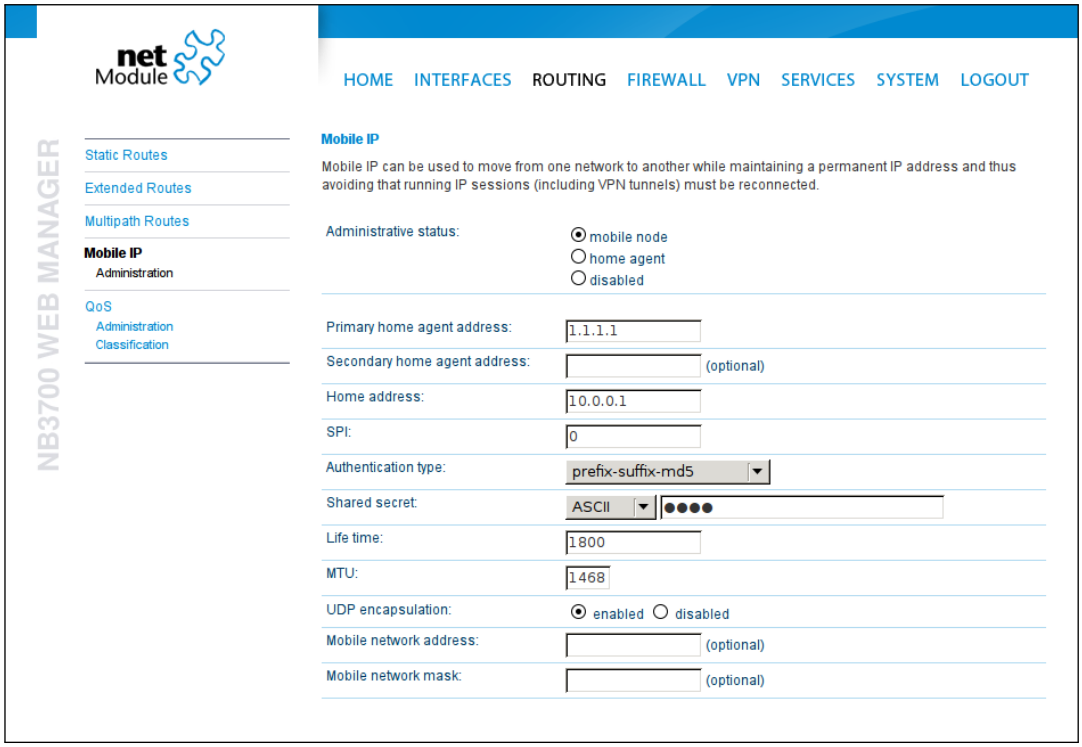


Figure 5.23.: Mobile IP

Parameter	Mobile IP Node Configuration
SPI	The Security Parameter Index (SPI) identifying the security context for the tunnel between the `mobile node` and the `home agent`. This is used to distinguish mobile nodes from each other. Therefore each `mobile node` needs to be assigned a unique SPI. This is a 32-bit hexadecimal value.
Authentication type	The used authentication algorithm. This can be prefix-suffix-md5 (default for mobile IP) or hmac-md5.
Shared secret	The shared secret used for authentication of the `mobile node` at the `home agent`. This can be either a 128-bit hexadecimal value or a random length ASCII string.

5.4.5. Quality Of Service

NetModule routers are able to prioritize and shape certain kinds of IP traffic. This is currently limited on egress, which means that only outgoing traffic can be stipulated.

The current QoS solution is using Stochastic Fairness Queueing (SFQ) classes in combination with Hierarchy Token Bucket (HTB) qdiscs. Its principle of operation can be summarized as ceiling the max. throughput per link and shaping traffic by reflecting the specified queue priorities. In general, the lowest priority of a queue gets most out of the available bandwidth.

In case of demands for other class or qdisc algorithms please contact our support team in order to evaluate the best approach for your application.

QoS Administration

The administration page can be used to enable and disable QoS.

QoS Classification

The classification section can be used to define the WAN interfaces on which QoS should be active.

Parameter	QoS Interface Parameters
Interface	The WAN interface on which QoS should be active
Bandwidth congestion	The bandwidth congestion method. In case of `auto` the system will try to apply limits in a best-effort way. However, it is suggested to set fixed bandwidth limits as they also offer a way of tuning the QoS behaviour.
Downstream bandwidth	The available bandwidth for incoming traffic
Upstream bandwidth	The available bandwidth for outgoing traffic

When defining limits, you should consider bandwidth limits which are at least possible as most shaping and queues algorithms will not work correctly if the specified limits cannot be achieved. In particular, any WWAN interfaces operating in a mobile enviroment are suffering variable bandwidths, thus rather lower values should be used.

In case an interface has been activated, the system will automatically create the following queues:

Parameter	QoS Default Queues
high	A high priority queue which may hold any latency-critical services (such as VoIP)
default	A default queue which will handle all other services

Parameter	QoS Default Queues
low	A low priority queue which may hold less-critical services for which shaping is intended

Each queue can be configured as follows:

Parameter	QoS Queue Parameters
Name	The name of the QoS queue
Priority	A numerical priority for the queue, lower values indicate higher priorities
Bandwidth	The maximum possible bandwidth for this queue

You can now configure and assign any services to each queue. The following parameters apply:

Parameter	QoS Service Parameters
Interface	The QoS interface of the queue
Queue	The QoS queue to which this service shall be assigned
Source	Specifies a network address and netmask used to match the source address of packets
Destination	Specifies a network address and netmask used to match the destination (target) address of packets
Protocol	Specifies the protocol for packets to be matched
Type of Service	Specifies the TOS/DiffServ for packets to be matched

5.4.6. Multicast

NetModule routers ship with an IGMP proxy which is able to maintain multicast groups on a particular interface and distribute incoming multicast packets towards the downstream interfaces on which hosts have joined the groups.

Parameter	Multicast Routing Settings
Administrative status	Specifies whether multicast routing is active
Incoming interface	The upstream interface on which multicast groups are joined and on which multicast packets come in
Distribute to	Specifies the downstream interfaces to which multicast packets will be forwarded

5.5. FIREWALL

5.5.1. Administration

NetModule routers use Linux's netfilter/iptables firewall framework (see http://www.netfilter.org for more information) which supports stateful inspection, that is, granting the same permissions for inherited connections within an IP session (e.g. FTP which builds up a control and data connection).
The administration page can be used to enable and disable firewalling. When turning it on, a shortcut can be used to generate a predefined set of rules which allow administration (over HTTP, HTTPS, SSH or TELNET) by default but block any other packets coming from the WAN interface.

5.5.2. Adress/Port Groups

This menu can be used to form address or port groups which can be later used for firewall rules in order to reduce the number of rules. If address or port groups have been referenced, packets will match if one of the configured entities apply to the packet.

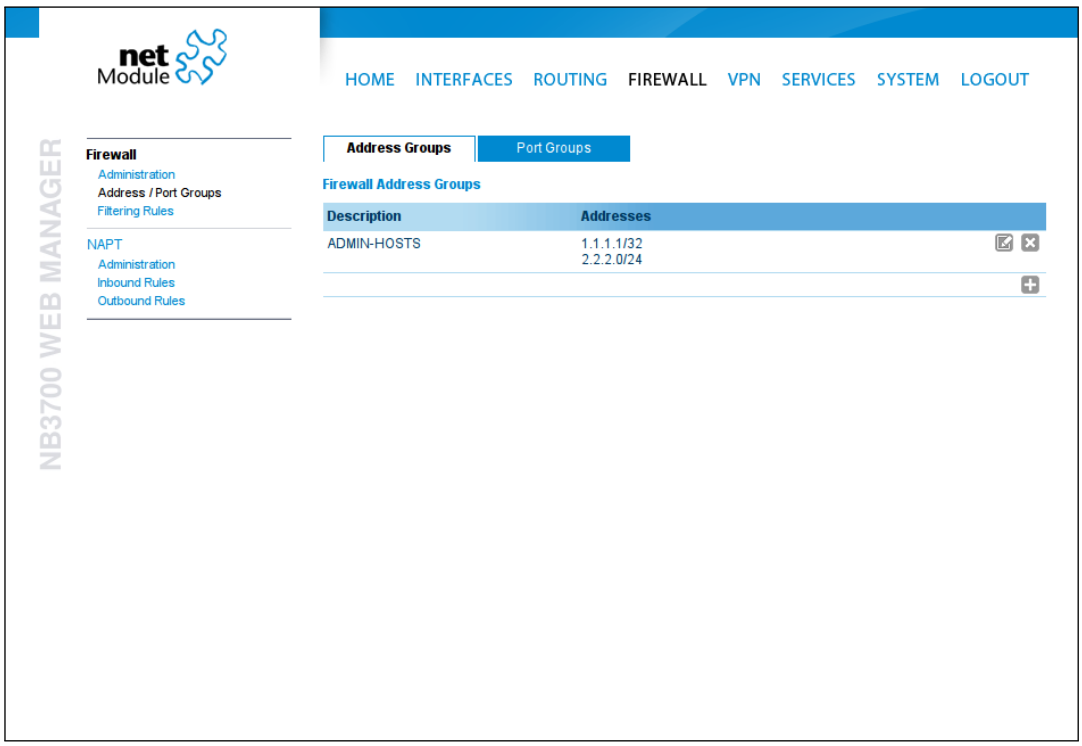


Figure 5.24.: Firewall Groups

5.5.3. Rules

In general, the firewall is set up of a range of rules which control each packet's permission to pass the router. Please note that the rules are processed by order, that means traversing the list from top to bottom until a matching rule is found. Packets which are not matching any of the rules configured will be ALLOWED.

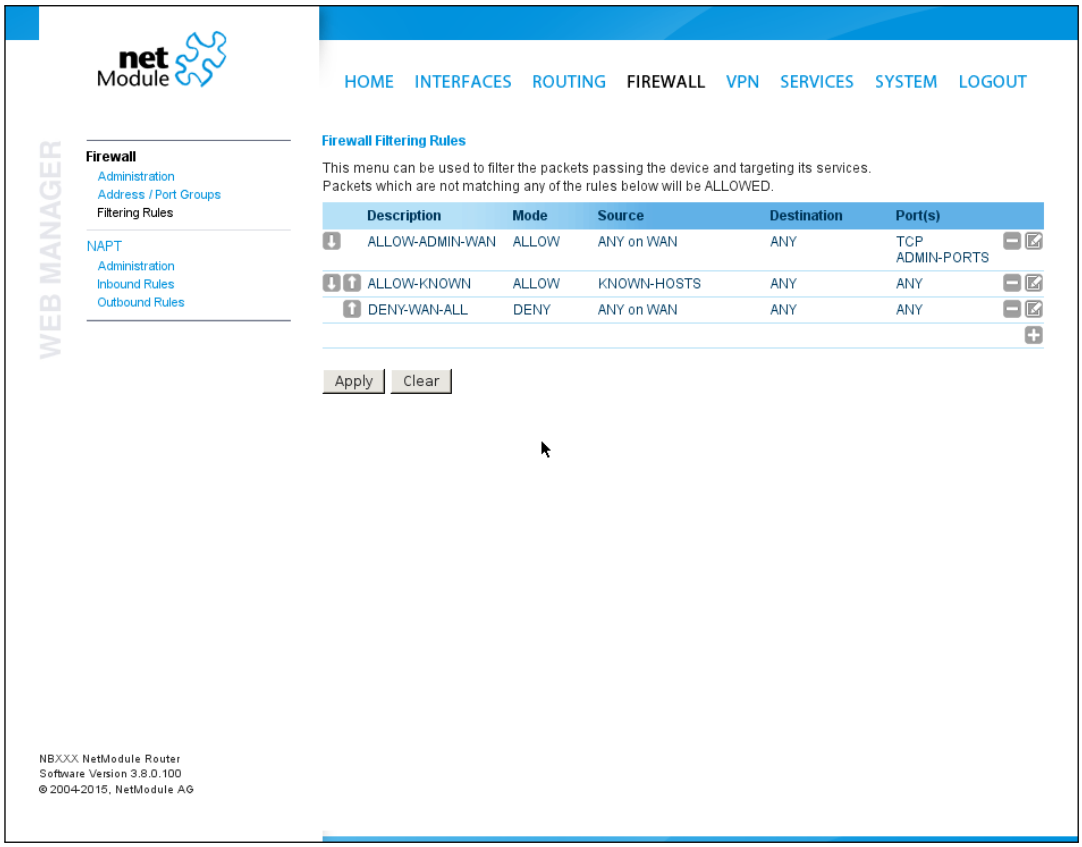


Figure 5.25.: Firewall Rules

Parameter	Firewall Rule Configuration
Description	A meaningful description about the purpose of this rule
Mode	Specifies whether the packets of this rule should be allowed or denied
Source	The source address of matching packets, can be any or specified by address/network. Selecting on source MAC addreses is possible as well.

Parameter	Firewall Rule Configuration
Destination	The destination address of matching packets, can be any, local (addressed to the system itself) or specified by address/network
Incoming interface	The interface on which matching packets are received
Protocol	The used IP protocol of matching packets (UDP, TCP or ICMP)
Destination port(s)	The destination port of matching packets, which can be specified by a single port or a range of ports (only UDP/TCP).

The statistics page can be used to figure out if rules have matched any packets and provides a convenient way to debug your firewall setup.

5.5.4. NAPT

This page can be used to configure Network Address and Port Translation (NAPT) for packets traversing the system. NAPT hereby modifies IP addresses or/and TCP/UDP ports in matching IP packets. By tracking those connections, it will also automatically adjust the returning packets of an IP session.

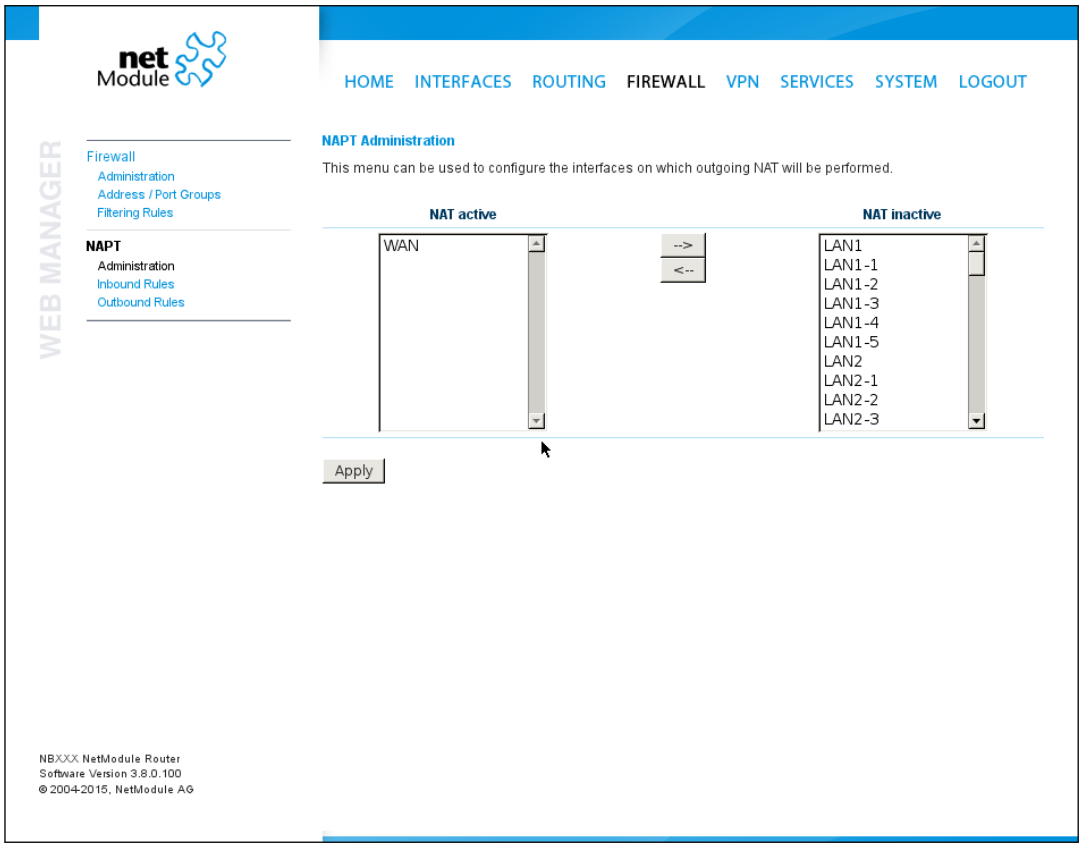


Figure 5.26.: NAPT Administration

The administration page lets you specify the interfaces on which outgoing NAT (also called *Masquerading*) will be performed. NAT will hereby use the address of the selected interface and choose a random source port for outgoing connections and thus enables communication between hosts from a private local area network towards hosts on the public network.

NAPT Inbound Rules

Inbound rules can be used to modify the target section of IP packets and, for instance, forward a service or port to an internal host. By doing so, you can expose that service and make it available from the Internet. You may also establish 1:1 NAT mapping for a single host using additional outbound rules.

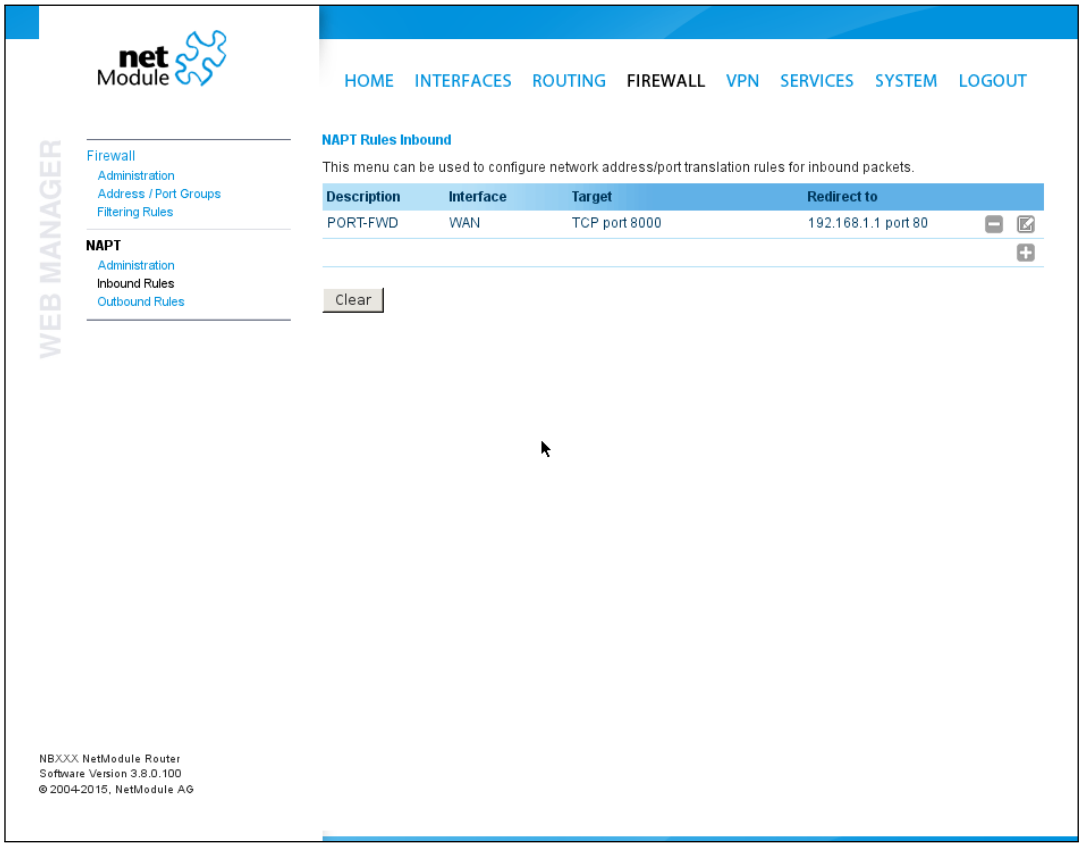


Figure 5.27.: Inbound NAPT

Please note that the specified rules are processed by order, that means, traversing the list from top to bottom until a matching rule is found. If there is no matching rule found, the packet will pass as is.

Parameter	Inbound NAPT Rules
Description	A meaningful description of this rule
Incoming interface	The interface from which matching packets are received
Target address	The destination address of matching packets (optional)
Protocol	The used protocol of matching packets
Ports	The used UDP/TCP port of matching packets
Redirect to	The address to which matching packets shall be redirected
Redirect port	The port to which matching packets will be redirected

NAPT Outbound Rules

Outbound rules will modify the source section of IP packets and can be used to establish 1:1 NAT mappings but also to redirect packets to a specific service.

Parameter	Outbound NAPT Rules
Description	A meaningful description of this rule
Incoming interface	The outgoing interface on which matching packets are leaving the router
Source address	The source address of matching packets (optional)
Protocol	The used protocol of matching packets
Ports	The used UDP/TCP port of matching packets
Rewrite source address	The address to which the source address of matching packets shall be rewritten
Rewrite source port	The port to which the source port of matching packets shall be rewritten

5.6. VPN

5.6.1. OpenVPN

OpenVPN Administration

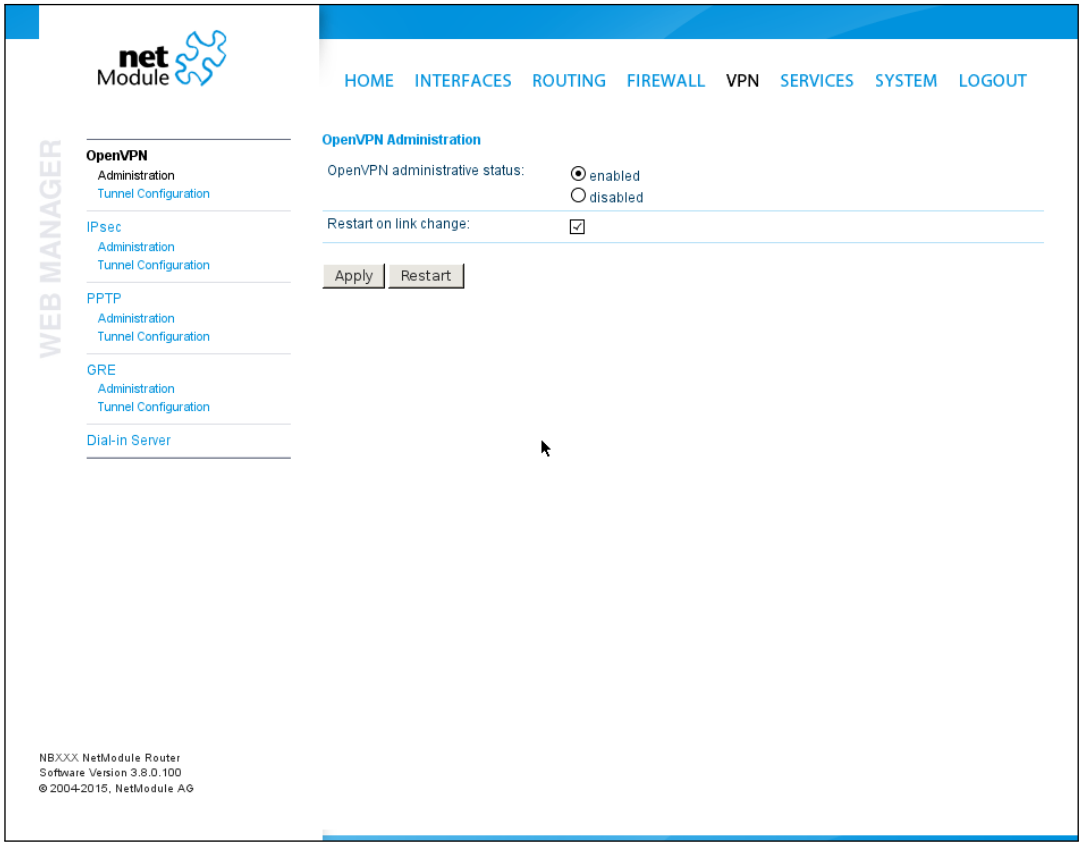


Figure 5.28.: OpenVPN Administration

Tunnel Configuration

NetModule routers support one single server tunnel and up to four client tunnels. You can specify tunnel parameters either in standard configuration or upload an expert mode file which has been created in advance. Refer to chapter 5.6.1 to learn more about how to manage clients and generate the files.

Parameter	OpenVPN Configuration
Operation mode	Specifies whether client or server mode should be used for this tunnel, it further specifies if tunnel shall be configured in a standard way or if an expert mode file shall be used.

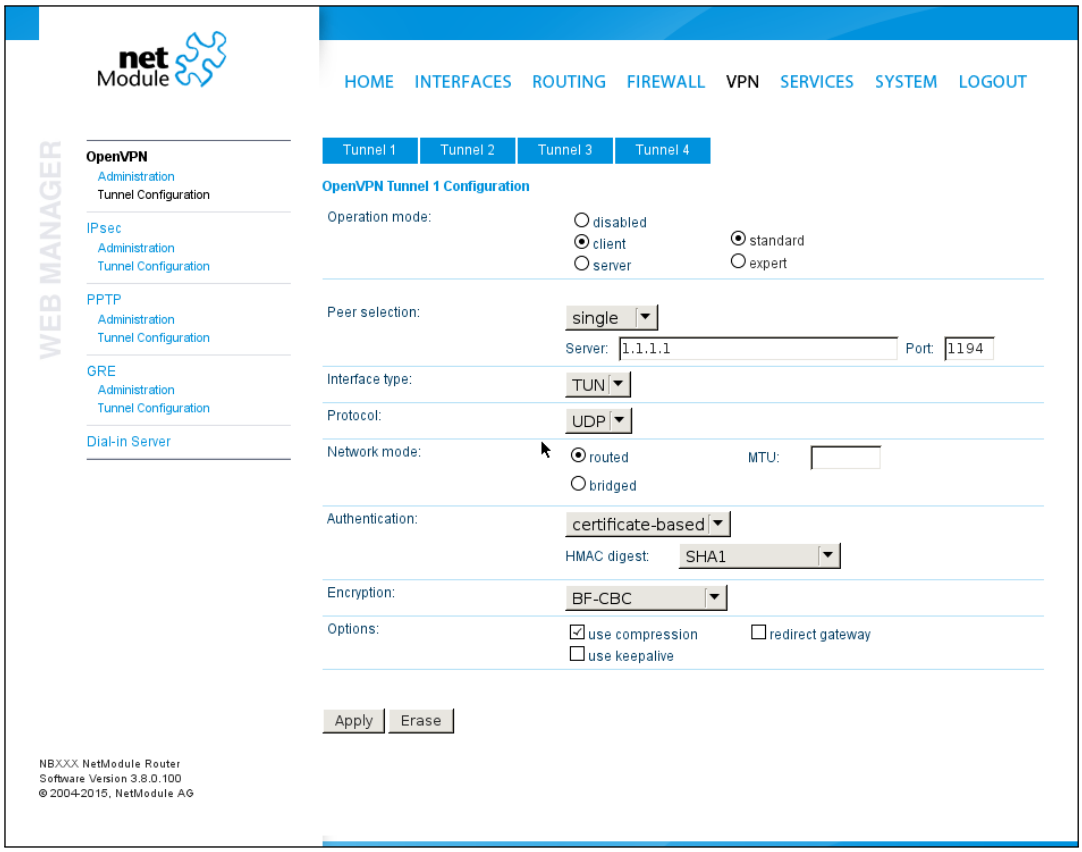


Figure 5.29.: OpenVPN Configuration

If the tunnel is operated in client mode, the following settings can be applied:

Parameter	OpenVPN Client Configuration
Peer selection	Specifies how the remote peer shall be selected, besides a single server you may configure multiple servers which can, in case of failures, either be selected sequently (i.e. failover) or randomly (i.e. load balancing)
Server	The address or hostname of the remote server
Port	The port of the remote server (1194 by default)

The following settings can be used to configure a tunnel:

Parameter	OpenVPN Configuration
Type	The device type for this tunnel which can be either TUN (typically used for routed connections) or TAP (required for bridged networks)
Protocol	The tunnel protocol to be used for the transport connection
Network mode	Defines how the packets should be forwarded, which can be either routed or bridged from/to a particular LAN interface. If required, you can also specify the maximum transfer unit for the tunnel interface.
MTU	The Maximum Transmission Unit of the tunnel interface
Cipher	The required cipher mechanism used for encryption
Digest	The digest algorithm used for authenticating

Authentication can be done in the following ways:

Parameter	OpenVPN Authentication
certificate-based	Certificates and keys for authenticating the tunnel. Please take care that the proper keys/certificates have been either uploaded or generated (see 5.8.8).
credential-based	Username and password are used for authentication.
both	Verifying the tunnel uses certificates and credentials.
none	Tunnel is not authenticated (discouraged)

The following further options can be applied:

Parameter	OpenVPN Options
use compression	Enable or disable LZO packet compression
use keepalive	Can be used to send a periodic keepalive packet in order to keep the tunnel up despite of inactivity
redirect gateway	By redirecting the gateway, all packets will be directed to the VPN tunnel. Please ensure that essential services (such as DNS or NTP servers) can be reached at the network behind the tunnel. In doubt, create an extra static route pointing to the correct interface.
allow duplicates	Allow multiple clients with the same common name to concurrently connect.
verify certs	Check peer certificate against local CRL.

OpenVPN Expert Configuration (Client)

The expert configuration mode offers a straightforward way to configure a tunnel by simply uploading a zip package containing the required configuration and optionally key/certificate files. A client tunnel usually consists of the following files:

Parameter	Client Expert Files
client.conf	OpenVPN configuration file (see `http://www.openvpn.net` for available options)
ca.crt	Root certificate authority file
client.crt	Certificate file
client.key	Private key file
client.p12	PKCS#12 file
ta.key	TLS authentication key file

Please note that you may specify arbitrary file names, however, the configuration file suffix must be `.conf` and all files referred in the configuration file must correspond to relative path names.

OpenVPN Expert Configuration (Server)

A server tunnel typically requires the following files:

Parameter	Server Expert Files
server.conf	OpenVPN configuration file

Parameter	Server Expert Files
ca.crt	Root certificate authority file
server.crt	Certificate file
server.key	Private key file
dh1024.pem	Diffie-Hellman parameters file
ccd	A directory containing client-specific configuration files

Keep in mind that a certificate becomes valid once its validity time has been reached, thus an accurate system has to be set prior to creating certificates and establishing a tunnel connection. Please ensure that all NTP servers are reachable. Using host names also requires a working DNS server.

Client Management

Once you have successfully set up an OpenVPN server tunnel, you can manage and enable clients connecting to your service. Currently connected clients can be seen on this page, including the connect time and IP address. You may kick connected clients by disabling them.

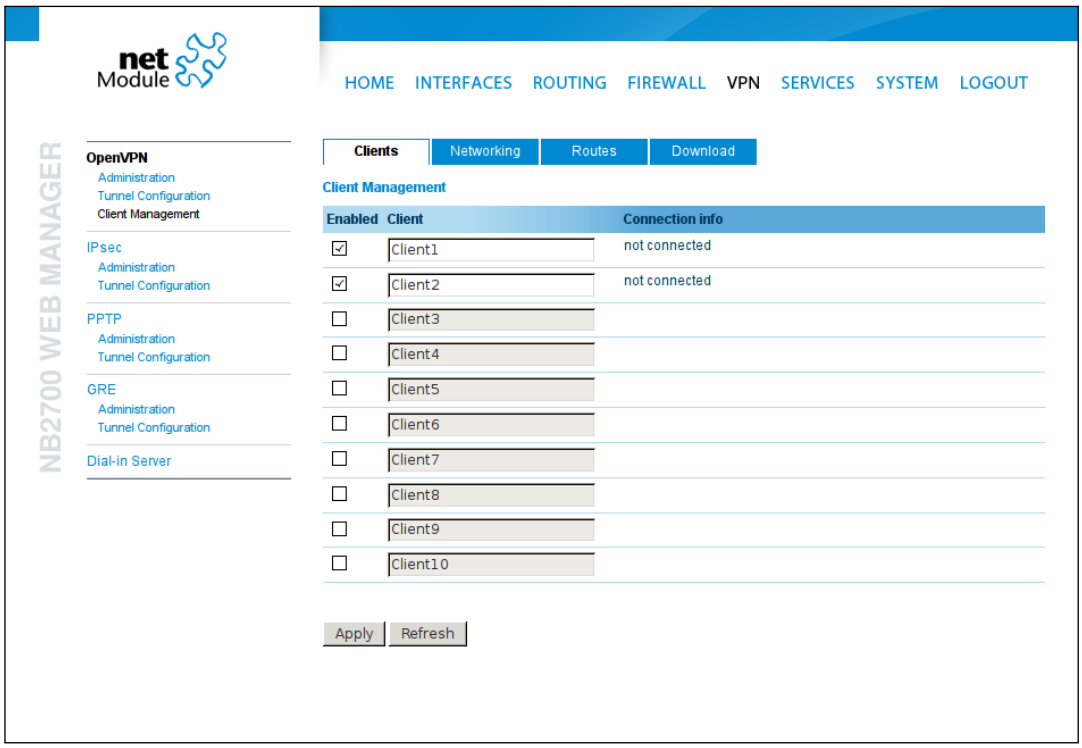


Figure 5.30.: OpenVPN Client Management

In the Networking section you can specify a fixed tunnel endpoint address for each client.

Please note that, if you intend to use a fixed address for a particular client, you would have to apply fixed addresses to the other ones as well.

You may specify the network behind the clients as well as the routes to be pushed to each client. This can be useful for routing purposes, e.g. in case you want to redirect traffic for particular networks towards the server. Routing between the clients is generally not allowed but you can enable it if desired.

Finally, you can generate and download all expert mode files for enabled clients which can be used to easily populate each client.

Operating in server mode with certificates, it is possible to block a specific client by revoking a possibly stolen client certificate (see 5.8.8);

5.6.2. IPsec

IPsec is a protocol suite for securing IP communications by authenticating and encrypting each packet of a communication session and thus establishing a secure virtual private network.

IPsec includes various cryptographic protocols and ciphers for key exchange and data encryption and can be seen as one of the strongest VPN technologies in terms of security. It uses the following mechanisms:

Mechanism	Description
AH	Authentication Headers (AH) provide connectionless integrity and data origin authentication for IP datagrams and ensure protection against replay attacks.
ESP	Encapsulating Security Payloads (ESP) provide confidentiality, data-origin authentication, connectionless integrity, an anti-replay service and limited traffic-flow confidentiality.
SA	Security Associations (SA) provide a secure channel and a bundle of algorithms that provide the parameters necessary to operate the AH and/or ESP operations. The Internet Security Association Key Management Protocol (ISAKMP) provides a framework for authenticated key exchange.

Negotating keys for encryption and authentication is generally done by the Internet Key Exchange protocol (IKE) which consists of two phases:

Phase	Description
IKE phase 1	IKE authenticates the peer during this phase for setting up an ISAKMP secure association. This can be carried out by either using `main` or `aggressive` mode. The `main` mode approach utilizes the Diffie-Hellman key exchange and authentication is always encrypted with the negotiated key.The `aggressive` mode just uses hashes of the pre-shared key and therefore represents a less-secure mechanism which should generally be avoided as it is prone to dictionary attacks.
IKE phase 2	IKE finally negotiates IPSec SA parameters and keys and sets up matching IPSec SAs in the peers which is required for AH/ESP later on.

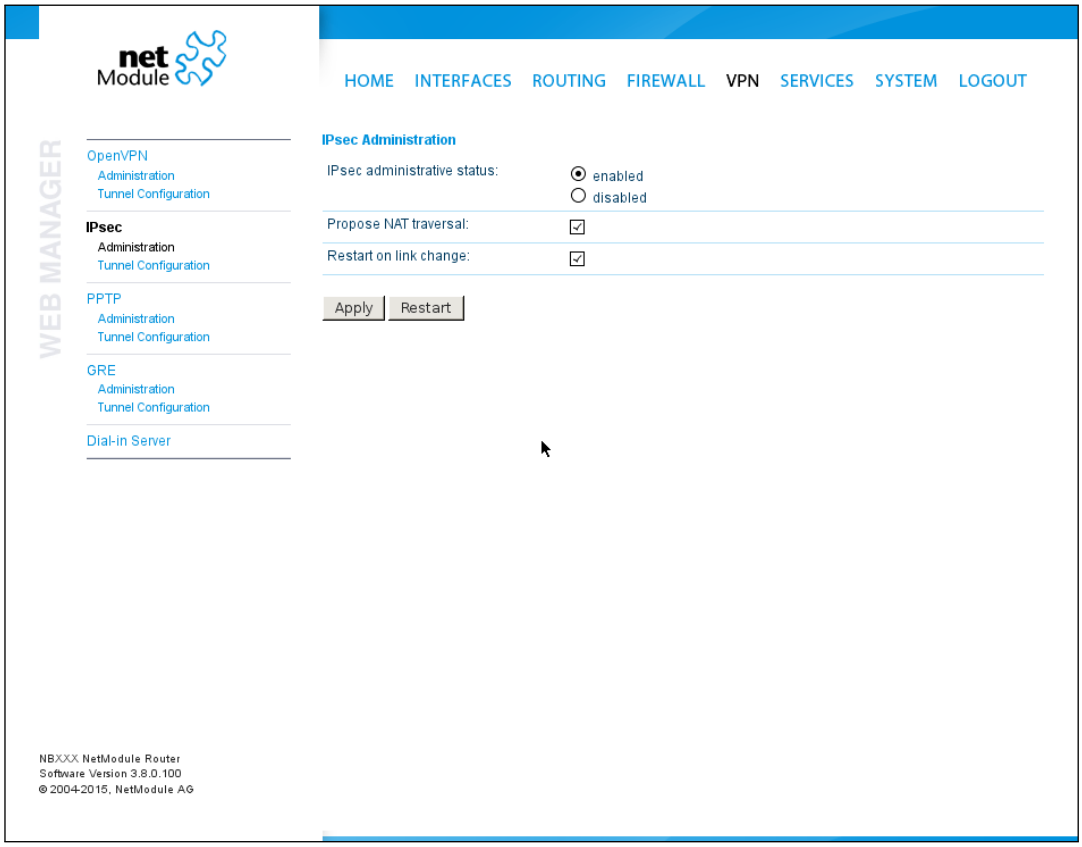


Figure 5.31.: IPsec Administration

Administration

This page can be used to enable/disable IPsec, you may also specify whether NAT-Traversal should be used.

NAT-Traversal is mainly used for connections which traverse a path where a router modifies the IP address/port of packets. It encapsulates packets in UDP and therefore requires a slight overhead which has to be taken into account when running over small-sized MTU interfaces.

Please note that running NAT-Traversal makes IKE using UDP port 4500 rather than 500 which has to be taken into account when setting up firewall rules.

Configuration

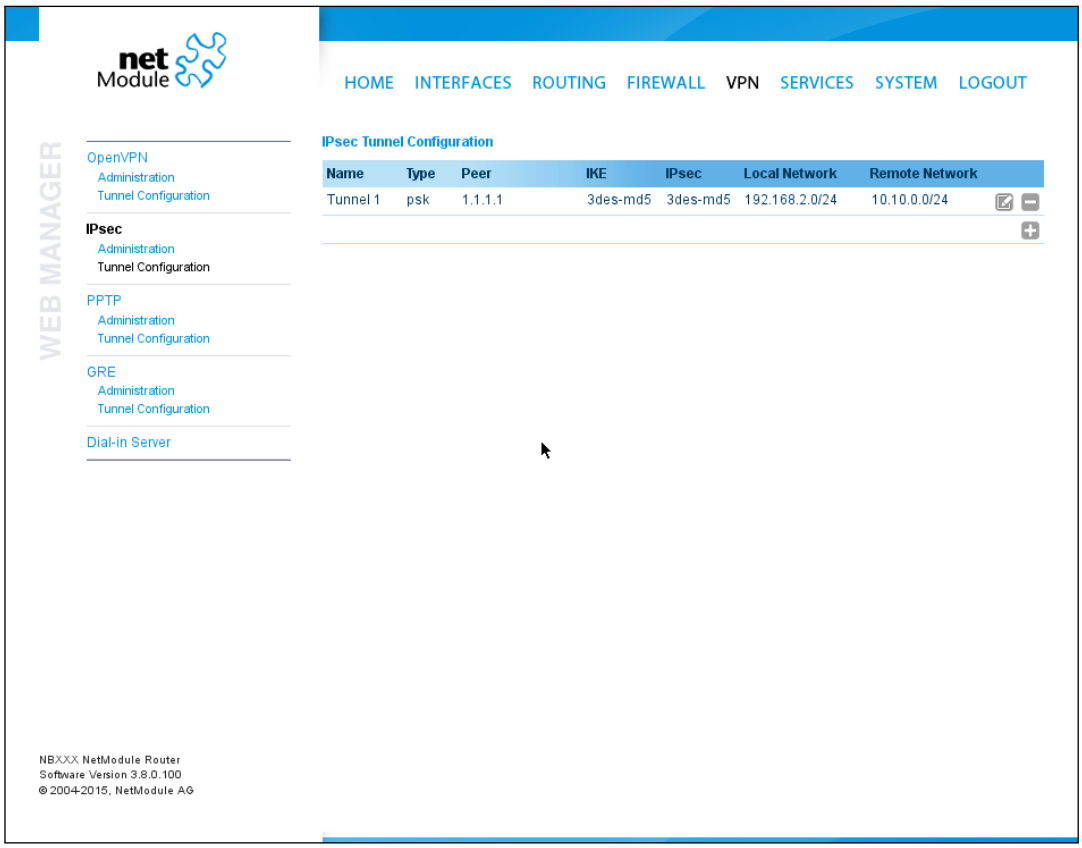


Figure 5.32.: IPsec Configuration

General

For setting up the tunnel you will have to configure the following parameters first:

Parameter	IPsec General Settings
Remote peer	IP address or host name of the remote IPsec peer. You may specify 0.0.0.0 to act as a responder for roadwarrior clients.
DPD Status	Specifies whether Dead Peer Detection (see RFC 3706) shall be used. DPD will detect any broken IPSec connections, in particular the ISAKMP tunnel, and refresh the corresponding SAs (Security Associations) and SPIs (Security Payload Identifier) for a faster re-establishment of the tunnel.
Detection cycle)	The delay (in seconds) between DPD keepalives that are sent for this connection (default 30 seconds)
Failure threshold	The number of unanswered DPD requests until the IPsec peer is considered dead (the router will then try to re-establish a dead connection automatically)

IKE Authentication

NetModule routers support IKE authentication through pre-shared keys (PSK) or certificates within a public key infrastructure. Extended Authentication (XAUTH) leverages RADIUS-like authentication and can be used to apply user level access control over IPSec.
Using PSK requires the following settings:

Parameter	IPsec IKE Authentication Settings
PSK	The pre-shared key used to authenticate at the peer
Local ID Type	The type of identification for the local ID which can be a `FQDN`, `username@FQDN` or `IP address`
Local ID	The local ID value
Local ID Type	The type of identification for the remote ID
Remote ID	The remote ID value

When using certificates you would need to specify the operation mode. When run as PKI client (initiator) you can create a Certificate Signing Request (CSR) in the certificates section which needs to be submitted at your Certificate Authority and imported to the router afterwards. In PKI server mode (concentrator), the router represents the Certificate Authority and issues the certificates for remote peers. They are revokable.
Using XAUTH the following settings can be made:

Parameter	IPsec XAUTH Settings
User name	The name of the XAUTH user
User password	The password of the XAUTH user
Group name	The group ID
Group password	The group secret

IKE Proposal

This section can be used to configure the phase 1 settings:

Parameter	IPsec IKE Proposal Settings
Negotiation mode	Choose the desired negotiation mode. Preferably, `main` mode should be used but `aggressive` mode might be applicable when dealing with dynamic endpoint addresses.
Encryption algorithm	The desired IKE encryption method (we recommend AES256)
Authentication algorithm	The desired IKE authentication method (we prefer SHA1 over MD5)
IKE Diffie-Hellman Group	The IKE Diffie-Hellman Group
SA life time	The lifetime of Security Associations
Perfect Forward Secrecy	Specifies whether Perfect Forward Secrecy (PFS) should be used. This feature increases security as PFS avoids penetration of the key-exchange protocol and prevents compromisation of previous keys.

IPsec Proposal

This section can be used to configure the phase 2 settings:

Parameter	IPsec Proposal Settings
Encapsulation mode	The desired encapsulation mode (Tunnel or Transport)
IPsec protocol	The desired IPsec protocol (AH or ESP)
Encryption algorithm	The desired IKE encryption method (we recommend AES256)

Parameter	IPsec Proposal Settings
Authentication algorithm	The desired IKE authentication method (we prefer SHA1 over MD5)
SA life time	The lifetime of Security Associations

Networks

When creating Security Associations, IPsec will keep track of routed networks within the tunnel. Packets will be only transmitted when a valid SA with matching source and destination network is present. Therefore, you may need to specify the networks right and left of the endpoints by applying the following settings:

Parameter	IPsec Network Settings
Local network address	The address of your local area network
Local network mask	The netmask of your local area network
Peer network address	The address of the remote network behind the peer
Peer network mask	The netmask of the remote network behind the peer
NAT address	Optionally, you can apply NAT (masquerading) for packets coming from a different local network. The NAT address must reside in the network previously specified as local network.

5.6.3. PPTP

The Point-to-Point Tunneling Protocol (PPTP) is a method for implementing virtual private networks between two hosts. PPTP is easy to configure and widely deployed amongst Microsoft Dial-up networking servers. However, due to its weak encryption algorithms, it is nowadays considered insecure but it still provides a straightforward way for establishing tunnels.

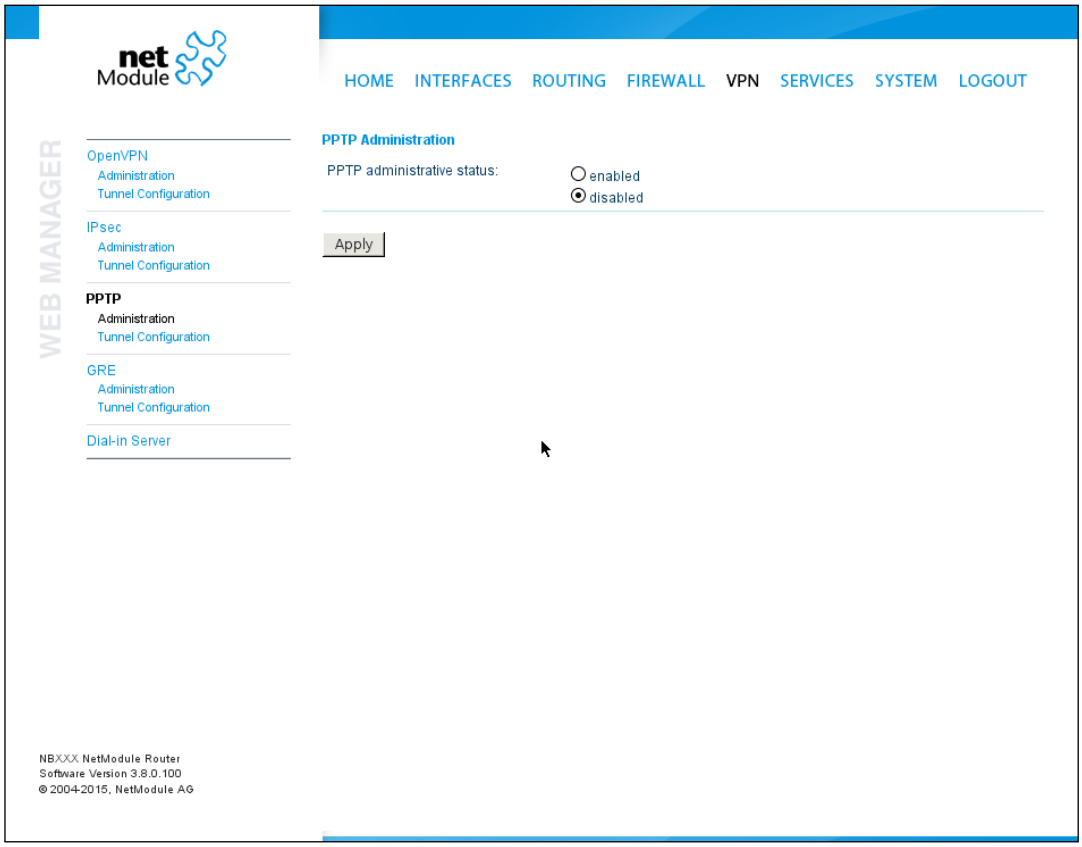


Figure 5.33.: PPTP Administration

When setting up a PPTP tunnel, you would need to choose between server or client. A client tunnel requires the following parameters to be set:

Parameter	PPTP Client Settings
Server address	The address of the remote server
Username	The user-name used for authentication
Password	The password used for authentication

Setting up a server requires the following settings:

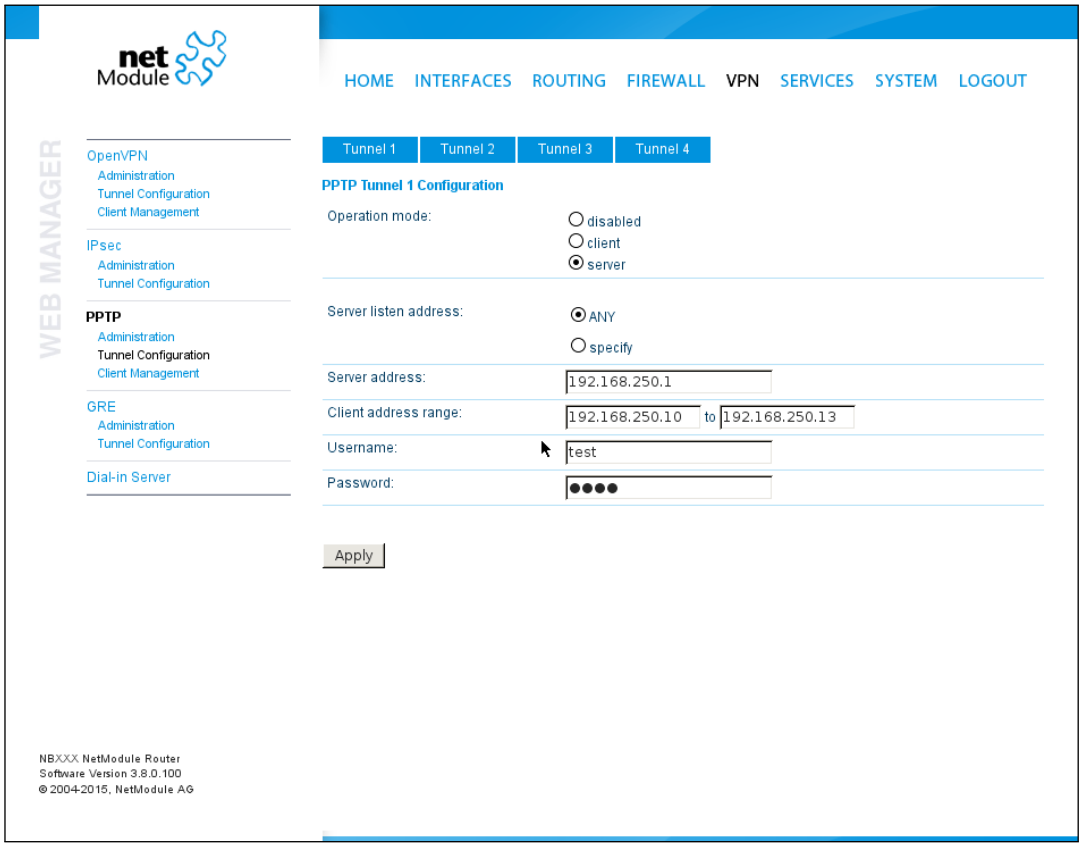


Figure 5.34.: PPTP Tunnel Configuration

Parameter	PPTP Server Settings
Listen address	Specifies on which IP address should be listened for incoming client connections
Server address	The server address within the tunnel
Client address range	Specifies a range of IP addresses assigned to each client

PPTP Client Management

PPTP clients for a server tunnel need to be configured here. They are made up of username and password. A fixed IP address can be assigned to them which can be used to point any routes to a dedicated tunnel.

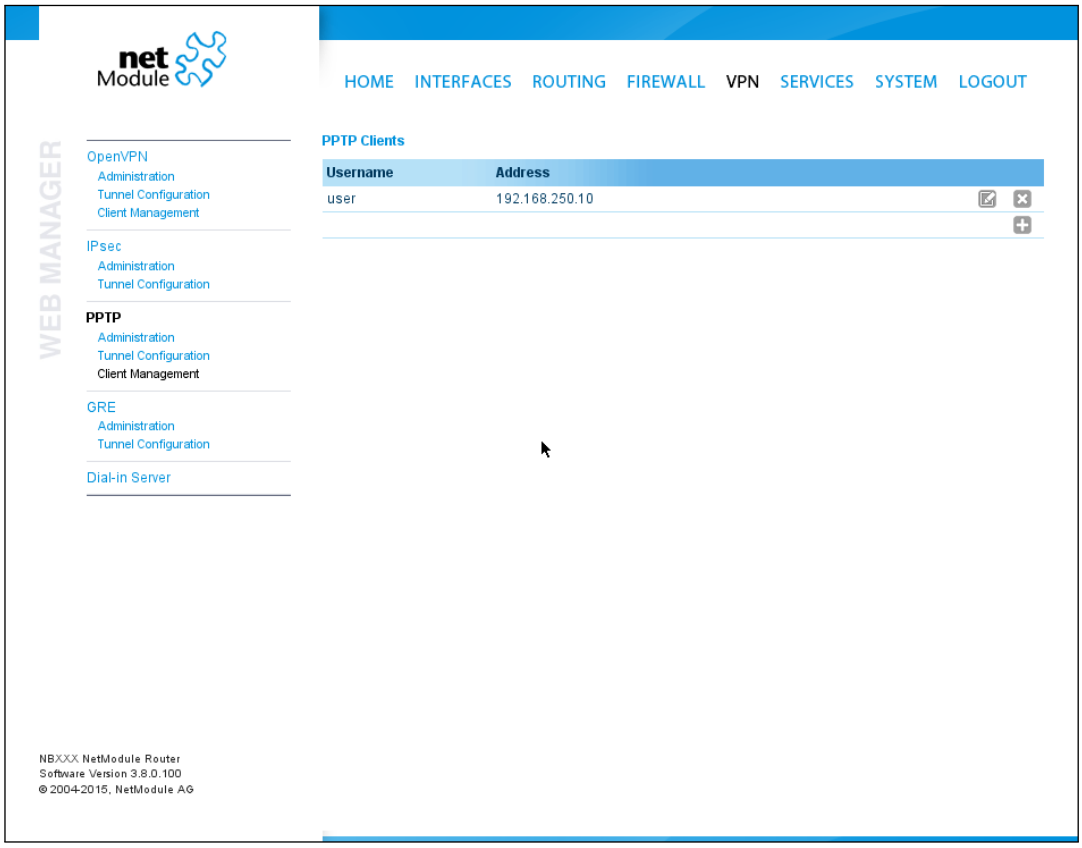


Figure 5.35.: PPTP Client Management

5.6.4. GRE

The Generic Routing Encapsulation (GRE) is a tunneling protocol that can encapsulate a wide variety of network layer protocols inside virtual point-to-point links over IP. GRE is defined in RFC 1701, 1702 and 2784. It does not provide encryption nor authorization but can be used on an address-basis on top of other VPN techniques (such as IPsec) for tunneling purposes.

The following parameters are required for setting up a tunnel:

Parameter	GRE Configuration
Peer address	The IP address of the remote peer
Local tunnel address	The local IP address of the tunnel
Local tunnel netmask	The local subnet mask of the tunnel
Remote network	The remote network address of the tunnel
Remote netmask	The remote subnet mask of the tunnel

In general, the local tunnel address/netmask should not conflict with any other interface addresses. The remote network/netmask will result in an additional route entry in order to control which packets should be encapsulated and transferred over the tunnel.

5.6.5. Dial-In

On this page you can configure the Dial-In server in order to establish a data connection over GSM calls. Thus, one would generally apply a required service type of 2G-only, so that the modem registers to GSM only. Naturally, a concurrent use of outgoing WWAN interfaces and Dial-In connection is not possible.

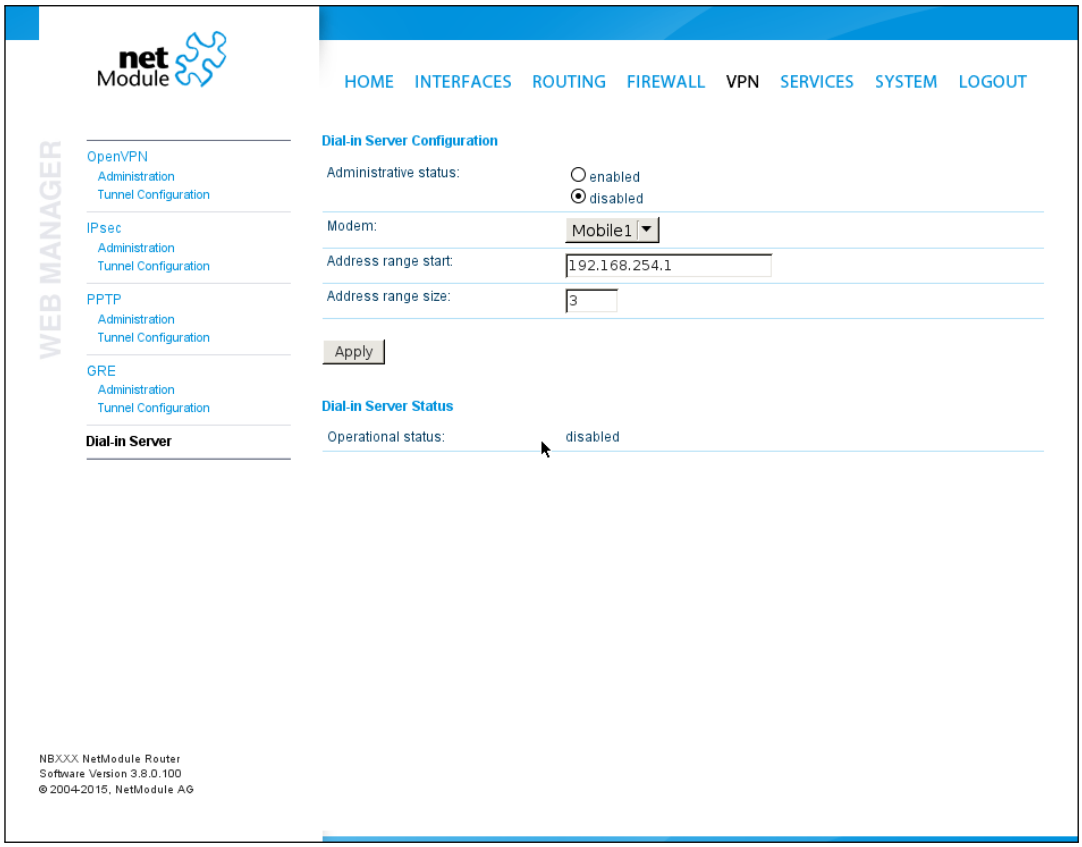


Figure 5.36.: Dial-in Server Settings

The following settings can be set:

Parameter	Dial-in Server Configuration
Administrative status	Specifies whether incoming calls shall be answered or not
Modem	Specifies the modem on which calls can come in
Address range start	Start of the IP address range assigned to incoming clients
Address range size	Number of addresses for client IP address range

Besides the admin account you can configure further users in the user accounts section

which shall be allowed to dial-in.

Please note that Dial-In connections are generally discouraged. As they are implemented as GSM voice calls, they suffer from unreliability and poor bandwidth.

5.7. SERVICES

5.7.1. SDK

NetModule routers are shipping with a Software Development Kit (SDK) which offers a simple and fast way to implement customer-specific functions and applications. It consists of:

1. An SDK host which defines the runtime environment (a so-called sandbox), that is, controlling access to system resources (such as memory, storage and CPU) and, by doing so, catering for the right scalability
2. An interpreter language called `arena`, a light-weight scripting language optimized for embedded systems, which uses a syntax similar to ANSI-C but adds support for exceptions, automatic memory management and runtime polymorphism on top of that
3. A NetModule-specific Application Programming Interface (API), which ships with a comprehensive set of functions for accessing hardware interfaces (e.g. digital IO ports, GPS, external storage media, serial ports) but also for retrieving system status parameters, sending E-Mail or SMS messages or simply just to configure the router

Anyone, reasonably experienced in the C language, will find an environment that is easy to dig in. However, feel free to contact us via router@support.netmodule.com and we will happily support you in finding a programming solution to your specific problem.

The Language

The `arena` scripting language offers a broad range of POSIX functions (like `printf` or `open`) and provides, together with tailor-made API functions, a simple platform for implementing any sort of applications to interconnect your favourite device or service with the router.

Here comes a short example:

```
/* We are going to eavesdrop on the first serial port
 * and turn on lights via a digital I/O output port,
 * otherwise we'd have to send a short message.
 */

for (attempts = 0; attempts < 3; attempts++) {
  if (nb_serial_read("serial0") == "Knock Knock!") {
    nb_serial_write("serial0", "Who's there?");

    if (nb_serial_read("serial0") == "Santa") {
      printf("Hurray!\n");
      nb_dio_set("out1", 1);
    }
  }
}
nb_sms_send("+123456789", "No presents this year :(")
```

A set of example scripts can be downloaded directly from the router, you can find a list of them in the appendix. The manual which can be obtained from the NetModule support web page gives a detailed introduction of the language, including a description of all available functions.

SDK API Functions

The current range of API functions can be used to implement the following features:

1. Send/Retrieve SMS
2. Send E-mail
3. Read/Write from/to serial device
4. Control digital input/output ports
5. Run TCP/UDP servers
6. Run IP/TCP/UDP clients
7. Access files of mounted media (e.g. an USB stick)
8. Retrieve status information from the system
9. Get or set configuration parameters
10. Write to syslog
11. Transfer files over HTTP/FTP
12. Perform config/software updates
13. Control the LEDs
14. Get system events, restart services or reboot system
15. Scan for networks in range

16. Create your own web pages
17. Voice control functions
18. SNMP functions
19. CAN socket functions
20. Various network-related functions
21. Other system-related functions

The SDK API manual (which can be downloaded from the router) provides an overview but also explains all functions in detail.

Please note that some functions require the corresponding services (e.g. E-Mail, SMS) to be properly configured prior to utilizing them in the SDK.

Let's now pay some attention to the very powerful API function `nb_status`. It can be used to query the router's status values in the same manner as they can be shown with the CLI. It returns a structure of variables for a specific section (a list of available sections can be obtained by running `cli status -h`).

By using the `dump` function you can figure out the content of the returned structure:

```
/* dump current location */

dump(nb_status("location"));
```

The script will then generate lines like maybe these:

```
struct(8): {
  .LOCATION_STREET       = string[11]: "Bahnhofquai"
  .LOCATION_CITY         = string[10]: "Zurich"
  .LOCATION_COUNTRY_CODE = string[2]:  "ch"
  .LOCATION_COUNTRY      = string[11]: "Switzerland"
  .LOCATION_POSTCODE     = string[4]:  "8001"
  .LOCATION_STATE        = string[6]:  "Zurich"
  .LOCATION_LATITUDE     = string[9]:  "47.3778058"
  .LOCATION_LONGITUDE    = string[8]:  "8.5412757"
}
```

In combination with the `nb_config_set` function, it is possible to start a re-configuration of any parts of the system upon status changes. You may query possible sections and parameters again with the CLI:

```
~ $ cli get -c wanlink.0
Showing configuration sections (matching 'wanlink.0'):
```

```
wanlink.0.mode
wanlink.0.name
wanlink.0.prio
wanlink.0.weight
```

Running the CLI in interactive mode, you will be also able to step through possible configuration parameters by the help of the `TAB` key.

Here is an example how one might adopt those functions:

```
/* check current city and enable the second WAN link */

location = nb_status("location");
if (location) {
    city = struct_get(location, "LOCATION_CITY");

    if (city == "Wonderland") {
        for (led = 0; led < 5; led++) {
            nb_led_set(led, LED_BLINK_FAST|LED_COLOR_RED);
        }
    } else {
        printf("You'll never walk alone in %s ...\n", city);
        nb_config_set("wanlink.1.mode=1");
    }
}
```

Running SDK

In the SDK, we are speaking of `scripts` and `triggers` which form `jobs`.

Any `arena` script can be uploaded to the router or imported by using dedicated user configuration packages. You may also edit the script directly at the Web Manager or select one of our examples. You will further have a testing section on the router which can be used to check your syntax or doing test runs.

Once uploaded, you will have to specify a trigger, that is, telling the router when the script is to be executed. This can be either time-based (e.g. each Monday) or triggered by one of the pre-defined system events (e.g. wan-up) as described in Events chapter 5.7.7. With both, a script and a trigger, you can finally set up an SDK job now. The `test` event usually serves as a good facility to check whether your job is doing well. The admin section also offers facilities to troubleshoot any issues and control running jobs.

The SDK host (sdkhost) corresponds to the daemon managing the scripts and their operations and thus avoiding any harm to the system. In terms of resources, it will limit CPU and memory for running scripts and also provide a pre-defined portion of the available flash storage. You may, however, extend it by external USB storage or (depending on your model) SD cards.

Files written to `/tmp` will be hold in memory and will be cleared upon a restart of the script. As your scripts operate in the sandbox, you will have no access to tools on the system (such as `ifconfig`).

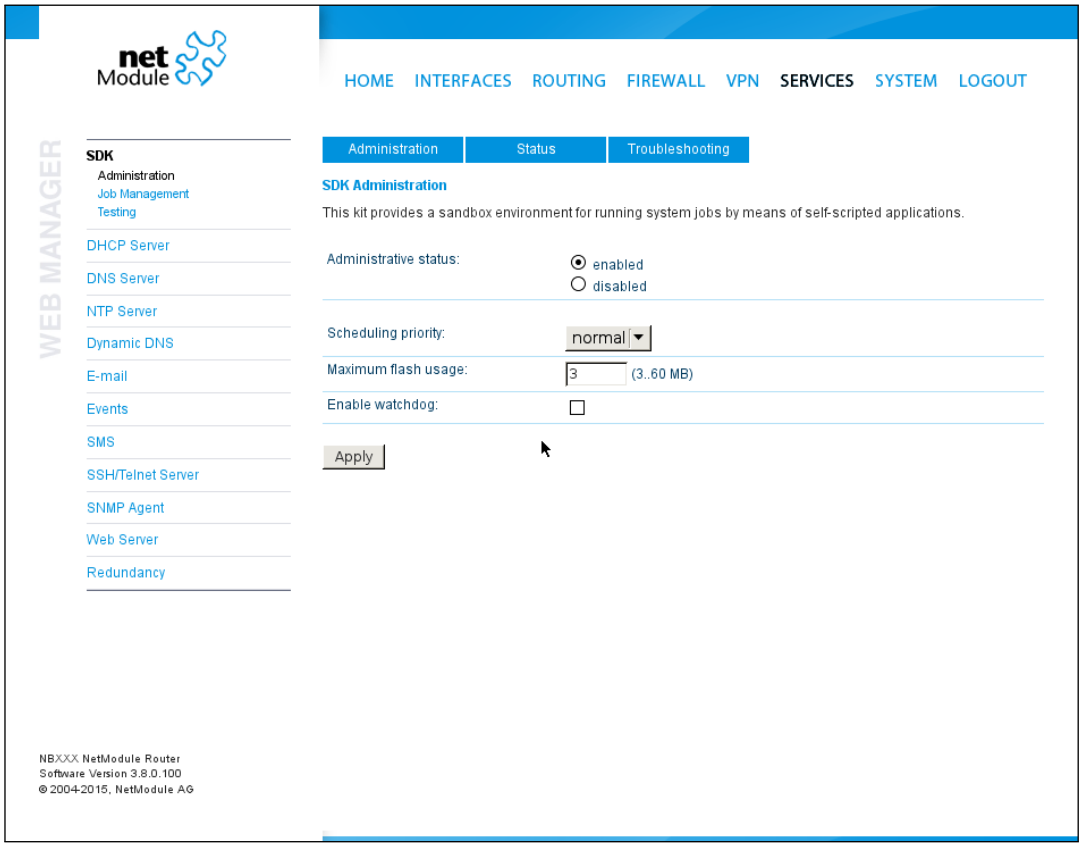


Figure 5.37.: SDK Administration

Administration

This page can be used to control the SDK host and apply the following settings:

Parameter	SDK Administration Settings
Parameter	Description
Administrative status	Specifies whether SDK scripts should run or not
Scheduling priority	Specifies the process priority of the sdkhost, higher priorities will speed up scheduling your scripts, lower ones will have less impact to the host system
Maximum flash usage	The maximum amount of MBytes your scripts can write to the internal flash
Enable watchdog	This option will enable watchdog supervision for each script which leads to a reboot of the system if the script does not respond or stopped with an exit code not equal zero.

The status page informs you about the current status of the SDK. It provides an overview about any finished jobs, you can also stop a running job there and view the script output in the troubleshooting section where you will also find links for downloading the manuals and examples.

Job Management

This page can be used to set up scripts, triggers and jobs. It is usually a good idea to create a trigger first which is made up by the following parameters:

Parameter	SDK Trigger Parameters
Name	A meaningful name to identify the trigger
Type	The type of the trigger, either time-based or event-based
Condition	Specifies the time condition for time-based triggers (e.g. hourly)
Timespec	The time specification which, together with the condition, specifies the time(s) when the trigger should be pulled
Event	The system event upon which the trigger should be pulled

You can now add your personal script to the system by applying the following parameters:

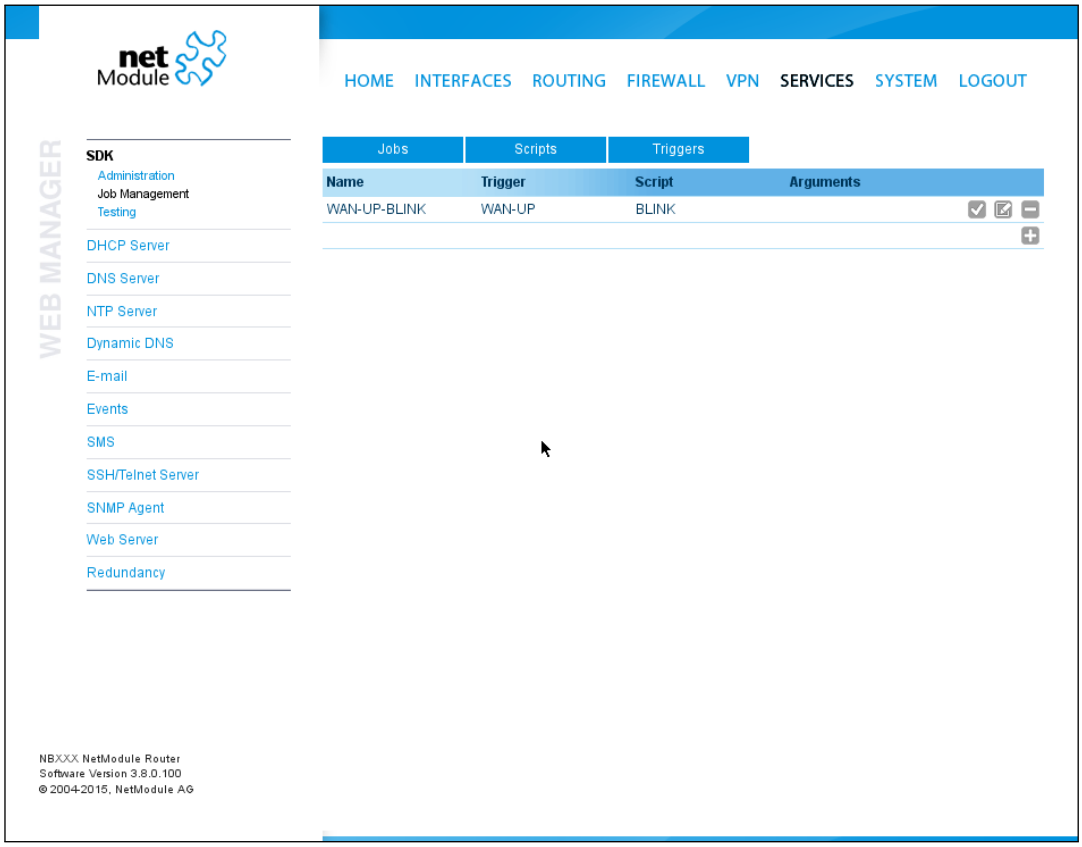


Figure 5.38.: SDK Jobs

Parameter	SDK Script Parameters
Name	A meaningful name to identify the script
Description	An optional description of the script
Arguments	An optional set of arguments passed to the script (supports quoting)
Action	You may either edit a script, upload it to the system or select one of the example scripts or an already uploaded script

You are ready to set up a job afterwards, it can be created by using the following parameters:

Parameter	SDK Job Parameters
Name	A meaningful name to identify the job
Trigger	Specifies the trigger that should launch the job
Script	Specifies the script to be executed
Arguments	Defines arguments which can be passed to the script (supports quoting), they will precede the arguments you formerly may have assigned to the script itself

You can trigger each configured job directly which can be helpful for testing purposes.

Pages

Any programmed SDK pages will show up here.

Testing

The testing page offers an editor and an input field for optional arguments which can be used to perform test runs of your script or test dedicated portions of it or upload an entire file. Please note that you might need to quote arguments as they will otherwise be separated by white-spaces.

```
/* arguments: 'schnick schnack "s c h n u c k"'

for (i = 0; i < argc; i++) {
    printf("argv%d: %s\n", i, argv[i]);
}

/* generates:
 *       argv0: scriptname
 *       argv1: schnick
 *       argv2: schnack
 *       argv3: s c h n u c k
 */
```

In case of syntax errors, `arena` will usually print error messages as follows (indicating the line and position where the parsing error occurred):

```
/scripts/testrun:2:10:FATAL: parse error, unexpected $, expecting ';'
```

SDK Sample Application

As an introduction, you can step through a sample application, namely the SMS control script, which implements remote control over short messages and can be used to send a status of the system back to the sender. The source code is listed in the appendix.

Once enabled, you can send a message to the phone number associated with a SIM / modem. It generally requires a password to be given on the first line and a command on the second, such as:

```
admin01
status
```

We strongly recommend to use authentication in order to avoid any unintended access, however you may pass `noauth` as argument to disable it. You can then skip the first line containing the password. Having a closer look to the script, you will see that you will also be able to restrict the list of permitted senders. Please inspect the system log for troubleshooting any issues.

The following commands are supported:

Command	Action
status	Will reply a message to the sender including a short system overview
connect	Will enable the first WAN link configured on the system

Command	Action
disconnect	Will disable the first WAN link configured on the system
reboot	Initiates a reboot of the system
output 1 on	Turns on the first digital output port
output 1 off	Turns off the first digital output port
output 2 on	Turns on the second digital output port
output 2 off	Turns off the second digital output port

Table 5.70.: SMS Control Commands

A response to the status command typically looks like:

```
System: NB2700 hostname (00:11:22:AA:BB:CC)
WAN1: WWAN1 is up (10.0.0.1, Mobile1, UMTS, -83 dBm, LAI 12345)
GPS: lat 47.377894, lon 8.540055, alt 282.200
OVPN: client on tun0 is up (10.0.8.4)
DIO: IN1=off, IN2=off, OUT1=on, OUT2=off
```

5.7.2. DHCP Server

This section can be used to individually configure the Dynamic Host Configuration Protocol (DHCP) service for each LAN interface which will serve dynamic IP addresses to hosts in the local network. You may also have a look to the status page where you can find an overview about negotiated client addresses.

Please note that WLAN interfaces (for each SSID) will pop up here as well in case you have configured an access point respectively.

The following settings for each interface can be applied then:

Parameter	DHCP Server Settings
Administrative status	Specifies whether the DHCP server is enabled or not
First lease address	The first address out of the range of IP addresses given to hosts
Last lease address	The last address out of this range
Lease duration	Number of seconds how long a given lease shall be valid until it has to be requested again
Persistent leases	By turning on this option the router will remember issued leases even after a reboot. This can be used to ensure that the same IP address will be assigned to a particular host.
DHCP options	By default the DHCP will hand out the interface address as default gateway and the current DNS server addresses if not configured elsewise. You can specify fixed addresses here.
Only allow static hosts	Any requests coming from none-static hosts will be ignored.

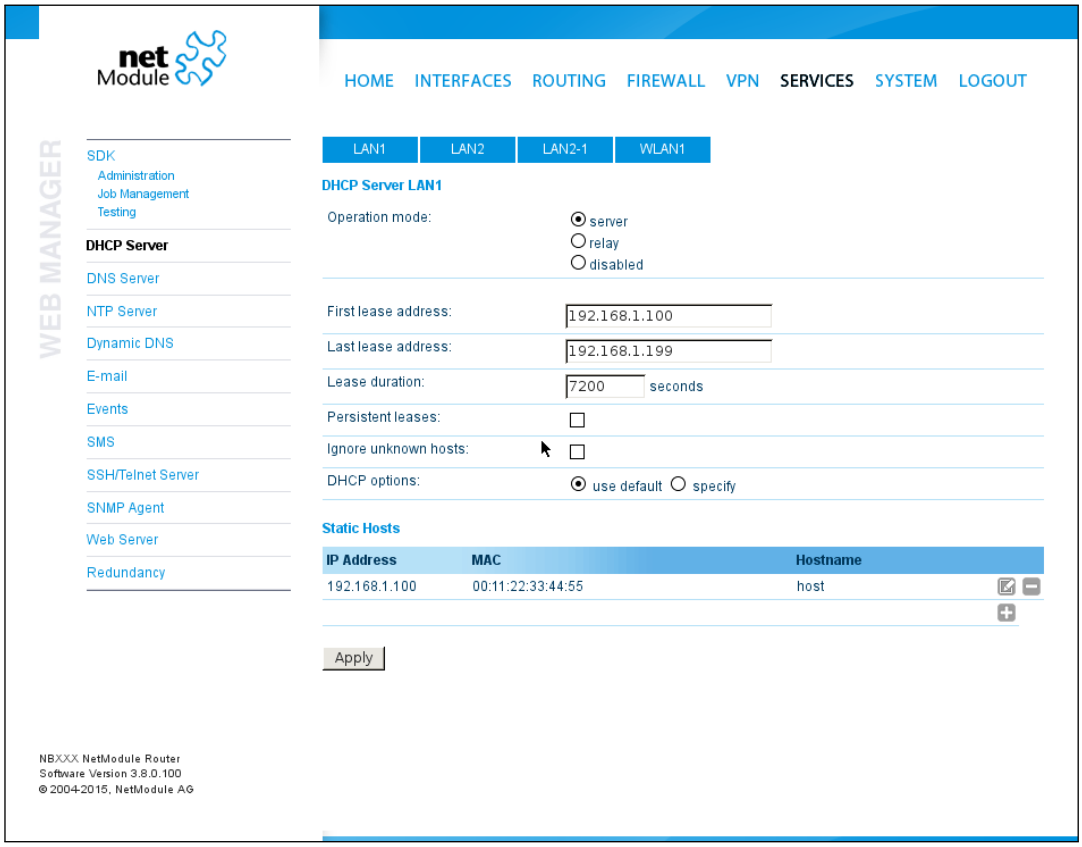


Figure 5.39.: DHCP Server

5.7.3. DNS Server

The DNS server can be used to proxy DNS requests towards servers on the net which have for instance been negotiated during WAN link negotiation. By pointing DNS requests to the router, one can reduce outbound DNS traffic as it is caching already resolved names but it can be also used for serving fixed addresses for particular host names.

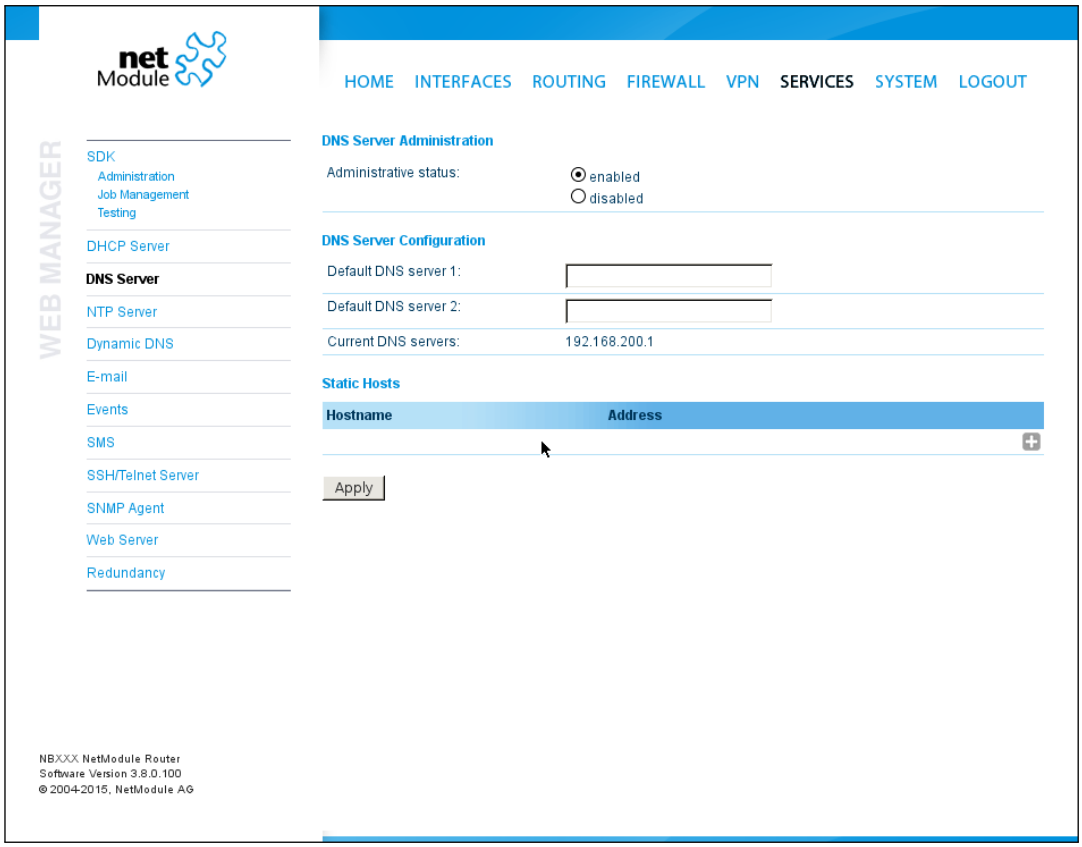


Figure 5.40.: DNS Server

The following settings can be applied:

Parameter	DNS Server Settings
Administrative status	Enables or disables the DNS server
Default DNS server 1	The primary default DNS server which will be used if no other service can be negotiated
Default DNS server 2	The secondary server which will be used in case the primary server is not available

You may further configure static hosts for serving fixed IP addresses for various host-

names. Please remember to point local hosts to the router's address for resolving them.

5.7.4. NTP Server

This section can be used to individually configure the Network Time Protocol (NTP) server function.

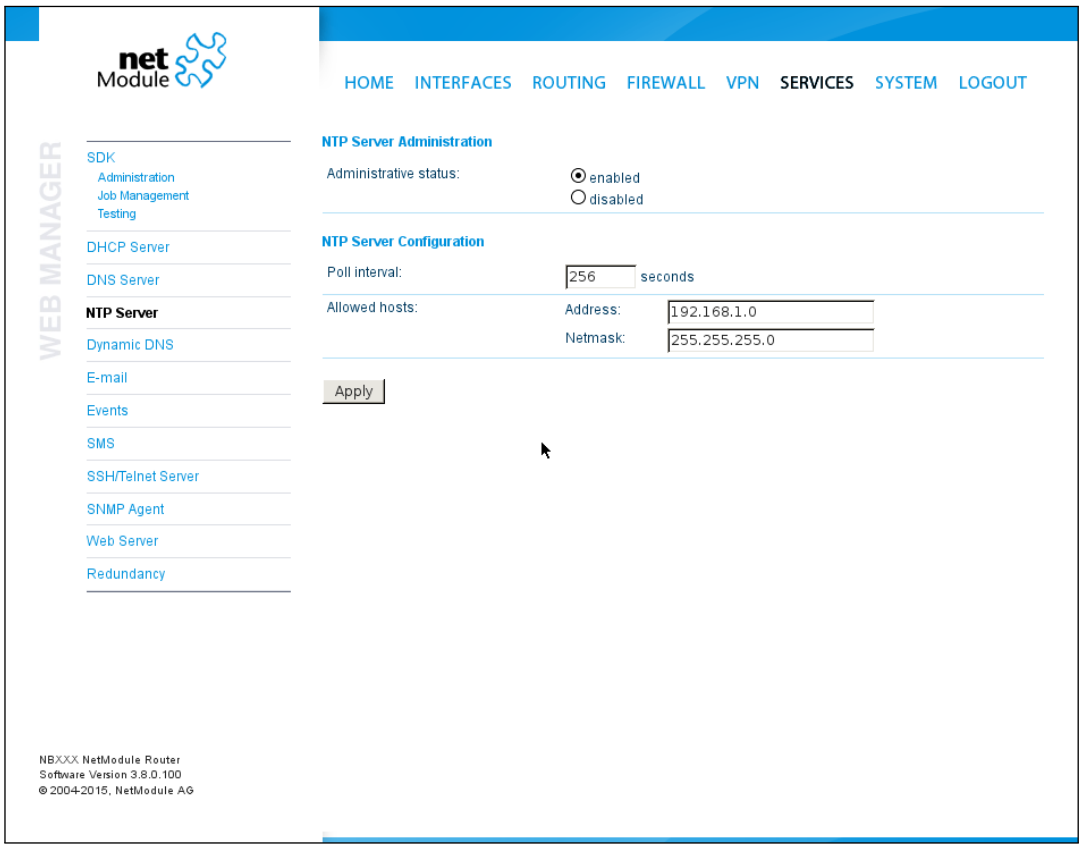


Figure 5.41.: NTP Server

The following settings for each interface can be applied then:

Parameter	NTP Server Settings
Administrative status	Specifies whether the NTP server is enabled or not
Poll interval	Defines the polling interval (64..2048 seconds) for synchronizing the time with the master clock servers
Allowed hosts	Defines the IP address range which is allowed to poll the NTP server

For setting the system time of the device see 5.8.1.

5.7.5. DynDNS

The Dynamic DNS client can be used to tell one or multiple DynDNS providers the current IP address of your system. This address can be derived from the current hotlink interface or the outgoing interface which will be used when contacting the server. We further support to ask the CheckIP service at dyndns.org for obtaining the current Internet address which can be useful in NAT scenarios. The DynDNS client will be triggered whenever a WAN or VPN link comes up.

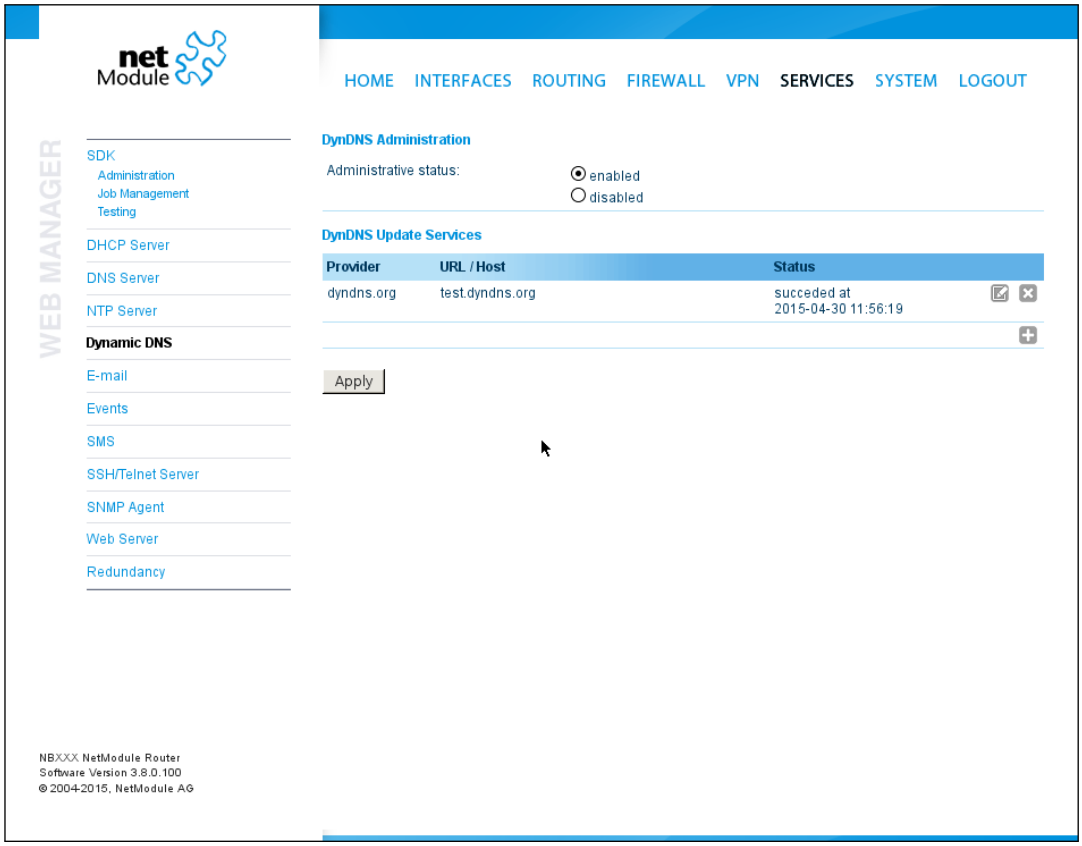


Figure 5.42.: Dynamic DNS Settings

We provide support for a bunch of common DynDNS operators but it is also possible to define a custom update URL.

Please note that your NetModule router can operate as DynDNS server on its own, provided that you have your hosts pointed to the DNS service of the router.

We can further operate the GnuDIP protocol and RFC2136-like dynamic DNS updates. The latter is in general secured by a TSIG key.

A DynDNS service can receive the following paramters:

Parameter	DynDNS Settings
Provider	You can choose one of the listed providers or provide a custom URL
Dynamic address	Specifies whether the address is derived from the hot-link or via an external service
Hostname	The host-name provided by your DynDNS service (e.g. mybox.dyndns.org)
Port	The HTTP port of the service (typically 80)
Username	The user-name used for authenticating at the service
Password	The password used for authentication
Server address	The address of the server which shall be updated
Server port	The port of the server which shall be updated
TSIG key name	The name of the TSIG key which is allowed to perform updates
TSIG key	The TSIG key encoded in base64

5.7.6. E-Mail

The E-Mail client can be used to send notifications to a particular E-Mail address upon certain events or by SDK scripts.

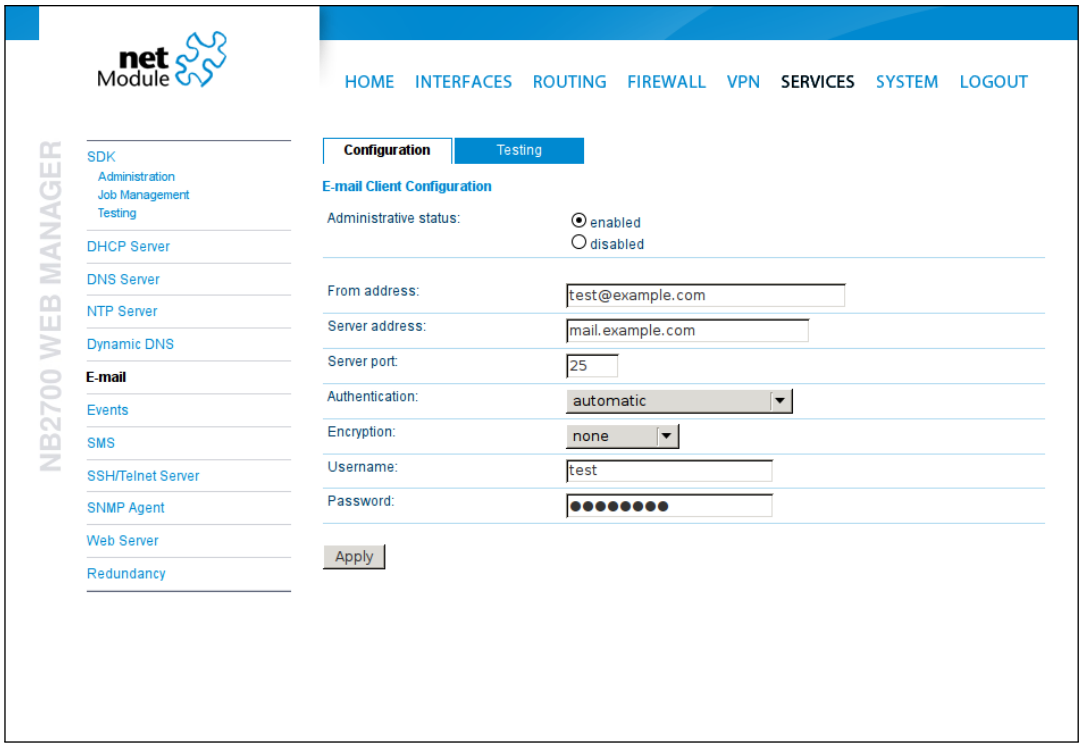


Figure 5.43.: E-Mail Settings

It can be enabled by applying the following settings.

Parameter	E-Mail Client Settings
E-mail client status	Administrative status of the E-Mail client
From e-mail address	E-Mail address of the sender
Server address	SMTP server address
Server port	SMTP server port (typically 25)
Authentication method	Select the required authentication method which will be used to authenticate against the SMTP server
Username	User name used for authentication
Password	Password used for authentication

5.7.7. Events

By using the event manager you can notify one or more recipients by SMS or E-Mail upon certain system events. The messages will contain a description provided by you and a short system info.

A list of all system events can be found in the appendix A.2.

5.7.8. SMS

Administration

On NetModule routers it is possible to receive or send short messages (SMS) over each mounted modem (depending on the assembly options). Messages are received by querying the SIM card over a modem, so prior to that, the required assignment of a SIM card to a modem needs to be specified on the SIMs page.

Please bear in mind, in case you are running multiple WWAN interfaces sharing the same SIM, that the system may switch SIMs during operation which will also result in different settings for SMS communication.

Received messages are pulled from the SIMs and temporarily stored on the router but get cleared after a system reboot. Please consider to consult an SDK script in case you want to process or copy them.

Sending messages heavily depends on the registration state of the modem and whether the provided SMS Center service works and may fail. You may use the `sms-report-received` event to figure out whether a message has been successfully sent.

Please do not forget that modems might register roaming to foreign networks where other fees may apply. You can manually assign a fixed network (by LAI) in the SIMs section.

The relevant page can be used to enable the SMS service and specify on which it should operate.

Routing & Filtering

By using SMS routing you can specify outbound rules which will be applied whenever message are sent. On the one hand, you can forward them to an enabled modem. For a particular number, you can for instance enforce messages being sent over a dedicated SIM. Phone numbers can also be specified by regular expressions, here are some examples:

Number	Result
+12345678	Specifies a fixed number
+1*	Specifies any numbers starting with `+1`
+1*9	Specifies any numbers starting with `+1` and ending with `9`
+[12]*	Specifies any numbers starting with either `+1` or `2`

Table 5.76.: SMS Number Expressions

Please note that numbers have to be entered in international format including a valid

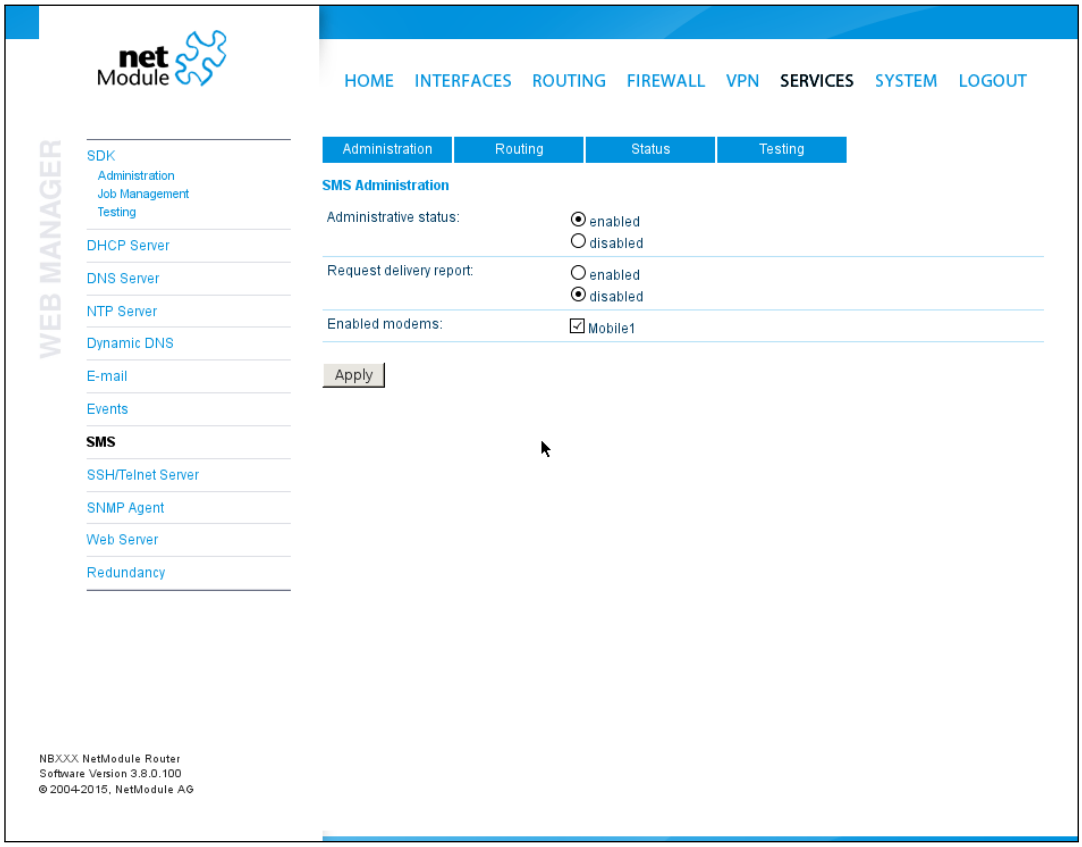


Figure 5.44.: SMS Configuration

prefix.

On the other hand, you can also define rules to drop outgoing messages, for instance, when you want to avoid using any expensive service or international numbers.

Both types of rules form a list will be processed by order, forwarding outgoing messages over the specified modem or dropping them. Messages which are not matching any of the rules below will be dispatched to the first available modem.

Filtering serves a concept of firewalling incoming messages, thus either dropping or allowing them on a per-modem basis. The created rules are processed by order and in case of matches will either drop or forward the incoming message before entering the system. All non-matching messages will be allowed.

Status

The status page can be used to the current modem status and get information about any sent or received messages. There is a small SMS inbox reader which can be used to view or delete the messages. Please note that the inbox will be cleared each midnight in case it exceeds 512 kBytes of flash usage.

Testing

This page can be used to test whether SMS sending in general or filtering/routing rules works. The maximum length per message part is limited to 160 characters, we also suggest to exclusively use characters which are supported by the GSM 7-bit alphabet.

5.7.9. SSH/Telnet Server

Apart from the Web Manager, the SSH and Telnet services can be used to log into the system. Valid users include *root* and *admin* as well as additional users as they can be created in the User Accounts section. Please note, that a regular system shell will only be provided for the *root* user, the CLI will be launched for any other user whereas normal users will only be able to view status values, the *admin* user will obtain privileges to modify the system.

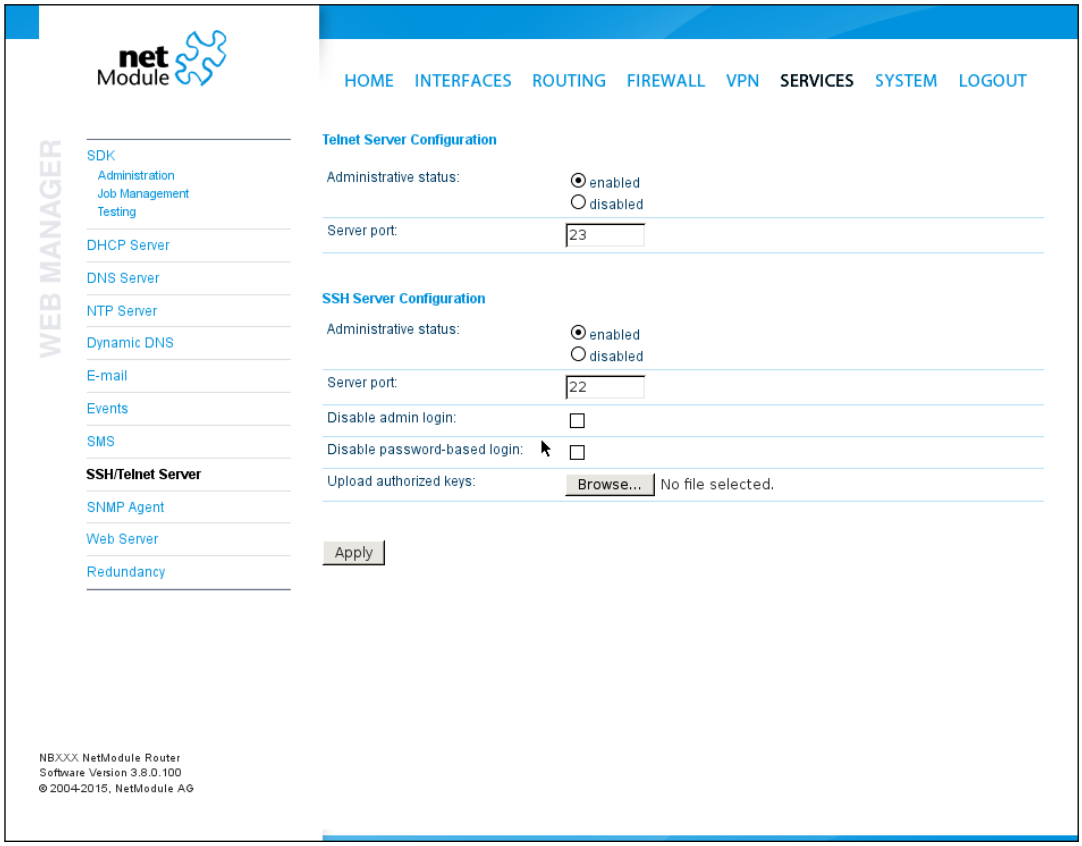


Figure 5.45.: SSH and Telnet Server

Please note that these services will be accessible from the WAN interface also. In doubt, please consider to disable or restrict access to them by applying applicable firewall rules. The following parameters can be applied to the Telnet service:

Parameter	Telnet Server Settings
Administrative status	Whether the Telnet service is enabled or disabled
Server port	The TCP port of the service (usually 23)

The following parameters can be applied to the SSH service:

Parameter	SSH Server Settings
Administrative status	Whether the SSH service is enabled or disabled
Server port	The TCP port of the service (usually 22)
Disable password-based login	By turning on this option, all users will have to authenticate by SSH keys which can be uploaded to the router.

5.7.10. SNMP Agent

NetModule routers are equipped with an SNMP daemon, supporting basic MIB tables (such as ifTable), plus additional enterprise MIBs to manage multiple systems.

Parameter	Supported MIBs
.1.3.6.1.2.1	MIB-II (RFC1213), SNMPv2-MIB (RFC3418)
.1.3.6.1.2.1.2.1	IF-MIB (RFC2863)
.1.3.6.1.2.1.4	IP-MIB (RFC1213)
.1.3.6.1.2.1.10.131	TUNNEL-MIB (RFC4087)
.1.3.6.1.2.25	HOST-RESOURCES-MIB (RFC2790)
.1.3.6.1.6.3.10	SNMP-FRAMEWORK-MIB
.1.3.6.1.6.3.11	SNMPv2-SMI (RFC2578)
.1.0.8802.1.1.2	LLDP-MIB
.1.0.8802.1.1.2.1.5.4795	LLDP-EXT-MED-MIB
.1.3.6.1.4.1.31496	VENDOR-MIB

The VENDOR-MIB tables offer some additional information over the system and its WWAN, GNSS and WLAN interfaces. They can be accessed over the following OIDs:

Parameter	Vendor MIB OID Assignment
NBAdminTable	.1.3.6.1.4.1.31496.10.40
NBWwanTable	.1.3.6.1.4.1.31496.10.50
NBGnssTable	.1.3.6.1.4.1.31496.10.51
NBDioTable	.1.3.6.1.4.1.31496.10.53
NBWlanTable	.1.3.6.1.4.1.31496.10.60

They offer facilities for:

- rebooting the device
- updating to a new system software via FTP/TFTP/HTTP
- updating to a new system configuration via FTP/TFTP/HTTP
- getting WWAN/GNSS/WLAN/DIO information

Our VENDOR-MIB is listed in the appendix or can be downloaded directly from the router.

SNMP Configuration

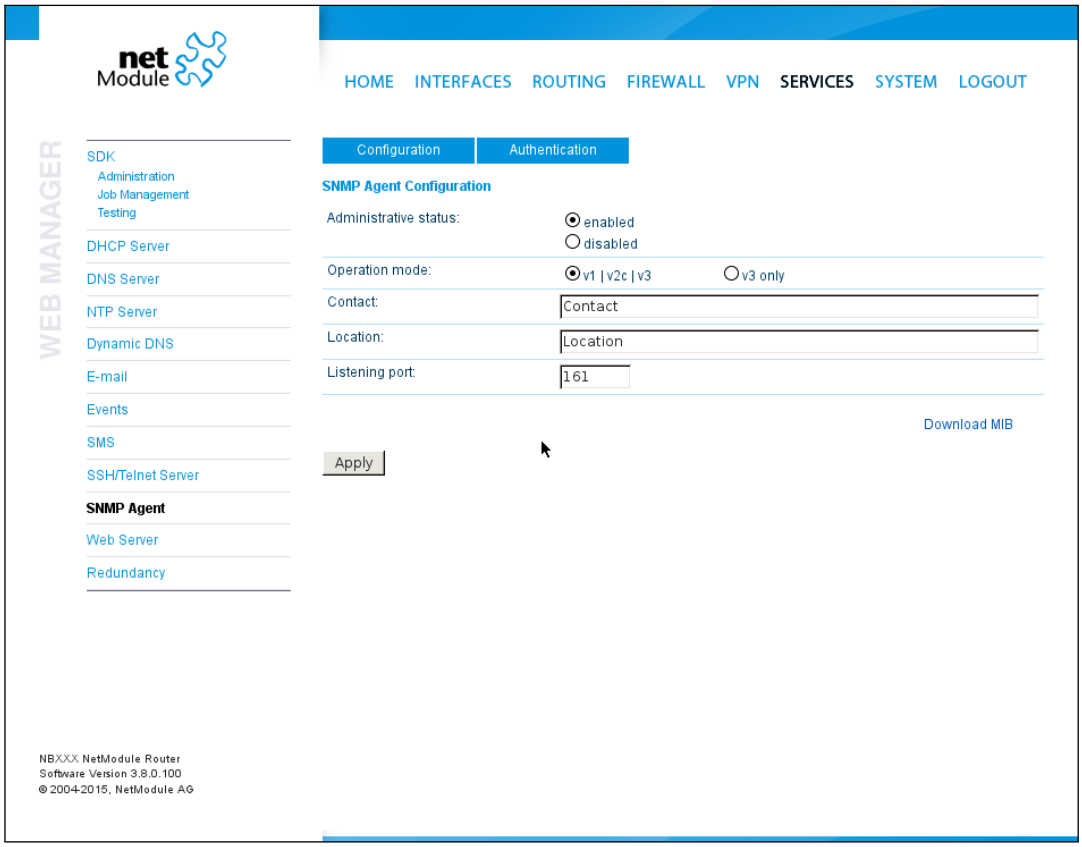


Figure 5.46.: SNMP Agent

The following parameters can be used to configure the SNMP agent:

Parameter	SNMP Configuration
Administrative status	Enable or disable the SNMP agent
Operation mode	Specifies if agent should run in compatibilty mode or for SNMPv3 only
Contact	System maintainer or other contact information
Location	Location of the device
Listening Port	SNMP agent port

Once the SNMP agent is enabled, SNMP traps can be generated using SDK scripts.

SNMP Authentication

When running in SNMPv3, it is possible to configure the following authentication settings:

Parameter	SNMPv3 Authentication
Authentication	Defines the authentication (MD5 or SHA)
Encryption	Defines the privacy protocols to use (DES or AES

In general, the admin user can read and write any values. Read access will be granted to any other system users.
There is no authentication/encryption in SNMPv1/v2c and should not be used to set any values. However, it is possible to define its communities and authoritive host which will be granted administrative access.

Parameter	SNMPv1/v2c Authentication
Read community	Defines the community name for read access
Admin community	Defines the community name for admin access
Allowed host	Defines the host which is allowed for admin access

Attention must be paid to the fact that SNMP passwords have to be more than 8 characters long. Shorter passwords will be doubled for SNMP (e.g. `admin01` becomes `admin01admin01`).
Please note that the SNMP daemon is also listening on WAN interfaces and it is therefore suggested to restrict the access with the firewall.

Typical SNMP Commands

Setting MIB values and triggering extensions is generally limited to the SNMPv3 admin user. It is possible to specify an administrative host for SNMP v1/2c.
The SNMP extensions can be read and triggered as follows:

Getting the software version of the system:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   1.3.6.1.4.1.31496.10.40.1.0
```

Getting the kernel version:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   1.3.6.1.4.1.31496.10.40.2.0
```

Getting the serial number:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   1.3.6.1.4.1.31496.10.40.3.0
```

Restarting the device:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   1.3.6.1.4.1.31496.10.40.10.0 i 1
```

Running a configuration update:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   1.3.6.1.4.1.31496.10.40.11.0 s "http://server/directory"
```

You can use TFTP, HTTP, HTTPS and FTP URLs (specifying a username/password or a port is not yet supported). Please note that config updates expect a zip-file named `<serial-number>.zip` in the specified directory.

Getting the configuration update status:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   1.3.6.1.4.1.31496.10.40.12.0
```

The return value can be one of: `succeeded (1)`, `failed (2)`, `inprogress (3)`, `notstarted (4)`.

Running a software update:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   1.3.6.1.4.1.31496.10.40.13.0 s "http://server/directory"
```

Getting the software update status:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   1.3.6.1.4.1.31496.10.40.14.0
```

The return value can be one of: `succeeded (1)`, `failed (2)`, `inprogress (3)`, `notstarted (4)`.

Setting digital OUT1:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   .1.3.6.1.4.1.31496.10.53.10.0 i 0
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   .1.3.6.1.4.1.31496.10.53.10.0 i 1
```

Setting digital OUT2:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   .1.3.6.1.4.1.31496.10.53.11.0 i 0
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   .1.3.6.1.4.1.31496.10.53.11.0 i 1
```

Listing discovered devices:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01
192.168.1.1   .1.0.8802.1.1
```

5.7.11. Web Server

This page can be used to configure different ports for accessing the Web Manager via HTTP/HTTPS. We strongly recommend to use HTTPS when accessing the web service via a WAN interface as the communication will be encrypted and thus avoids any misuse of the system.

In order to enable HTTPS you would need to generate or upload a server certificate in the section 5.8.8.

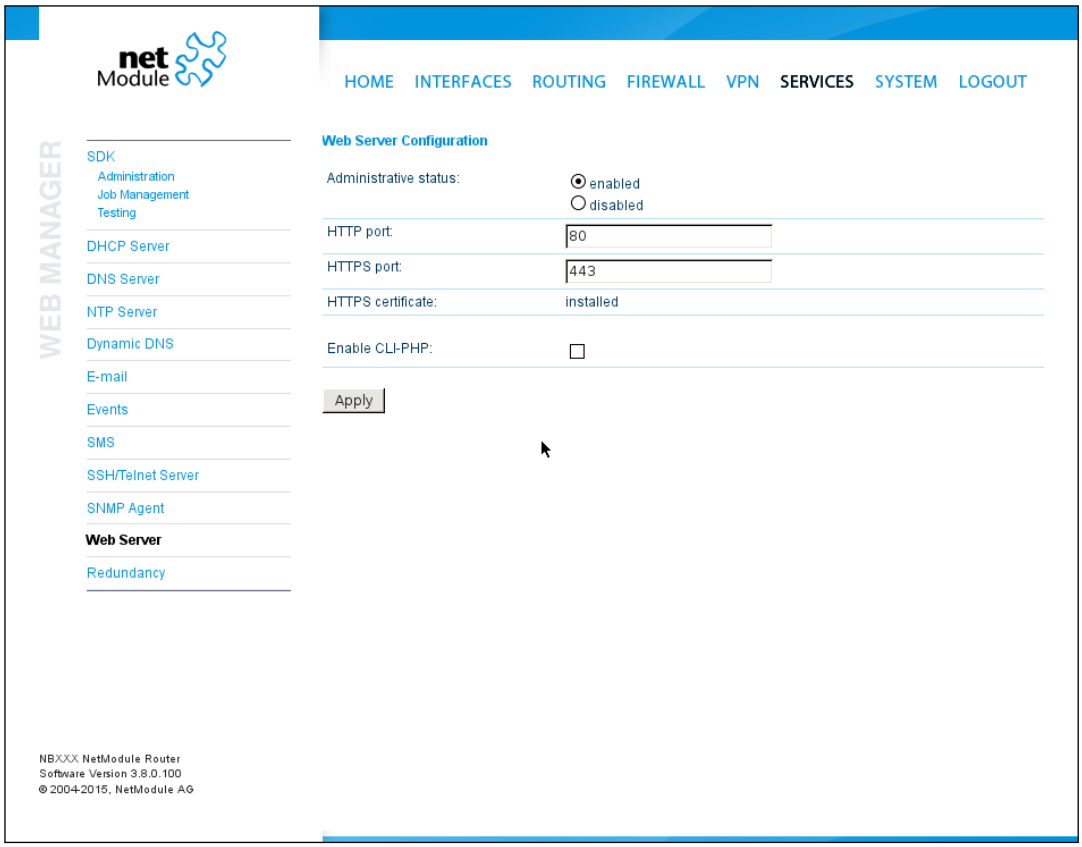


Figure 5.47.: Web Server

Parameter	Web Server Settings
Administrative Status	Enableor disable the Web server
HTTP port	Web server port for HTTP connections
HTTPS port	Web server port for HTTPS connections
Enable CLI-PHP	Enable CLI-PHP service (see chapter 6.16)

5.7.12. Redundancy

This page can be used to set up a redundant pair of NetModule routers (or other systems) by running the Virtual Router Redundancy Protocol (VRRP) between them. A typical VRRP scenario defines a first host playing the master and another the backup device, they both define a virtual gateway IP address which will be distributed by gratuitous ARP messages for updating the ARP cache of all LAN hosts and thus redirecting the packets accordingly. A takeover will happen within approximately 3 seconds as soon as the partner is not reachable anymore (checked via multicast packets). This may happen when one device is rebooting or the Ethernet link went down. Same applies when the WAN link goes down.

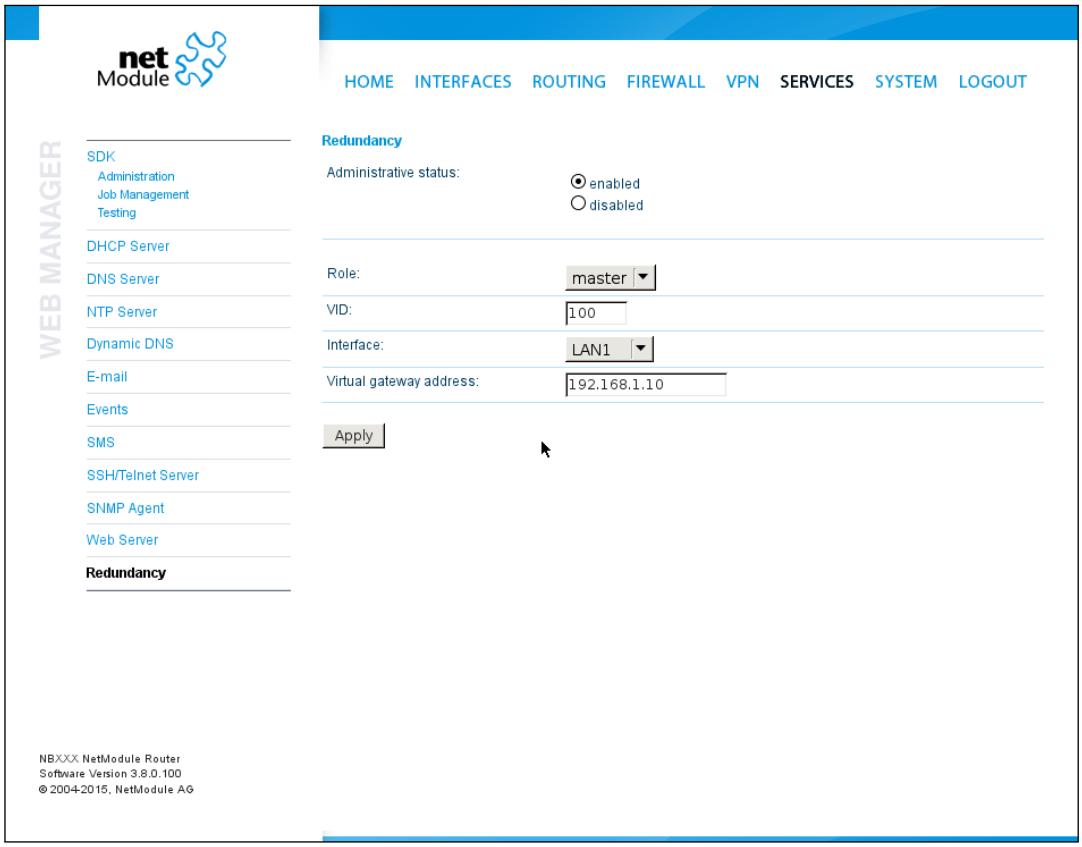


Figure 5.48.: VRRP Configuration

In case DHCP has been activated, please keep in mind that you will need to reconfigure the DHCP gateway address offered by the server and let them point to the virtual gateway address. In order to avoid conflicts you may turn off DHCP on the backup device or even better, split the DHCP lease range across both routers in order to prevent any lease duplication.

Parameter	Redundancy Configuration
Administrative status	Administrative status
Role	The role of this system (either master or backup)
VID	The Virtual Router ID (you can theoretically run multiple instances)
Interface	Interface on which VRRP should be performed
Virtual gateway address	The virtual gateway address formed by the participating hosts

We assign a priority of `100` to the master and `1` to the backup router. Please adapt the priority of your third-party device appropriately.

5.7.13. Voice Gateway

Depending on your hardware, you can set up a voice gateway on the router which can be used to connect mobile calls to VoIP clients and vice versa. NB2710 routers shipping with an audio module (-A option) are feasible to implement a local speaker phone station.

Administration

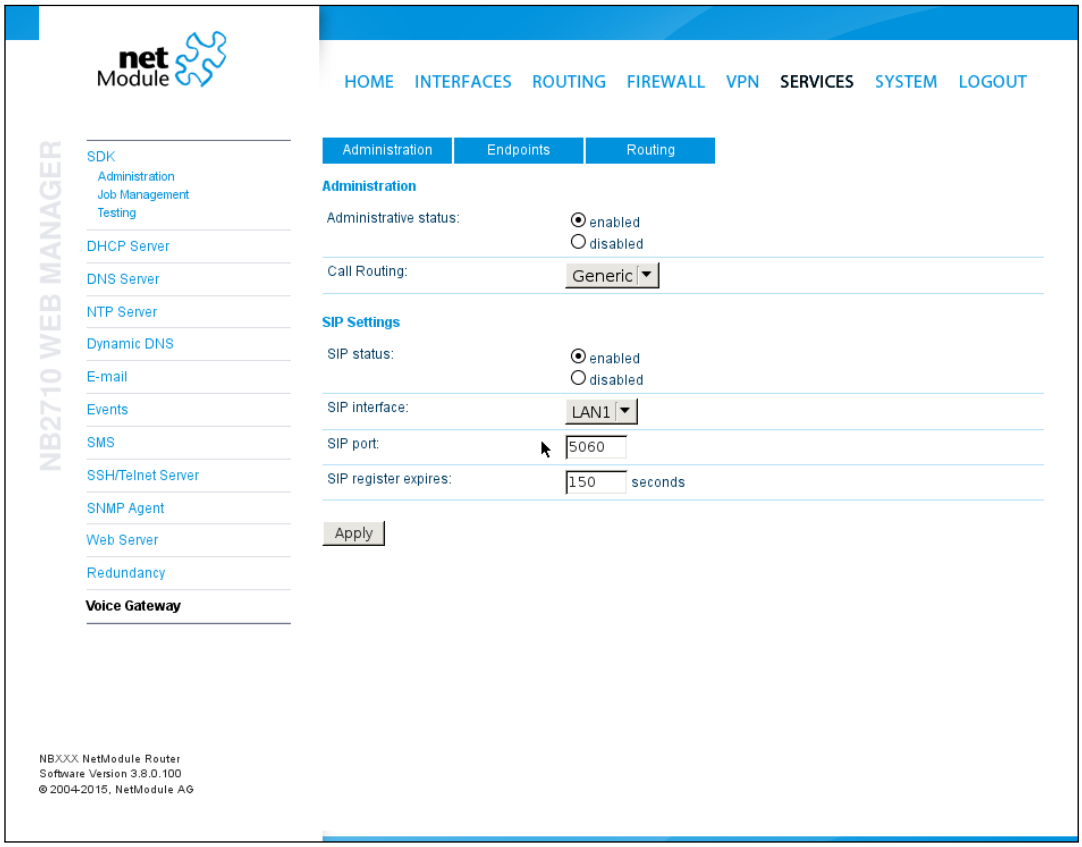


Figure 5.49.: Voice Gateway Administration

The following parameters can be used to set it up:

Parameter	Voice Gateway Administration Settings
Administrative status	Specifies whether the gateway shall be enabled or disabled
Call routing	Defines who will be responsible for call routing. If SDK has been specified you would need to install a script (see examples) which will be responsible for routing and accepting the calls. Otherwise the static routing configuration will be used.

Parameter	Voice Gateway Administration Settings
SIP status	Specifies whether the SIP agent will be enabled or disabled
SIP interface	Specifies the interface (LAN or WAN) on which the agent should listen for incoming calls
SIP port	Specifies the agent's listening port
SIP user name	Specifies the username used in from headers
SIP register expires	Specifies the registration interval in seconds

In case you are running multiple WWAN interfaces sharing the same SIM, please bear in mind that the system may switch SIMs during operation which will also result in different settings for voice communication.

Voice Endpoints

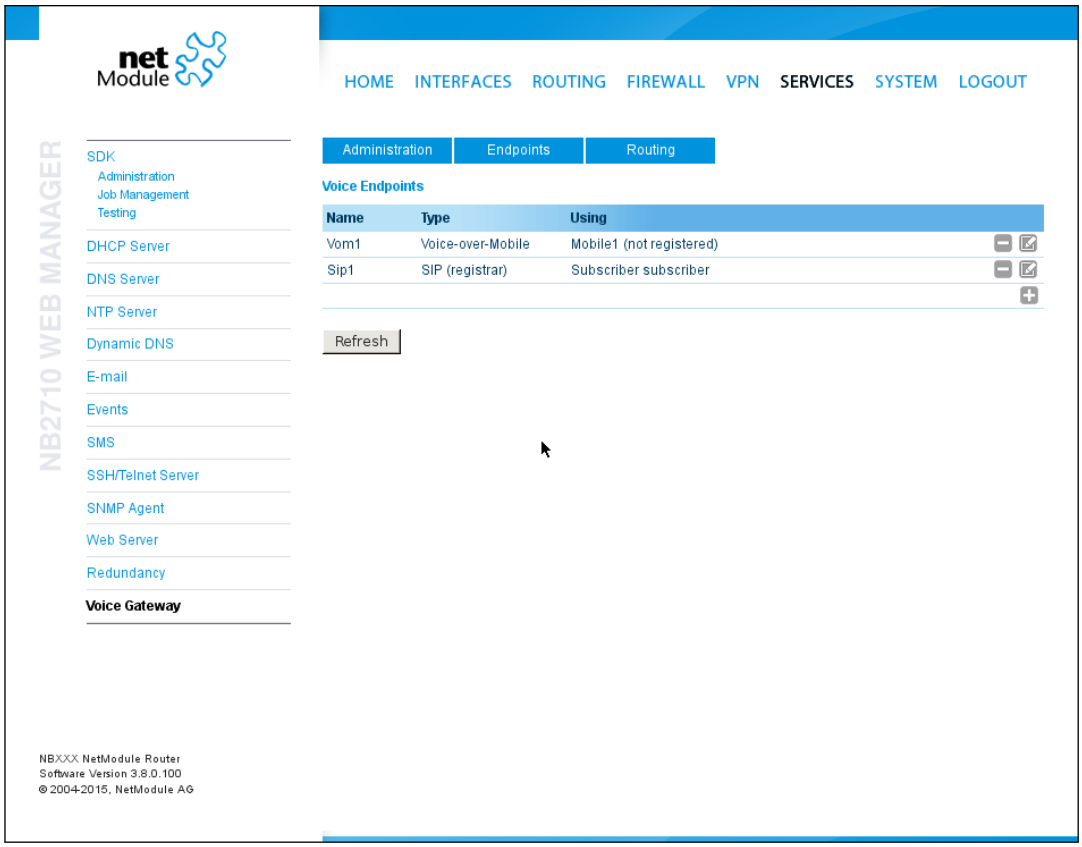


Figure 5.50.: Voice Gateway Endpoint Configuration

On this page you can activate the endpoints used for voice communication, the following types are supported:

Parameter	Voice Gateway Endpoint Types
Voice-Over-Mobile	Endpoint for GSM/UMTS/LTE calls (can be used for calls to mobile or landline phones)
SIP (registrar)	SIP endpoint which can be a client registered to our registrar
SIP (direct)	Endpoint for calls directly routed to a SIP agent without registration
SIP (user-agent)	Endpoint acting as SIP user agent towards a remote registrar
Audio	Endpoint for internal audio device

Based on your equipment, we recommend to adjust the modem's audio profile for a better sound experience. The following profiles are available:

Parameter	Voice-Over-Mobile Audio Profiles
Handset	Provides a mild echo, short delay (less than 16-ms dispersion). This mode is intended for use with a well-designed handset, where the Echo Return Loss (ERL) is generally high. Full-duplex performance is easiest to achieve in this mode.
Headset	Provides a moderate echo, short delay (less than 16-ms dispersion). This mode is intended for use in situations where the echo may be loud but low in delay. There are a variety of different headsets available with a wide variety of echo characteristics and noise pickup. Although the echo delay is typically short ($<$ 16 ms) with all headsets, the echo return loss characteristics can vary significantly and are not well known a priori to the handset designer. This mode is more robust and more aggressive at echo cancellation.
Speakerphone	Handle situations of loud echo with extreme acoustic distortion. This mode is intended for use with a car kit or speakerphone applications with high volume and high distortion. Acoustic echo in this situation has negative ERL and is impossible to cancel completely. It operates in a half-duplex manner and will be very aggressive in muting the entire signal to prevent any echo blips from being heard.
Bluetooth	Provides moderate echo, long delay (up to 64-ms dispersion). This mode is intended for bluetooth headsets and carkits which may have DSP processing on board and could give added delay to the system.

Parameter	Endpoint Settings Voice-Over-Mobile
Modem	Specifies the modem which will be used for voice-over-mobile calls
Audio profile	Specifies the modem's audio profile
Volume level	Specifies the modem's volume level - 1 = low

Parameter	Endpoint Settings SIP (registrar)
Subscriber	The subscriber name for a registering SIP client
Username	The username for a registering SIP client
Password	The password for a registering SIP client

Parameter	Endpoint Settings SIP (direct)
Subscriber	The subscriber name of the SIP agent
Host	The IP address of the SIP agent
Port	The port of the SIP agent
Username	The username to authenticate at the SIP agent
Password	The password used for autentication

Parameter	Endpoint Settings SIP (user-agent)
Host	The IP address of the remote SIP registrar
Port	The port of the registrar
Domain	The domain name used at the registrar
Subscriber	The subscriber name used at the registrar
Username	The username to authenticate at the registrar
Password	The password used for autentication
Register	Selects whether the user-agent shall register at the registrar
Expires	The expiry time in seconds after registration will be triggered again

Parameter	Endpoint Settings Audio
Device	Specifies the device to be used
Volume level	Specifies the device's volume level - 1 = low
Auto-accept	If enabled, calls will be automatically accepted

Voice Routing

This page can be used to configure generic voice routing between the endpoints.

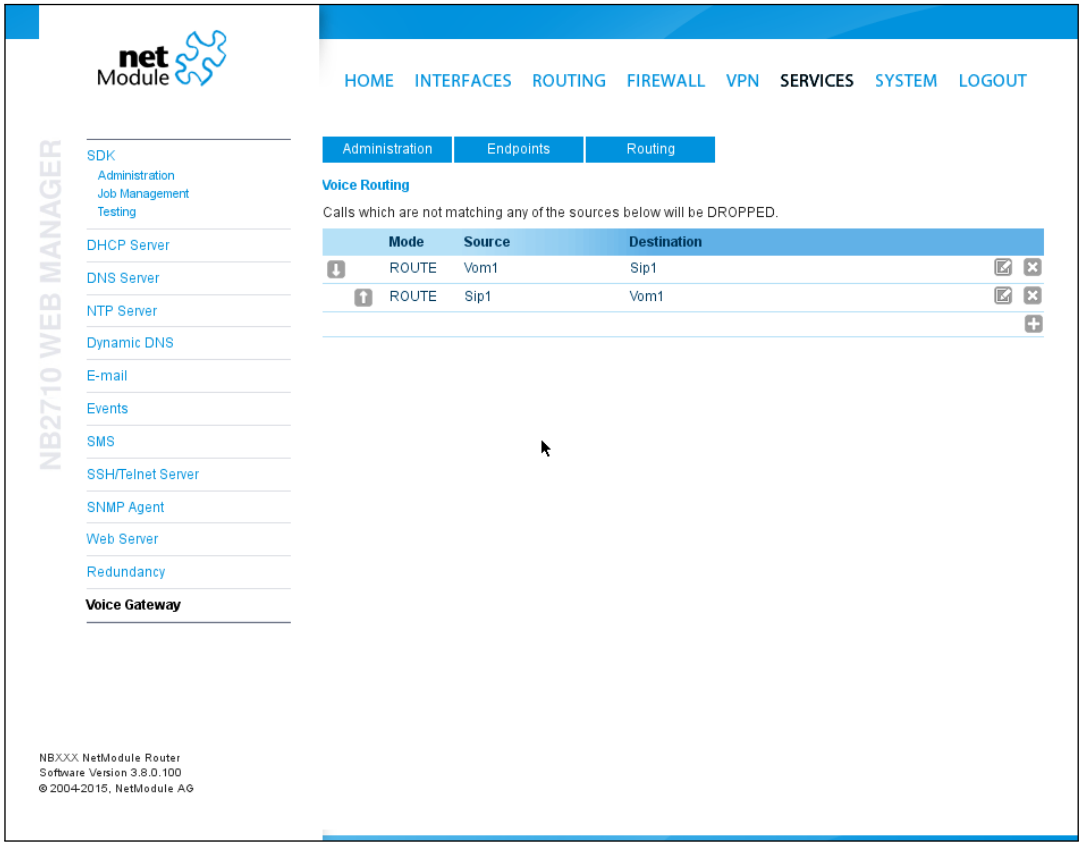


Figure 5.51.: Voice Gateway Routing Configuration

Enhanced routing facilities are provided via the SDK interface which is able to dispatch voice calls based on their attributes (such as phone numer) and other system related status information (e.g. number/duration of calls per endpoint, registration status and so on). Using the SDK, you can also initiate or accept a call, adjust its volume level or do a hangup

Anyway, for simple scenarios the generic method should be sufficient and can be configured as follows:

Parameter	Voice Gateway Routing Settings
Source	Specifies the source endpoint (i.e. where the call comes in)
Mode	The type of action which shall be applied for the call: DROP will silently hangup the call, ROUTE will route the call to the specified endpoint.

Parameter	Voice Gateway Routing Settings
Destination	Specfies the target endpoint (i.e. where to call is routed to)

Client Configuration

Any SIP client must be configured to use the router as its registrar/proxy.

Parameter	X-Lite Configuration
User ID	SIP username used in from headers (i.e. subscriber name)
Domain	SIP Domain used in from headers (optional)
Authorization name	Username used for authentication (i.e. subscriber name)
Password	Password used for authentication
Display name	Name to be displayed on the handset

5.8. SYSTEM

5.8.1. System

System Settings

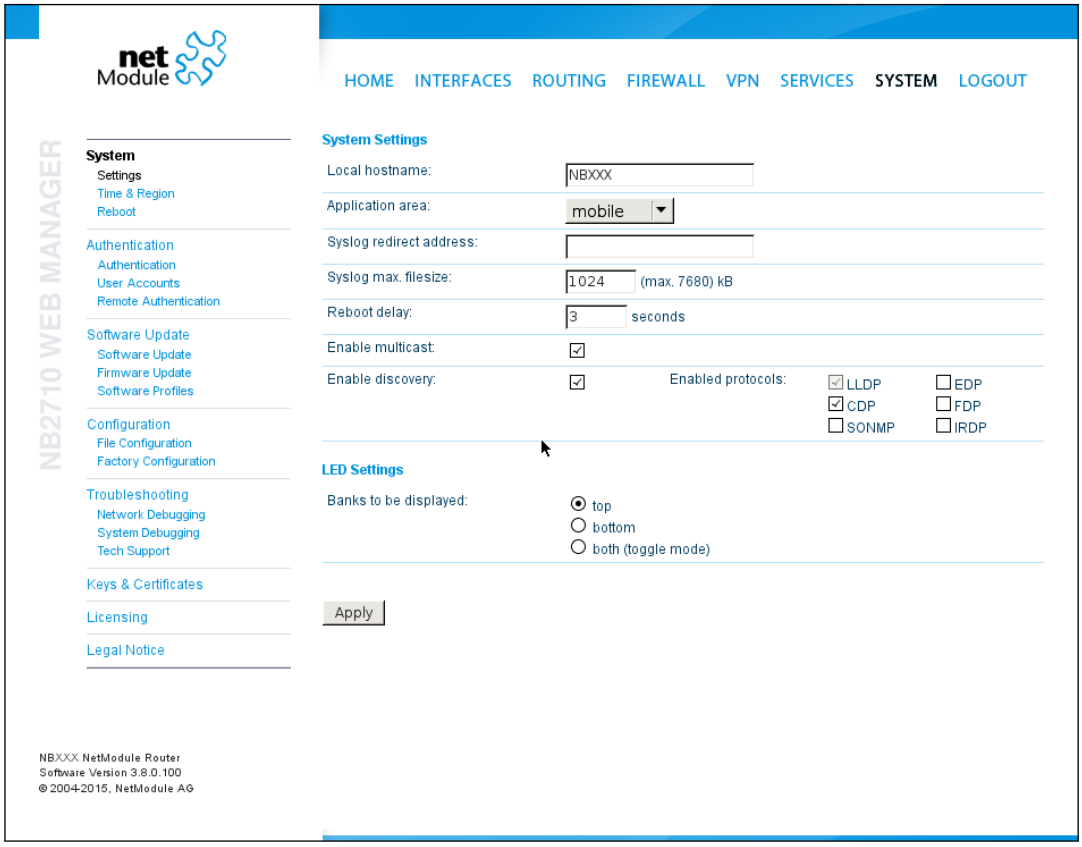


Figure 5.52.: System

The following system parameters can be set:

Parameter	System Settings
Local hostname	The hostname of the system
Application area	The desired application area which influences the system behaviour such as registration timeouts or other adaptions when operating in mobile enviroments.

Parameter	System Settings
Syslog redirect address	Specifies an IP address to which system log messages should be redirected to. A tiny system log server for Windows is included in TFTP32 which can be downloaded from our website.
Syslog max. file size	The maximum size of message log files in kilobytes until they will be rotated
Reboot delay	The number of seconds which will be waited before regular system reboots (might be needed for `system-rebooting` events)
Enable discovery	Enables host discovery over LLDP (Link Layer Discovery Protocol), CDP (Cisco Discovery Protocol), FDP (Foundry Discovery Protocol), SONMP (Nortel Discovery Protocol) and EDP (Extreme Discovery Protocol). IRDP implements RFC1256 and can also inform locally connected hosts about the nexthop gateway. Any discovered hosts will be exposed to the LLDP-MIB and can be queried over SNMP or CLI/GUI.
Banks to be displayed	You can configure the behavior of the status LEDs on the front panel of your device. They are usually divided into two banks (top/bottom) and are either indicating the connection status or the digital IO port status. You may configure toggle mode, so that the LEDs periodically cycle between the two states.

Time & Region

This page can be used for setting the system time and configuring the time zone. You may further enable daylight saving changes (e.g. automatically switching from summer to winter time) for your specific time zone.

NetModule routers can synchronize their system time by using one or more servers by the help of the Network Time Protocol (NTP) or via GPS. If enabled, the time synchronization is usually triggered after a WAN link has come up but before starting any VPN connections. Further time synchronization cycles are scheduled in background.

Parameter	Time & Region
Time Synchronisation	Enable/disable time synchronization
NTP server	Address of the primary NTP server

Parameter	Time & Region
NTP server 2	Optionally, the address of a second NTP server
Sync time from GPS	Derive time from first GPS device (if enabled)

Reboot

This page can be used to set up a periodic automatic reboot but also to trigger a manual reboot which will be issued immediately.

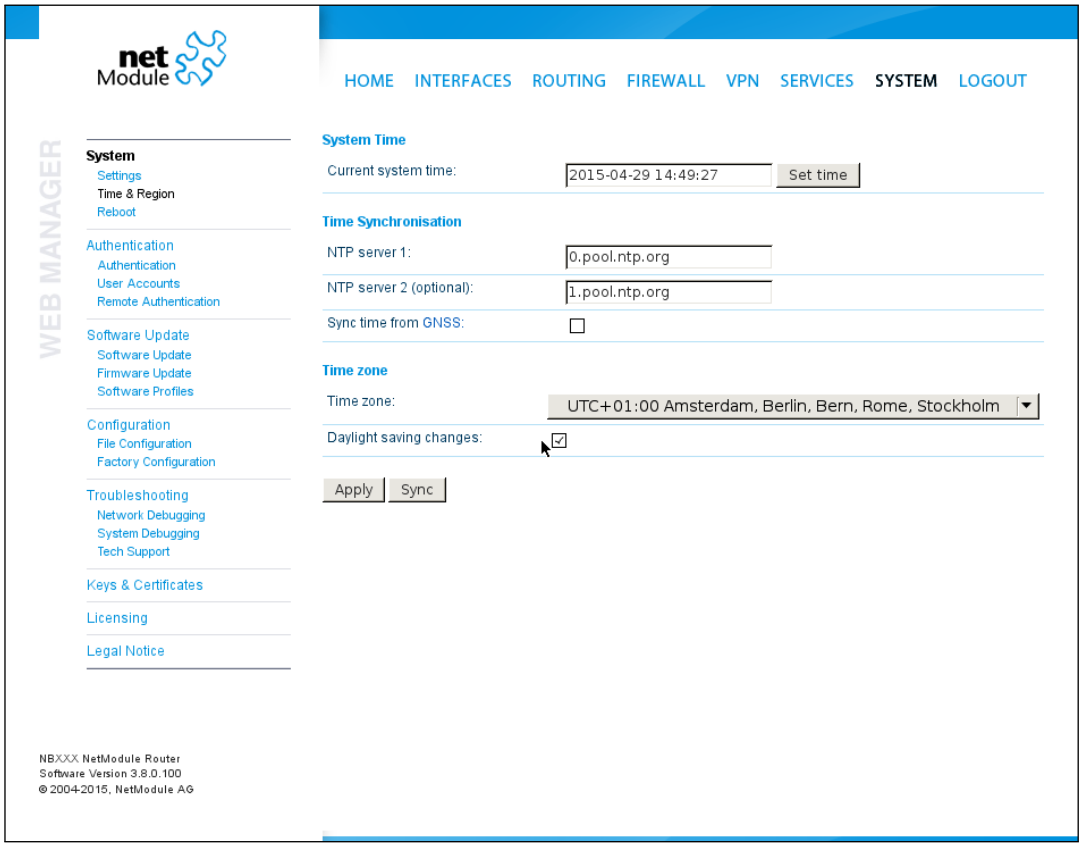


Figure 5.53.: Regional settings

5.8.2. Authentication

This page can be used to define the access model for all management interfaces (e.g. GUI, SSH/telnet server).

Parameter	Authentication Methods
Authentication required	Users can login via HTTP/telnet if authentication succeeds
Secure authentication required	Users can only login via HTTPS/ssh
Secure authentication preferred	Users will be redirected to HTTPS but can sill login via HTTP/telnet

User Accounts

By using this page you can manage the user accounts on the system.

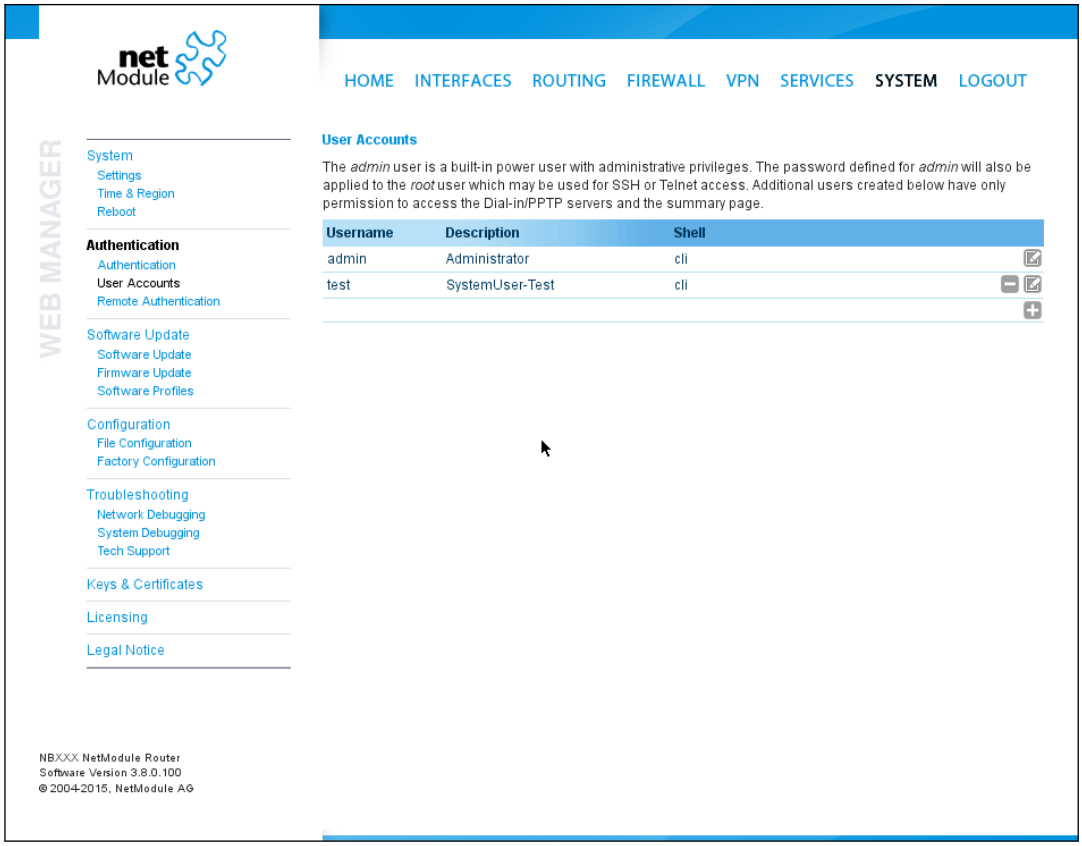


Figure 5.54.: User Accounts

The standard `admin` user is a built-in power user that has permission to access the Web

Manager and other administrative services and is used by several services as default user. Keep in mind that the `admin` password will be also applied to the `root` user which is able to enter a system shell.

Any other user represents a user with lower privileges, for instance it has only permission to view the status page or retrieve status values when using the CLI.

Parameter	User accounts management
User name	The name of the user (avoid whitespaces or special chars)
Password	The password of the user
Password confirmation	The confirmed password of the user

You will be able to modify or delete existing users here as well.

Remote Authentication

A RADIUS server can be used for authenticating remote users. This applies for the Web Manager, the WLAN network and other services supporting and incorporating remote authentication.

It can be configured as follows:

Parameter	Remote authentication settings
Administrative status	Defines whether a remote server should be used for authentication
RADIUS server	The RADIUS server address
RADIUS secret	The secret used to authenticate against the RADIUS server
Authentication port	The port used for authentication
Accounting port	The port used for accounting messages
Use for login	This option enables remotely-defined users to access the Web Manager, otherwise it is only used by services which have explicitly configured it (e.g. WLAN)

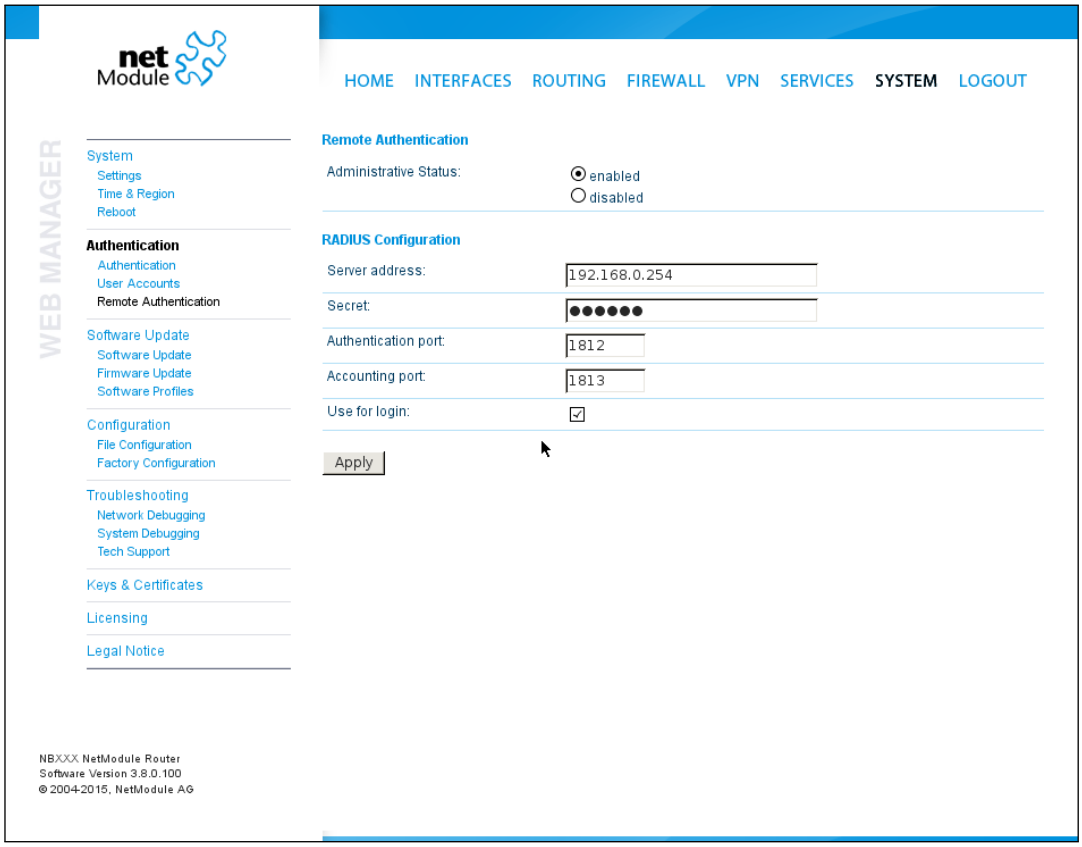


Figure 5.55.: Remote Authentication

5.8.3. Software Update

Manual Software Update

This menu can be used to run a manual software update of the system.

Parameter	Manual Software Update
Update operation	The update operation method being used. You can upload the image, download it from an URL or use the latest version from our server
URL	The server URL where the software update image should be downloaded from. Supported protocols are TFTP, HTTP, HTTPS, and FTP. Provide a URL like `protocol://server/path/file`

When issuing a software update, the current configuration (including files like keys/certificates) will be backuped. Any other modifications to the filesystem will be erased.

The configuration is generally backward-compatible. We also apply forward compatibility when downgrading to a previous software within the same release line, which is accomplished by sorting out unknown configuration directives which actually may lead to loss of settings and features. Therefore, it's always a good idea to keep a copy of the working configuration.

Attention: In case you perform a major downgrade with a previous release line (e.g. 3.7.0 to 3.6.0), please ensure to always use the latest release of that branch (i.e. 3.6.0.X) as only those tend to be fully forward-compatible. Also keep in mind, that some hardware features may not work (e.g. if not implemented in that version). In doubt, please consult our support team.

A software image can be either uploaded via the Web Manager or retrieved from a specific URL. It will be unpacked and deployed to a spare partition which gets activated if the update completed successfully. The whole procedure is accompanied by all green LEDs flashing up, the subsequent system reboot gets denoted by a slowly blinking Status LED. The backuped configuration will be applied at bootup and the Status LED will blink faster during this operation. Depending on your configuration, this may take a while.

Automatic Software Update

This menu can be used to run a automatic software update of the system.

Parameter	Automatic software update
Status	Enable/disable automatic software update

Parameter	Automatic software update
Time of day	Every day at this time the router will do a check for updates
URL	The server URL where the software update package should be downloaded from. Supported protocols are TFTP, HTTP, HTTPS, and FTP. Provide a URL like `protocol://server/path/file`

Remark: SSL certificates of HTTPS URLs will be only verified if a list of CA root certificates are provided under 5.8.8.

After the new software has been installed, the latest running configuration will be applied afterwards during bootup. This is indicated by a faster green blinking of the Status LED.

5.8.4. Module Firmware Update

This menu can be used to perform a firmware update of a specific module.

Parameter	Module Firmware Update
Update operation	The update operation method being used. You can upload a firmware package, download the files from a specifc URL or just get the latest version from our server
URL	The server URL where the firmware files should be downloaded from. Supported protocols are TFTP, HTTP, HTTPS, and FTP. Provide a URL like `protocol://server/path/file`

A firmware package (ZIP) usually consists of a flash utility and a firmware file.

Please follow http://www.netmodule.com/support/supportform.aspxin order to get the latest version.

5.8.5. Software Profiles

The system consists of two root partitions which can hold different software versions and this menu can be used to switch between them. By doing so, you can test a newer software version and simply switch-back if things go wrong.

5.8.6. Configuration

Configuration via the Web Manager becomes tedious for larger volumes of devices. The router therefore offers automatic and manual file-based configuration to automate things. Once you have successfully set up the system you can back up the configuration and restore the system with it afterwards. You can either upload a single configuration file (.cfg) or a complete package (.zip) containing the configuration file and a packed version of other essential files (such as certificates) in the root directory.

Manual File Configuration

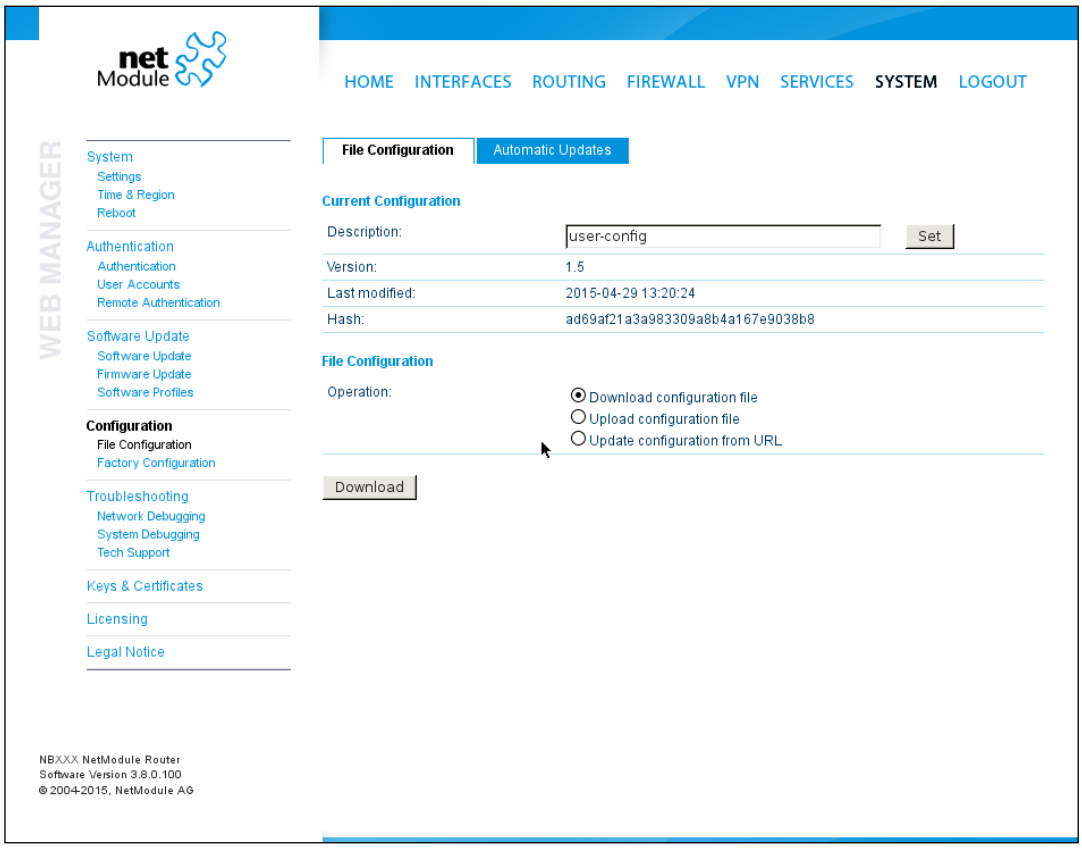


Figure 5.56.: Manual File Configuration

This section can be used to download the currently running system configuration (including essential files such as certificates). In order to restore a particular configuration you can upload a configuration previously downloaded. You can choose between missing configuration directives set to factory defaults or getting ignored, that means, potentially existing configuration directives will be kept at the system.

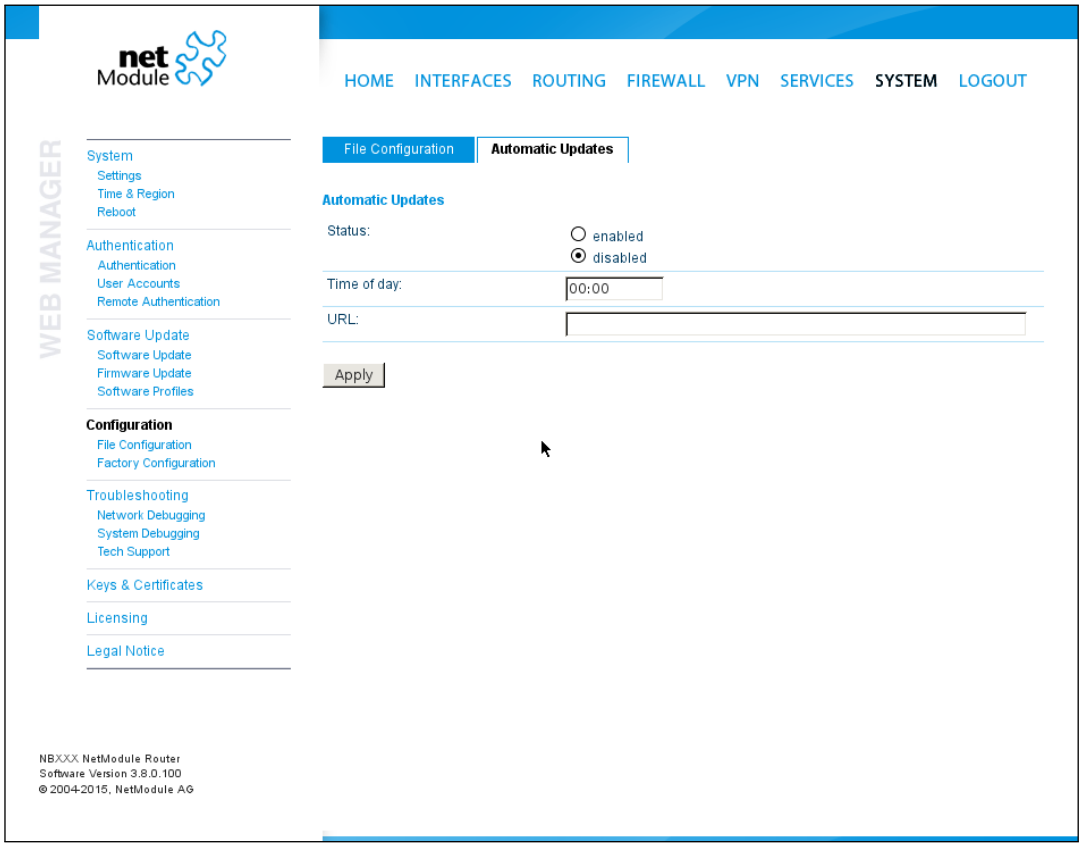


Figure 5.57.: Automatic File Configuration

Automatic File Configuration

This menu can be used to run an automatic configuration update of the system. It is configured as follows:

Parameter	Automatic File Configuration
Status	Enable/disable an automatic configuration update
Time of day	Time of day when the system should check for updates
URL	The URL where the configuration file should be retrieved from (supported protocols are HTTP, HTTPS, TFTP, FTP)

Factory Configuration

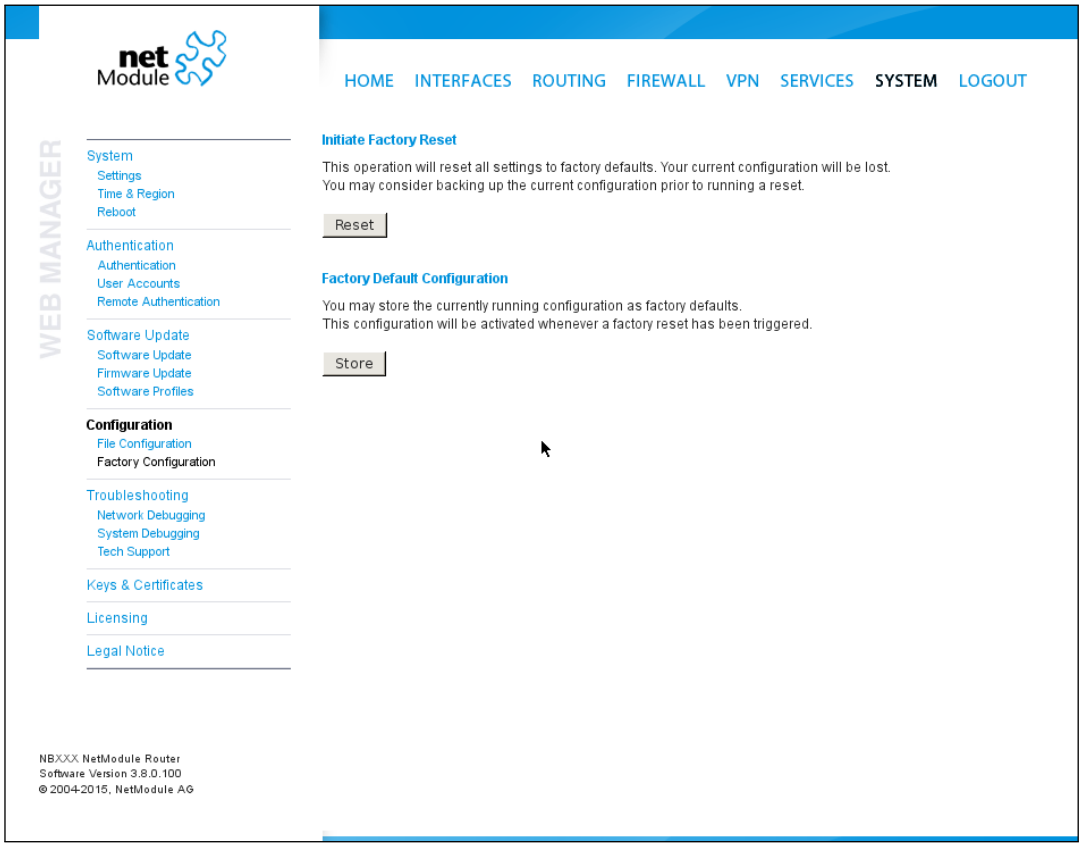


Figure 5.58.: Factory Configuration

This menu can be used to reset the device to factory defaults. Your current configuration will be lost. This procedure can also be initiated by pressing and holding the *Reset* button for at least five seconds. A successfully initiated factory reset can be noticed by all LEDs having been turned on. The factory reset will set the IP address of the first

Ethernet interface back to 192.168.1.1. You will be able to communicate again with the device using the default network parameters. You may store the currently running configuration as factory defaults which will reside active even when a factory reset has been initiated (e.g. by your service staff).

Please ensure that this corresponds to a working configuration. A real factory reset to the default settings can be achieved by restoring the original factory configuration and initiating the factory reset again.

5.8.7. Troubleshooting

Network Debugging

Log Files

You can view the system log here by selection the option *Debug log* or if you are interested in the boot log select *Boot log*.

Another way to see what is going on on the box is opening a SSH or Telnet session as *root* and typing `tail-log`. Furthermore the system log can be redirected to a syslog server, see section 5.8.1.

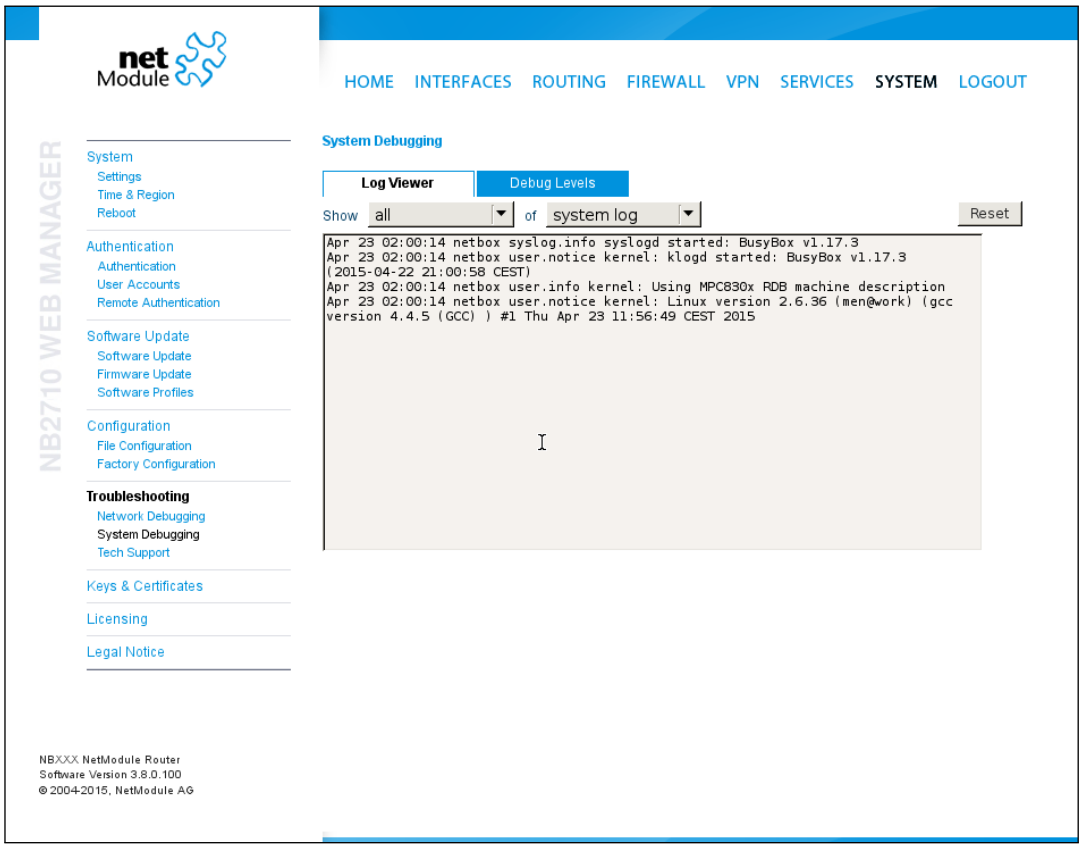


Figure 5.59.: Log Viewer

Tech Support

You can generate and download a tech support file here. We strongly recommend providing this file when getting in touch with our support team, either by e-mail or via our on-line support form, as it would significantly speed up the process of analyzing and resolving your problem. Log files can be viewed a downloaded and reset here. Please study them carefully in case of any issues. Various tools reside on this page for further

analysis of potential configuration issues.

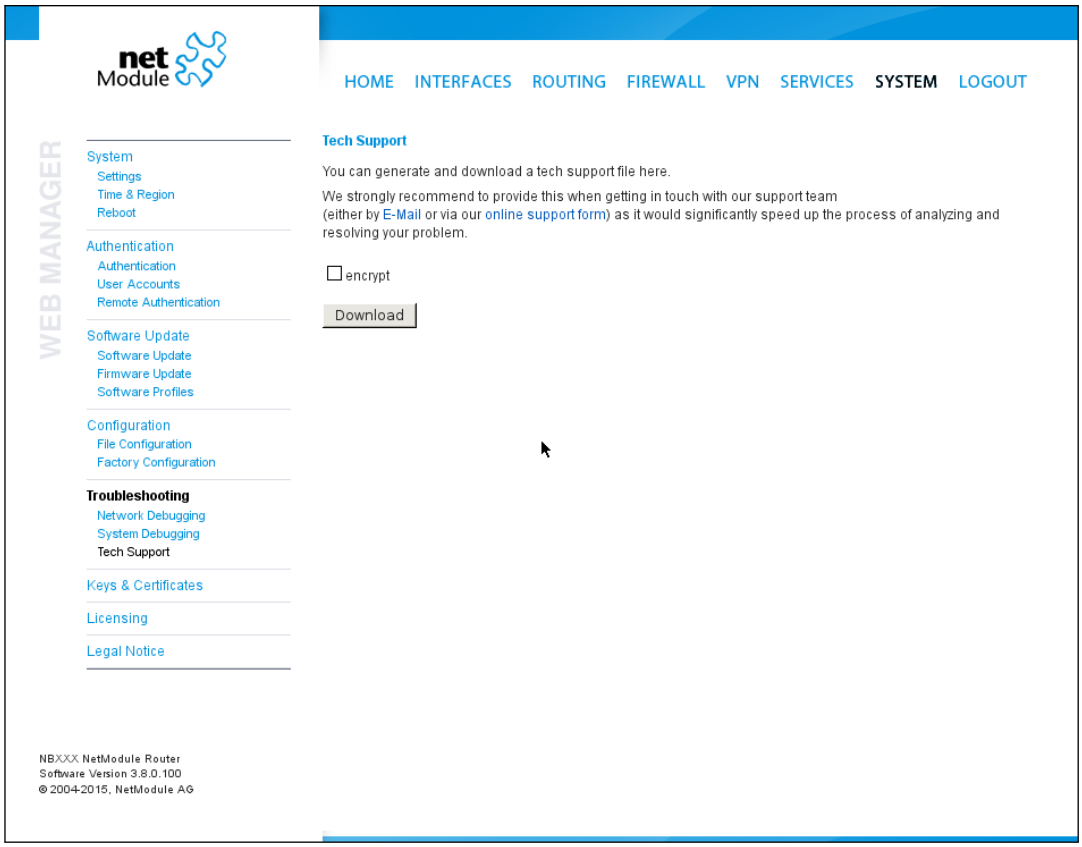


Figure 5.60.: Tech Support File

It is possible to trace any IP interface and inspect individual packet flows between hosts. This can be achieved by logging onto the box and start a network packet capture by using the tool *tcdump*. We recommend to use the -n switch to bypass name resolution (e.g. `tcpdump -n -i lan0`). You may also generate a dump in PCAP format using the Web Manager, download it to your computer and perform further inspections with Wireshark (available at www.wireshark.org).

5.8.8. Keys and Certificates

The key and certificate page lets you generate required files for securing your services (such as HTTP and SSH server) but also to implement authentication and encryption for certificate-based VPN tunnels and WLAN clients.

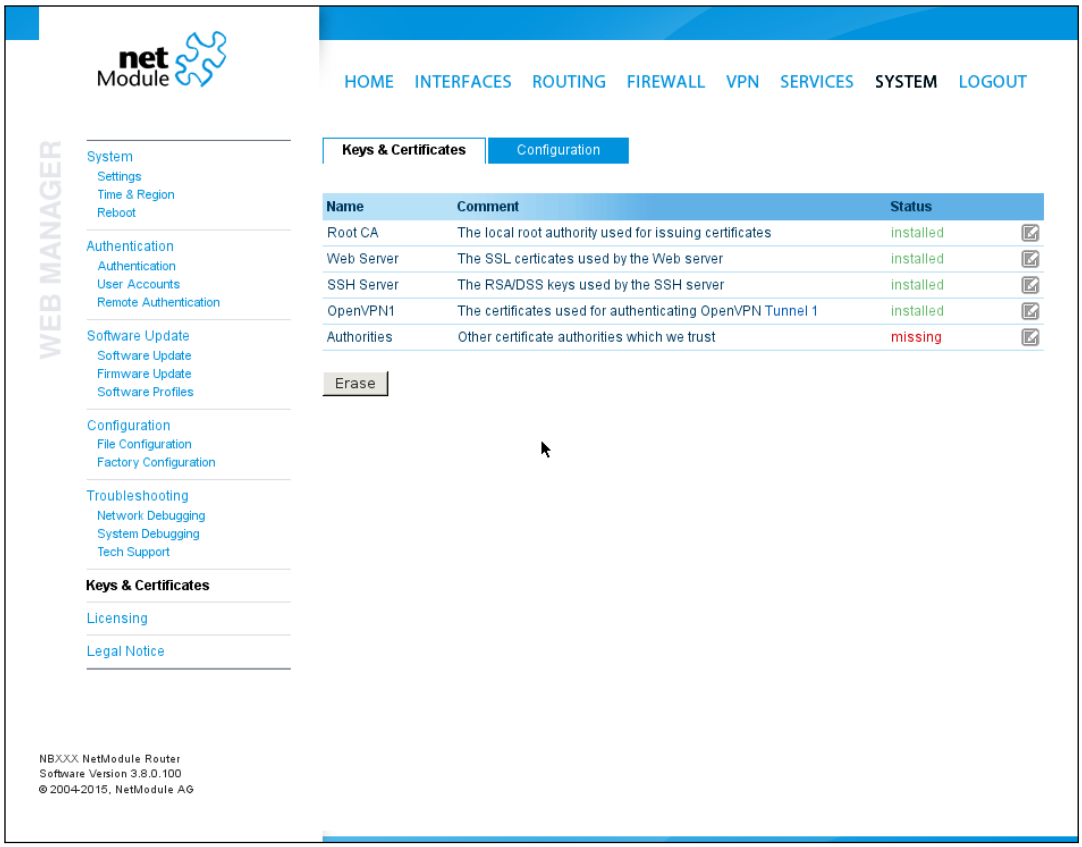


Figure 5.61.: Keys and certificates

The entry pages shows an overview about installed keys and certificates. The following sections may appear:

Type	Description
Root CA	The root Certificate Authority (CA) which issues certificates, its key can be used to certify it at trusted third party on other systems
Web Server	The certificates for the Web server required for running HTTP over SSL (HTTPS).
SSH Server	The DSS/DSA keys for the SSH server.

Type	Description
OpenVPN	Server or client keys and certificates for running OpenVPN tunnels.
IPsec	Server or client keys and certificates for running IPsec tunnels.
WLAN	Keys and certificates for implementing certificate-based WLAN authentication (e.g. WPA-EAP-TLS).
Authorities	Other certificate authorities which we trust when establishing SSL client connections.

Table 5.105.: Certificate Sections

For each certificate section it is possible to perform the following operations:

Operation	Description
generate locally	Generate key and certificate locally on the box (see 5.8.8 for more options)
upload files	Key and certificate will be uploaded. We support files in PKCS12, PKCS7, PEM/DER format as well as RSA/DSS keys in OpenSSH or Dropbear format.
enroll via SCEP	Enroll key and certificate via SCEP (see 5.8.8 for more options)
download certificate	Download key and certificate in ZIP format (files will be encoded in PEM format)
create signing request	Generate key locally and create a signing request to retrieve a certificate signed by another authority
erase certificate	Erase all keys and certificates associated with this section

Table 5.106.: Certificate Operations

Configuration

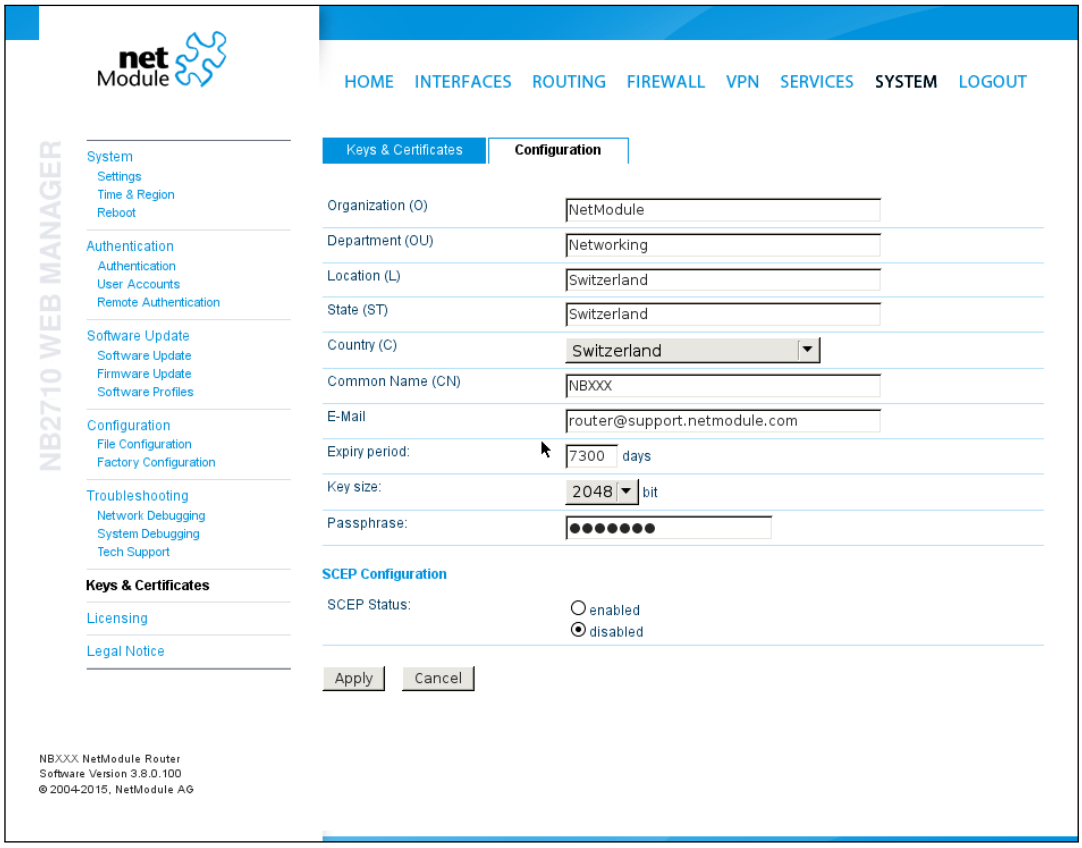


Figure 5.62.: Certificate Configuration

This page provides some general configuration options which will be applied when operating on keys and certificates.
If keys, certificates and signing requests are generated locally, the following settings will be take into account:

Parameter	Certificate Configuration
Organisation (O)	The certificate owner's organization
Department (OU)	The name of the organizational unit to which the certificate issuer belongs
Location (L)	The certificate owner's location
State (ST)	The certificate owner's state
Country (C)	The certificate owner's country (usually a TLD abbreviation)

Parameter	Certificate Configuration
Common Name (CN)	The certificate owner's common name, mainly used to identify a host
E-Mail	The certificate owner's email address
Expiry period	The number of days a certificate will be valid from now on
Key size	The length of the private key in bit
Passphrase	The passphrase for accessing/opening a private key

Please be aware of the fact, that the local random number generator (RNG) provides pretty good randomness for most applications. If stronger cryptography is mandatory, we suggest to create the keys at an external RNG device or manage all certificates completely on a remote certification server. Nevertheless, using a local certificate authority can issue and manage all required certificates and also run a certificate revokation list (CRL).
When importing keys, the certificate and key file can be uploaded individually encoded in PEM/DER or PKCS7 format. All files (CA certificate, certificate and private key) can also be uploaded in one stroke by using the container format PKCS12. RSA/DSS keys can be converted from OpenSSH or Dropbear formats. It is possible to specify the passphrase for opening the private key. Please note that the system will generally apply the system-wide certificate passphrase on a key when installing the certificate. Thus, changing the general passphrase will result in all local keys getting equipped with the new one.

SCEP Configuration

If certificates are getting enrolled by using the Simple Certificate Enrollment Protocol (SCEP) the following settings can be configured:

Parameter	SCEP Configuration
SCEP status	Specifies whether SCEP is enabled or not
URL	The SCEP URL, usually in the form `http://<host>/<path>/pkiclient.exe`
CA fingerprint	The fingerprint of the certificate used to identify the remote authority. If left empty, any CA will be trusted.
Fingerprint algorithm	The fingerprint algorithm for identifying the CA (MD5 or SHA1)
Poll interval	The polling interval in seconds for a certificate request

Parameter	SCEP Configuration
Request timeout	The max. polling time in seconds for a certificate request

When enrolling certificates, the CA certificate will be initially fetched from the specified SCEP URL using the `getca` operation. It will be shown on the configuration page and it has to be verified that it belongs to the correct authority. Otherwise, the CA must be rejected. This part is essential when using SCEP as it builds up the chain of trust.

If a certificate enrollment request times out, it is possible to re-trigger the interrupted enrollment request and it will be resumed using the previously generated key. In case a request has been rejected, you are required to erase the certificate first and then start the enrollment process all over again.

Authorities

For SSL client connections (as used by SDK functions or when downloading configuration/software images) you might upload a list of CA certificates which are considered trusted.

To obtain the CA certificate from a particular site with Mozilla Firefox, the following steps will be required:

- Point the browser to the relevant HTTPS website
- Click the padlock in the address bar
- Click the **More Information** and the **View Certificate** button
- Select the **Details** tab press the **Export** button
- Choose a path for the file (e.g. website.pem)

The PEM-encoded X.509 certificate files can be edited and appended using a simple editor and then uploaded to the box. Once present, an SSL client connection will terminate if verification with any of those CA certificates fails.

5.8.9. Licensing

Certain features of NetModule routers require a valid license to be present in the system, some of them also depend on the mounted modules. Please contact us for getting a valid license for available components and we will provide a license file based on your serial number which can be installed to the router afterwards.

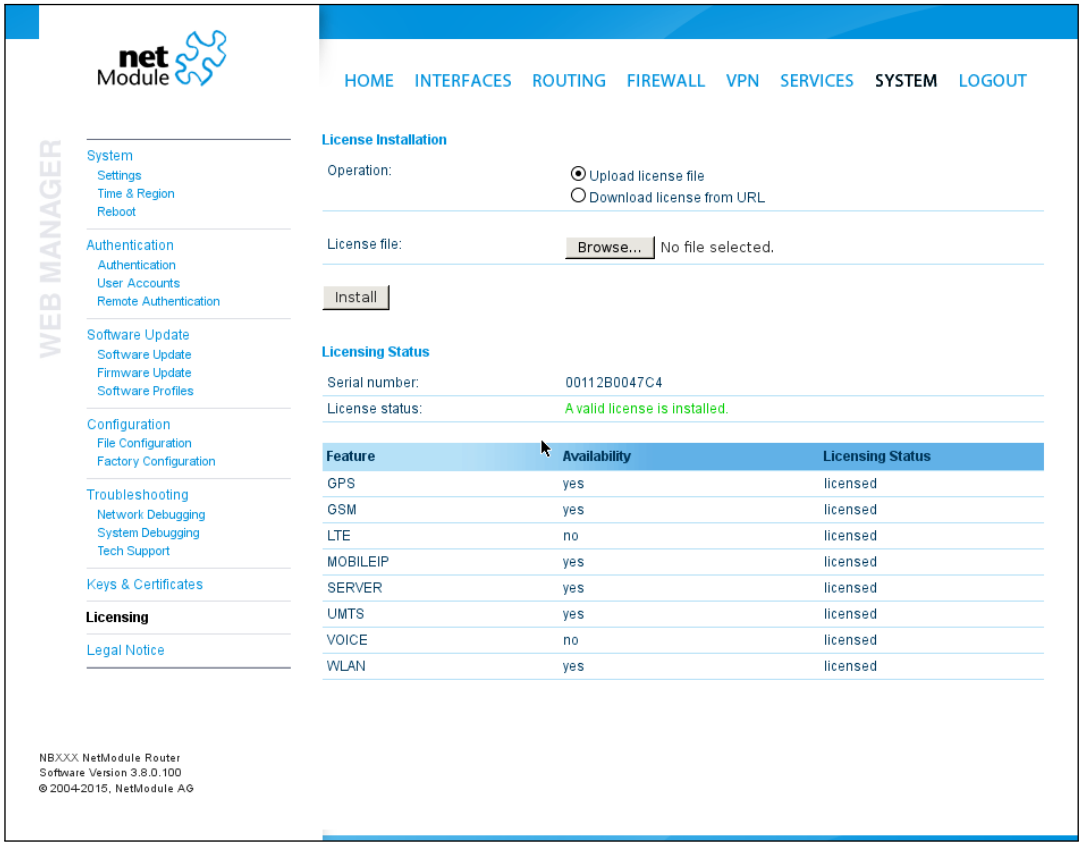


Figure 5.63.: Licensing

5.8.10. Legal Notice

OSS Notice

We inform you that NetModule products may contain in part open-source software. We are distributing such open-source software to you under the terms of GNU General Public License (GPL), GNU Lesser General Public License (LGPL) or other open-source licenses.

These licenses allow you to run, copy, distribute, study, change and improve any software covered by GPL, Lesser GPL, or other open-source licenses without any restrictions from us or our end user license agreement on what you may do with that software. Unless required by applicable law or agreed to in writing, software distributed under open-source licenses is distributed on an "AS IS" basis, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.

To obtain the corresponding open source codes covered by these licenses, please contact our technical support at router@support.netmodule.com.

Acknowledgements

This product includes PHP, freely available from http://www.php.net.
This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit (http://www.openssl.org/).
This product includes cryptographic software written by Eric Young(eay@cryptsoft.com).
This product includes software written by Tim Hudson (tjh@cryptsoft.com).
This product includes software written Jean-loup Gailly and Mark Adler.
This product includes software MD5 Message-Digest Algorithm by RSA Data Security, Inc.
This product includes an implementation of the AES encryption algorithm based on code released by Dr Brian Gladman.
Multiple-precision arithmetic code originally written by David Ireland
Software from The FreeBSD Project (www.freebsd.org)

5.9. LOGOUT

Please use this menu to log out from the Web Manager.

6. Command Line Interface

The Command Line Interface (CLI) offers a generic control interface to the router and can be used to get/set configuration parameters, apply updates, restart services or perform other system tasks.

It will be started automatically in interactive mode when logging in as *admin* user or by running `cli -i`. However, the same syntax can be used when calling it from the system shell. A list of available commands can be displayed by running `cli -l`.

The CLI supports TAB completion, that is expanding entered words or fragments by hitting the TAB key at any time. This applies to commands but also to some arguments and generally offers a convenient way for working on the shell.

Please note that each CLI session will perform an automatic logout as soon as a certain time of inactivity (10 minutes by default) has been reached. It can be turned off by the command `no-autologout`.

6.1. General Usage

When operating the CLI in interactive mode, each entered command will be executed by the `RETURN` key. You can use the `Left` and `Right` keys to move the current point between entered characters or use the `Up` and `Down` keys to search the history of entered commands. Typing `exit` as well as pressing `CTRL-c` twice or `CTRL-d` on an empty command line will exit the CLI.

List of supported key sequences:

Key Sequence	Action
`CTRL-a`	Move to the start of the current line
`CTRL-e`	Move to the end of the line
`CTRL-f`	Move forward a character
`CTRL-b`	Move back a character
`ALT-f`	Move forward to the end of the next word
`ALT-b`	Move back to the start of the current or previous word

Key Sequence	Action
CTRL-l	Clear the screen leaving the current line at the top of the screen; with an argument given, refresh the current line without clearing the screen
CTRL-p	Fetch the previous command from the history list, moving back in the list
CTRL-n	Fetch the next command from the history list, moving forward in the list
ALT-<	Move to the first line in the history
ALT->	Move to the end of the input history
CTRL-r	Search backward starting at the current line and moving up through the history
CTRL-s	Freeze session
CTRL-q	Reactivate frozen session
CTRL-d	Delete character at point or exit CLI if at the beginning of the line
CTRL-t	Drag the character before point forward moving point forward as well; if point is at the end of the line, then this transposes the two characters before the point
ALT-t	Drag the word before point past the word after point, moving point over that word as well. If point is at the end of the line, this transposes the last two words on the line.
CTRL-k	Delete the text from point to the end of the line
CTRL-y	Yank the top of the deleted text into the buffer at point

Please note, that it can be required to apply quotes (") when entering commands with arguments containing whitespaces.
The following sections are now trying to explain the available commands.

6.2. Print Help

The `help` command can be used to get the list of available commands when called without arguments, otherwise it will print the usage of the specified command.

```
> help
```

```
Usage:
        help [<command>]

Available commands:

        get                     Get config parameters
        set                     Set config parameters
        update                  Update system facilities
        cert                    Manage keys and certificates
        status                  Get status information
        scan                    Scan networks
        send                    Send message, mail, techsupport or ussd
        restart                 Restart service
        debug                   Debug system
        reset                   Reset system to factory defaults
        reboot                  Reboot system
        shell                   Run shell command
        help                    Print help for command
        no-autologout           Turn off auto-logout
        history                 Show command history
        exit                    Exit
```

6.3. Getting Config Parameters

The `get` command can be used to get configuration values.

```
> get -h
Usage:
        get [-hsvfc] <parameter> [<parameter>..]

Options:
        -s      generate sourceable output
        -v      validate config parameter
        -f      get factory default rather than current value
        -c      show configuration sections
```

6.4. Setting Config Parameters

The `set` command can be used to set configuration values.

```
> set -h
```

```
Usage:
        set [-hv] <parameter>=<value> [<parameter>=<value>..]

Options:
        -v      validate config parameter
```

6.5. Getting Status Information

The `status` command can be used to get various status information of the system.

```
> status -h
Usage:
        status [-hs] <section>

Options:
        -s      generate sourceable output

Available sections:

        summary             Short status summary
        info                System and config information
        config              Current configuration
        system              System information
        configuration       Configuration information
        license             License information
        wwan                WWAN module status
        wlan                WLAN module status
        gnss                GNSS (GPS) module status
        eth                 Ethernet interface status
        lan                 LAN interface status
        wan                 WAN interface status
        openvpn             OpenVPN connection status
        ipsec               IPsec connection status
        pptp                PPTP connection status
        gre                 GRE connection status
        dialin              Dial-In connection status
        mobileip            MobileIP status
        dio                 Digital IO status
        audio               Audio module status
        can                 CAN module status
        uart                UART module status
        ibis                IBIS module status
        redundancy          Redundancy status
```

```
        sms                 SMS status
        firewall            Firewall status
        qos                 QoS status
        neigh               Neighborhood status
        location            Current Location
```

6.6. Scanning Networks

The scan command can be used to scan for available WWAN and WLAN networks.

```
> scan -h
Usage:
        scan [-hs] <interface>

Options:
        -s      generate sourceable output
```

6.7. Sending E-Mail or SMS

The send command can be used to send a message via E-Mail/SMS to the specified address or phone number.

```
> send -h
Usage:
        send [-h] <type> <dest> <msg>

Options:
        <type>      type of message to be sent (mail, sms,
        techsupport, ussd)
        <dest>      destination of message (mail-address, phone-
        number or index)
        <msg>       message to be sent
```

6.8. Updating System Facilities

The update command can be used to perform various system updates.

```
> update -h
Usage:
        update [-hfrsn] <software|config|license|sshkeys> <URL>
```

```
Options:
        -r      reboot after update
        -f      force update
        -n      don't reset missing config values with factory
        defaults
        -s      show update status

Available update targets:

        software            Perform software update
        firmware            Perform module firmware update
        config              Update configuration
        license             Update licenses
        sshkeys             Install SSH authorized keys

You may also run 'update software latest' to install the latest
version
from our server.
```

6.9. Manage keys and certificates

The `cert` command can be used to manage keys and certificates.

```
> cert -h

Usage:
        cert [-h] [-p phrase] <operation> <cert> [<url>]

Possible operations:

        install             install a certificate from specified URL
        create              create a certificate locally
        enroll              enroll a certificate via SCEP
        erase               erase an installed certificate
        view                view an installed certificate
```

6.10. Restarting Services

The `restart` command can be used to restart system services.

```
> restart -h
```

```
Usage:
        restart [-h] <service>

Available services:

        configd             Configuration daemon
        dnsmasq             DNS/DHCP server
        dropbear            SSH server
        firewall            Firewall and NAPT
        gpsd                GPS daemon
        gre                 GRE connections
        ipsec               IPsec connections
        lighttpd            HTTP server
        link-manager        WAN links
        network             Networking
        openvpn             OpenVPN connections
        pptp                PPTP connections
        qos                 QoS daemon
        smsd                SMS daemon
        snmpd               SNMP daemon
        surveyor            Supervision daemon
        syslog              Syslog daemon
        telnet              Telnet server
        usbipd              USB/IP daemon
        voiced              Voice daemon
        vrrpd               VRRP daemon
        wlan                WLAN interfaces
        wwan-manager        WWAN manager
```

6.11. Debug System

The debug command can be used to obtain debug/log messages.

```
> debug -h
Usage:
        debug [-h] <target>

Available debug targets:

        configd
        event-manager
        home-agent
        led-manager
```

```
        link-manager
        mobile-node
        qmid
        qosd
        scripts
        sdkhost
        ser2net
        smsd
        surveyor
        swupdate
        system
        voiced
        watchdog
        wwan-manager
        wwanmd
```

6.12. Resetting System

The `reset` command can be used to reset the router back to factory defaults.

```
> reset -h
Usage:
        reset [-h]
```

6.13. Rebooting System

The `reboot` command can be used to reboot the router.

```
> reboot -h
Usage:
        reboot [-h]
```

6.14. Running Shell Commands

The `shell` command can be used to execute a system shell and run any arbitrary application or script.

```
> shell -h
Usage:
        shell [-h] [<cmd>]
```

6.15. Working with History

The `history` command will print the list of entered commands on a per-user basis.

```
> history -h
Usage:
        history [-c]
```

It can be cleared by `history -c`.

6.16. CLI-PHP

CLI-PHP, the HTTP frontend to the CLI application, can be used to configure and control the router remotely. It is enabled in factory configuration, thus can be used for deployment purposes, but disabled as soon as the admin account has been set up.
The service can later be turned on/off by setting the `cliphp.status` configuration parameter:

```
    cliphp.status=0         Service is disabled
    cliphp.status=1         Service is enabled
```

This section describes the CLI-PHP interface for Version 2. It accepts POST and GET requests.
Running with GET requests, the general usage is defined as follows:

```
Usage:
  http(s)://cli.php?<key1>=<value1>&<key2>=<value2>..<keyN>=<valueN>

      Available keys:

      output          Output format (html, plain)
      usr             Username to be used for authentication
      pwd             Password to be used for authentication
      command         Command to be executed
      arg0..arg31     Arguments passed to commands

Notes:
  The commands correspond to CLI commands as seen by 'cli -l', the
  arguments (arg0..arg31) will be directly passed to cli.

  Thus, an URL containing the following sequence:
```

```
   command=get&arg0=admin.password&arg1=admin.debug&arg2=admin.
   access

  will lead to cli being called as:

   cli get "admin.password" "admin.debug" "admin.access"

  It supports whitespaces but please be aware that any special
  characters in
  the URL must be specified according to RFC1738 (usually done by
  common
  clients such as wget, lynx, curl).

Response:
  The returned response will always contain a status line in the
  format:

  <return>: <msg>

  with return values of OK if succeeded and ERROR if failed. Any
  output from the commands will be appended.

Examples:
  OK: status command successful
  ERROR: authentication failed
```

status - Display status information

```
Key usage:
  command=status[&arg0=<section>]

Notes:
  Available sections can be retrieved by running
  command=status&arg0=-h.
  Please note that the status summary can be displayed without
  authentication.

Examples:
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=status&arg0=-h

  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=status&arg0=summary
```

```
http://192.168.1.1/cli.php?version=2&output=html&command=status
```

get - Get configuration parameter

```
Key usage:
  command=get&arg0=<config-key>[&arg1=<config-key>..]

Examples:
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=get&arg0=config.version

  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=get&arg0=openvpn.status&arg1=snmp.status&arg2=
  ipsec.status
```

set - Set configuration parameter

```
Key usage:
  command=set&arg0=<config-key>&arg1=<config-value>[&arg2=<config-
  key>&arg3=<config-value>..]

Notes:
  In contrast to the other commands, this command requires a set of
  tuples because of the reserved '=' char, i.e.
  [arg0=key0, arg1=val0], [arg2=key1, arg3=val1], [arg4=key2, arg5=
  val2], etc

Examples:
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=set&arg0=snmp.status&arg1=1

  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=set&arg0=snmp.status&arg1=0&arg2=openvpn.status&
  arg3=1
```

restart - Restart a system service

```
Key usage:
  command=restart&arg0=<service>

Notes:
  Available services can be retrieved by running 'command=restart&
```

```
  arg0=-h'

Examples:
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=restart&arg0=-h

  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=restart&arg0=link-manager
```

reboot - Trigger system reboot

```
Key usage:
  command=reboot

Examples:
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=reboot
```

reset - Run factory reset

```
Key usage:
  command=reset

Examples:
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=reset
```

update - Update system facilities

```
Key usage:
  command=update&arg0=<facility>&arg1=<URL>

Notes:
  Available facilities can be retrieved by running 'command=update&
  arg0=-h'

Examples:
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
  admin01&command=update&arg0=software&arg1=tftp://192.168.1.254/
  latest

  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
```

```
admin01&command=update&arg0=config&arg1=tftp://192.168.1.254/user-
config.zip

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
admin01&command=update&arg0=license&arg1=http://192.168.1.254/xxx.
lic

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
admin01&command=update&arg0=firmware&arg1=wwan0&arg2=tftp
://192.168.1.254/firmware
```

send - Send SMS

```
Key usage:
  command=send&arg0=sms&arg1=<number>&arg2=<text>


Notes:
The phone number has to be specified in international format such as
 +123456789 including a leading plus sign (which can be encoded with
 \%2B). The SMS daemon must be properly configured prior to using
that function.

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
admin01&command=send&arg0=sms&arg1=\%2B123456789&arg2=test
```

send - Send E-Mail

```
Key usage:
  command=send&arg0=mail&arg1=<address>&arg2=<text>

Notes:
The address has to be a valid E-Mail address such as abc@abc.com (
the at-sign can be encoded with \%40). The E-Mail client must be
properly configured prior to using that function.

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
admin01&command=send&arg0=mail&arg1=abc\%40abc.com&arg2=test
```

send - Send TechSupport

```
Key usage:
  command=send&arg0=techsupport&arg1=stdout
  command=send&arg0=techsupport&arg1=<address>&arg2=<subject>

Notes:
The address has to be a valid E-Mail address such as abc@abc.com (
the at-sign can be encoded with \%40). The E-Mail client must be
properly configured prior to using that function.
In case of stdout, the downloaded techsupport file will be called '
download'.

Examples:

http://192.168.1.1/cli.php?version=2&output=mime&usr=admin&pwd=
admin01&command=send&arg0=techsupport&arg1=stdout
http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
admin01&command=send&arg0=techsupport&arg1=abc\%40abc.com&arg2=
subject
```

send - Send USSD code

```
Key usage:
  command=send&arg0=ussd&arg1=<card>&arg2=<code>

Notes:
The argument card specifies the card module index (e.g. 0 for wwan0)
. The USSD code can consist of digits, plus signs, asterisks (can be
 encoded with \%2A) and dashes (can be encoded with \%23).

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
admin01&command=send&arg0=ussd&arg1=0&arg2=\%2A100\%23
```

7. Technical Support

NetModule's mission statement is to provide you with state of the art products, technologies and services for your embedded applications. This certainly includes a professional and friendly team of support engineers which will be pleased to offer consultancy, provide assistance and deliver solutions in case of technical issues. With their broad-based experience they will be able to narrow down your problem and thus prevent you from getting too much gray hair.

In case of support requests please use the form at our support page and submit a detailed description of your problem together with a tech-support file which contains all the necessary information to speed up the process of analyzing and resolving your problem.

The latest software and documentation material can found in the technical support area via the NetModule website.

Feedback

Your feedback is highly appreciated; please send comments, suggestions, feature requests, error reports or your personal user experience with this NB2710 router to router@support.netmodule.com.

8. Legal Notice

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Contact

Please contact us for up-to-date product descriptions, documentation, application notes, firmware upgrades, troubleshooting tips, press releases or any other concerns.

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A. Appendix

A.1. Abbrevations

Parameter	Description
ETHx	Corresponds to Ethernet interfaces (either single or switched ones)
LANx	LAN interfaces which are generally based on Ethernet interfaces (including bridges)
WLANx	Refers to a Wireless LAN interface which will be represented as additional LAN interface when configured as access point
WWANx	Refers to a Wireless Wide Area Network (2G/3G/4G) connection
TUNx	Specifies an OpenVPN tunnel interface (based on TUN)
TAPx	Specifies an OpenVPN tunnel interface (based on TAP)
PPTPx	Specifies a PPTP tunnel interface
MOBILEIPx	Refers to a Mobile IP tunnel interface
SIMx	Specifies the SIM slot as seen on the front panel
GNSSx	Specifies a Global Navigation Satellite System module
Mobilex	Identifies a WWAN modem
SERIALx	Identifies a serial port
OUTx	Specifies a digital I/O output port (DOx)
INx	Specifies a digital I/O input port (DIx)
ANY	Generally includes all options offered by the current section
APN	Access Point Name
CID	A Cell ID is a generally unique number used to identify each Base Transceiver Station (BTS).

Parameter	Description
LAC	The Location Area Code corresponds to an identifier of a set of base stations that are grouped together to optimize signaling
LAI	The Location Area Identity is a globally unique number that identifies the country, network provider and location area
MSS	Maximum Segment Size
MTU	Maximum Transmission Unit
DNS	Domain Name System
NAPT	Network Address and Port Translation
DHCP	Dynamic Host Configuration Protocol
SDK	Script Development Kit which can be used to program applications
CLI	Command Line Interface, a generic interface to query the router or perform system tasks
SIM	Subscriber Identity Module
SMS	Short Message Service
SSID	Service Set Identifiers, can be used to define multiple WLAN networks on a module
STP	Spanning Tree Protocol
USSD	Unstructured Supplementary Service Data
VRRP	Virtual Router Redundancy Protocol
VPN	Virtual Private Network
WAN	WAN links include all Wide Area Network interfaces which are currently activated in the system
FQDN	Fully qualified domain name
ASU	Arbitrary Strength Unit
RSRP	Referenz Signal Received Power
RSRQ	Reference Signal Received Quality
LAI	Location Area Identification
LAC	Location Area Code

Parameter	Description
MCC	Mobile Country Code
MNC	Mobile Network Code
CID	Cell-ID
MSISDN	Mobile Subscriber Integrated Services Digital Network Number
ICCID	Integrated Circuit Card Identifier
MEID	Mobile Equipment Identifier
IMSI	International Mobile Subscriber Identity
IMEI	International Mobile Station Equipment Identity

Table A.1.: Abbreviations

In general, internal interfaces are written lower-case and may have a different naming. Their index starts from zero, whereas interfaces seen by the user will be written in capital letters starting from one.

A.2. System Events

ID	Event	Description
101	wan-up	WAN link came up
102	wan-down	WAN link went down
201	dio-in1-on	DIO IN1 turned on
202	dio-in1-off	DIO IN1 turned off
203	dio-in2-on	DIO IN2 turned on
204	dio-in2-off	DIO IN2 turned off
205	dio-out1-on	DIO OUT1 turned on
206	dio-out1-off	DIO OUT1 turned off
207	dio-out2-on	DIO OUT2 turned on
208	dio-out2-off	DIO OUT2 turned off
301	gps-up	GPS signal is available
302	gps-down	GPS signal is not available

ID	Event	Description
401	openvpn-up	OpenVPN connection came up
402	openvpn-down	OpenVPN connection went down
403	ipsec-up	IPsec connection came up
404	ipsec-down	IPsec connection went down
406	pptp-up	PPTP connection came up
407	pptp-down	PPTP connection went down
408	dialin-up	Dial-In connection came up
409	dialin-down	Dial-In connection went down
410	mobileip-up	Mobile IP connection came up
411	mobileip-down	Mobile IP connection went down
412	gre-up	GRE connection came up
413	gre-down	GRE connection went down
501	system-login-failed	User login failed
502	system-login-succeeded	User login succeeded
503	system-logout	User logged out
504	system-rebooting	System reboot has been triggered
505	system-startup	System has been started
506	test	test event
507	sdk-startup	SDK has been started
508	system-time-updated	System time has been updated
601	sms-sent	SMS has been sent
602	sms-notsent	SMS has not been sent
603	sms-received	SMS has been received
604	sms-report-received	SMS report has been received
701	call-incoming	A voice call is coming in
702	call-outgoing	Outgoing voice call is being established

ID	Event	Description
801	ddns-update-succeeded	Dynamic DNS update succeeded
802	ddns-update-failed	Dynamic DNS update failed
901	usb-storage-added	USB storage device has been added
902	usb-storage-removed	USB storage device has been removed
903	usb-eth-added	USB Ethernet device has been added
904	usb-eth-removed	USB Ethernet device has been removed
905	usb-serial-added	USB serial device has been added
906	usb-serial-removed	USB serial device has been removed
1001	redundancy-master	System is now master router
1002	redundancy-backup	System is now backup router

Table A.2.: System Events

A.3. Factory Configuration

The factory configuration including default values for any configuration parameter can be derived from the file `/etc/config/factory-config.cfg` on the router. You may also call `cli get -f <parameter>` for obtaining a specific default value.

A.4. SNMP VENDOR MIB

```
-- ************************************************************************
-- NetModule AG VENDOR MIB
--
--
-- (c) COPYRIGHT 2017 by NetModule AG, Switzerland
-- All rights reserved.
--
--
-- ************************************************************************

NB-MIB DEFINITIONS ::= BEGIN

-- ************************************************************************
-- imports
-- ************************************************************************

IMPORTS
       MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE,
       Integer32, Counter32, Gauge32,
       Counter64, TimeTicks                    FROM SNMPv2-SMI
       TEXTUAL-CONVENTION, DisplayString,
       PhysAddress, TruthValue, RowStatus,
       TimeStamp, AutonomousType, TestAndIncr  FROM SNMPv2-TC
       MODULE-COMPLIANCE, OBJECT-GROUP         FROM SNMPv2-CONF
       snmpTraps                               FROM SNMPv2-MIB
       URLString                               FROM NETWORK-SERVICES-MIB
       enterprises                             FROM SNMPv2-SMI;

-- ************************************************************************
-- module definition
-- ************************************************************************

nb MODULE-IDENTITY
        LAST-UPDATED "201411241000Z"
        ORGANIZATION "NetModule AG"
        CONTACT-INFO
            "NetModule AG, Switzerland"
        DESCRIPTION
            "MIB module which defines the NB router specific entities"

        REVISION "201411241000Z"
        DESCRIPTION
             "MIB for software release 3.8"

        REVISION "201405091000Z"
        DESCRIPTION
             "MIB for software release 3.7"

        REVISION "201212191000Z"
        DESCRIPTION
            "MIB for software release 3.6"
        ::= { netmodule 10 }


-- ************************************************************************
-- root anchor
-- ************************************************************************

netmodule OBJECT IDENTIFIER ::= { enterprises 31496 }


-- ************************************************************************
-- table definitions
-- ************************************************************************

system        OBJECT IDENTIFIER ::= { nb   1 }
products      OBJECT IDENTIFIER ::= { nb  10 }
admin         OBJECT IDENTIFIER ::= { nb  40 }
dio           OBJECT IDENTIFIER ::= { nb  53 }
sdk           OBJECT IDENTIFIER ::= { nb  90 }
traps         OBJECT IDENTIFIER ::= { nb 100 }

-- ************************************************************************

nb1600        OBJECT IDENTIFIER ::= { products 46 }
nb2700        OBJECT IDENTIFIER ::= { products 47 }
nb3700        OBJECT IDENTIFIER ::= { products 48 }
nb2710        OBJECT IDENTIFIER ::= { products 51 }
nb3710        OBJECT IDENTIFIER ::= { products 52 }
```

```
nb3720        OBJECT IDENTIFIER ::= { products 53 }

-- ****************************************************************************
-- NBAdminTable
-- ****************************************************************************

swVersion OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The currently installed system software version"
    ::= { admin 1 }

kernelVersion OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The currently installed kernel version"
    ::= { admin 2 }

serialNumber OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The serial number of the device"
    ::= { admin 3 }

deviceRestart OBJECT-TYPE
    SYNTAX  INTEGER {
                restart (1)
            }
    MAX-ACCESS  read-write
    STATUS  current
    DESCRIPTION
        "Force a device restart"
    ::= { admin 10 }

configUpdate OBJECT-TYPE
    SYNTAX  URLString
    MAX-ACCESS  read-write
    STATUS  current
    DESCRIPTION
        "Update the system configuration from the specified URL.
          The URL must be preceded by one of the prefixes tftp://, ftp://, http://
          and either point to the update package or to a server directory which
          contains a file named <serial-number>.zip"
    ::= { admin 11 }

configUpdateStatus OBJECT-TYPE
    SYNTAX  INTEGER {
                succeeded (1),
                failed (2),
                inprogress (3),
                notstarted (4)
            }
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The status of the last configuration update cycle"
    ::= { admin 12 }

softwareUpdate OBJECT-TYPE
    SYNTAX  URLString
    MAX-ACCESS  read-write
    STATUS  current
    DESCRIPTION
        "Update the system software from the specified URL,
          the URL must be preceded by one of the prefixes tftp://, ftp://, http://
          and point to the to be installed image."
    ::= { admin 13 }

softwareUpdateStatus OBJECT-TYPE
    SYNTAX  INTEGER {
                succeeded (1),
                failed (2),
                inprogress (3),
                notstarted (4)
            }
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The status of the last software update cycle"
```

```
    ::= { admin 14 }


-- ************************************************************************
-- NBWwanTable
-- ************************************************************************

nbWwanTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF NBWwanEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "The table describing any WWAN modems and their current settings"
    ::= { nb 50 }

nbWwanEntry OBJECT-TYPE
    SYNTAX      NBWwanEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "An entry describing a WWAN modem and its current settings"
    INDEX       { wwanModemIndex }
    ::= { nbWwanTable 1 }

NBWwanEntry ::= SEQUENCE {
    wwanModemIndex Integer32,
    wwanModemName DisplayString,
    wwanModemType DisplayString,
    wwanServiceType DisplayString,
    wwanRegistrationState DisplayString,
    wwanSignalStrength Integer32,
    wwanNetworkName DisplayString,
    wwanLocalAreaIdentification DisplayString,
    wwanLocalAreaCode DisplayString,
    wwanCellId DisplayString,
    wwanTemperature DisplayString
}

wwanModemIndex OBJECT-TYPE
    SYNTAX      Integer32(0..254)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
    "WWAN modem index"
    ::= { nbWwanEntry 1 }

wwanModemName OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "WWAN modem name"
    ::= { nbWwanEntry 2 }

wwanModemType OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "WWAN modem type"
    ::= { nbWwanEntry 3 }

wwanServiceType OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The current service type of the WWAN modem"
    ::= { nbWwanEntry 4 }

wwanRegistrationState OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The current registration state of the WWAN modem"
    ::= { nbWwanEntry 5 }

wwanSignalStrength OBJECT-TYPE
    SYNTAX      Integer32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The current signal strength of the WWAN modem (-999 means unknown)"
    ::= { nbWwanEntry 6 }

wwanNetworkName OBJECT-TYPE
```

```
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The network name to which the WWAN modem is currently registered"
    ::= { nbWwanEntry 7 }

wwanLocalAreaIdentification OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The Local Area Identification (LAI) to which the WWAN modem is currently registered"
    ::= { nbWwanEntry 8 }

wwanLocalAreaCode OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The Local Area Code (LAC) to which the WWAN modem is currently registered"
    ::= { nbWwanEntry 9 }

wwanCellId OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The Cell ID (CID) to which the WWAN modem is currently registered"
    ::= { nbWwanEntry 10 }

wwanTemperature OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The current temperature of the WWAN modem"
    ::= { nbWwanEntry 11 }

-- ****************************************************************************
-- NBGnssTable
-- ****************************************************************************

nbGnssTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF NBGnssEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The table describing any GNSS devices and their current settings"
    ::= { nb 51 }

nbGnssEntry OBJECT-TYPE
    SYNTAX      NBGnssEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "An entry describing a GNSS device and its current settings"
    INDEX       { gnssIndex }
    ::= { nbGnssTable 1 }

NBGnssEntry ::= SEQUENCE {
    gnssIndex Integer32,
    gnssName DisplayString,
    gnssSystem DisplayString,
    gnssLat DisplayString,
    gnssLon DisplayString,
    gnssAlt DisplayString,
    gnssNumSat Integer32
}

gnssIndex OBJECT-TYPE
    SYNTAX      Integer32(0..254)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "GNSS device index"
    ::= { nbGnssEntry 1 }

gnssName OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "GNSS device name"
    ::= { nbGnssEntry 2 }
```

```
gnssSystem OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "GNSS system used by the device"
    ::= { nbGnssEntry 3 }

gnssLat OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The current latitude value received by the GNSS device"
    ::= { nbGnssEntry 4 }

gnssLon OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The current longitude value received by the GNSS device"
    ::= { nbGnssEntry 5 }

gnssAlt OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The current altitude value received by the GNSS device"
    ::= { nbGnssEntry 6 }

gnssNumSat OBJECT-TYPE
    SYNTAX      Integer32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The current number of available satellites for the GNSS device"
    ::= { nbGnssEntry 7 }


-- ****************************************************************************
-- NBWlanTable
-- ****************************************************************************

nbWlanTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF NBWlanEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "A table describing any WLAN modems and their current settings."
    ::= { nb 60 }

nbWlanEntry OBJECT-TYPE
    SYNTAX      NBWlanEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "An entry describing a WLAN modem and its current settings."
    INDEX       { wlanModuleIndex }
    ::= { nbWlanTable 1 }

NBWlanEntry ::= SEQUENCE {
    wlanModuleIndex Integer32,
    wlanModuleName DisplayString,
    wlanModuleType DisplayString,
    wlanNumClients Integer32

}

wlanModuleIndex OBJECT-TYPE
    SYNTAX      Integer32(0..254)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "WLAN module index"
    ::= { nbWlanEntry 1 }

wlanModuleName OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "WLAN module name"
```

```
    ::= { nbWlanEntry 2 }

wlanModuleType OBJECT-TYPE
    SYNTAX      DisplayString
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "WLAN module type"
    ::= { nbWlanEntry 3 }

wlanNumClients OBJECT-TYPE
    SYNTAX      Integer32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "Current number of clients connected to the WLAN module (if operated as access point)"
    ::= { nbWlanEntry 4 }


-- ****************************************************************************
-- NBDioTable
-- ****************************************************************************

dioStatusIn1 OBJECT-TYPE
    SYNTAX  INTEGER {
                off (0),
                on (1)
            }
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The current value of digital I/O port IN1"
    ::= { dio 1 }

dioStatusIn2 OBJECT-TYPE
    SYNTAX  INTEGER {
                off (0),
                on (1)
            }
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The current value of digital I/O port IN2"
    ::= { dio 2 }

dioStatusOut1 OBJECT-TYPE
    SYNTAX  INTEGER {
                off (0),
                on (1)
            }
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The current value of digital I/O port OUT1"
    ::= { dio 3 }

dioStatusOut2 OBJECT-TYPE
    SYNTAX  INTEGER {
                off (0),
                on (1)
            }
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The current value of digital I/O port OUT2"
    ::= { dio 4 }

dioSetOUT1 OBJECT-TYPE
    SYNTAX  INTEGER {
                off (0),
                on (1)
            }
    MAX-ACCESS  read-write
    STATUS  current
    DESCRIPTION
        "The update value for digital I/O port OUT1"
    ::= { dio 10 }

dioSetOUT2 OBJECT-TYPE
    SYNTAX  INTEGER {
                off (0),
                on (1)
            }
    MAX-ACCESS  read-write
    STATUS  current
```

```
    DESCRIPTION
        "The update value for digital I/O port OUT2"
    ::= { dio 11 }


-- ****************************************************************************
-- trap objects
-- ****************************************************************************

events          OBJECT IDENTIFIER ::= { traps 0 }

wan-up NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "WAN link came up"
    ::= { events 101 }

wan-down NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "WAN link went down"
    ::= { events 102 }

dio-in1-on NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "DIO IN1 turned on"
    ::= { events 201 }

dio-in1-off NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "DIO IN1 turned off"
    ::= { events 202 }

dio-in2-on NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "DIO IN2 turned on"
    ::= { events 203 }

dio-in2-off NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "DIO IN2 turned off"
    ::= { events 204 }

dio-out1-on NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "DIO OUT1 turned on"
    ::= { events 205 }

dio-out1-off NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "DIO OUT1 turned off"
    ::= { events 206 }

dio-out2-on NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "DIO OUT2 turned on"
    ::= { events 207 }

dio-out2-off NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "DIO OUT2 turned off"
    ::= { events 208 }

gps-up NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "GPS signal is available"
    ::= { events 301 }

gps-down NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "GPS signal is not available"
    ::= { events 302 }

openvpn-up NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "OpenVPN connection came up"
    ::= { events 401 }

openvpn-down NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "OpenVPN connection went down"
    ::= { events 402 }

ipsec-up NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "IPsec connection came up"
    ::= { events 403 }
```

```
ipsec-down NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "IPsec connection went down"
    ::= { events 404 }

pptp-up NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "PPTP connection came up"
    ::= { events 406 }

pptp-down NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "PPTP connection went down"
    ::= { events 407 }

dialin-up NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "Dial-In connection came up"
    ::= { events 408 }

dialin-down NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "Dial-In connection went down"
    ::= { events 409 }

mobileip-up NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "Mobile IP connection came up"
    ::= { events 410 }

mobileip-down NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "Mobile IP connection went down"
    ::= { events 411 }

gre-up NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "GRE connection came up"
    ::= { events 412 }

gre-down NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "GRE connection went down"
    ::= { events 413 }

system-login-failed NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "User login failed"
    ::= { events 501 }

system-login-succeeded NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "User login succeeded"
    ::= { events 502 }

system-logout NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "User logged out"
    ::= { events 503 }

system-rebooting NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "System reboot has been triggered"
    ::= { events 504 }

system-startup NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "System has been started"
    ::= { events 505 }

test NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "test event"
    ::= { events 506 }

sdk-startup NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "SDK has been started"
    ::= { events 507 }

system-time-updated NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "System time has been updated"
    ::= { events 508 }
```

```
sms-sent NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "SMS has been sent"
    ::= { events 601 }

sms-notsent NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "SMS has not been sent"
    ::= { events 602 }

sms-received NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "SMS has been received"
    ::= { events 603 }

sms-report-received NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "SMS report has been received"
    ::= { events 604 }

call-incoming NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "A voice call is coming in"
    ::= { events 701 }

call-outgoing NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "Outgoing voice call is being established"
    ::= { events 702 }

ddns-update-succeeded NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "Dynamic DNS update succeeded"
    ::= { events 801 }

ddns-update-failed NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "Dynamic DNS update failed"
    ::= { events 802 }

usb-storage-added NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "USB storage device has been added"
    ::= { events 901 }

usb-storage-removed NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "USB storage device has been removed"
    ::= { events 902 }

usb-eth-added NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "USB Ethernet device has been added"
    ::= { events 903 }

usb-eth-removed NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "USB Ethernet device has been removed"
    ::= { events 904 }

usb-serial-added NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "USB serial device has been added"
    ::= { events 905 }

usb-serial-removed NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "USB serial device has been removed"
    ::= { events 906 }

redundancy-master NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "System is now master router"
    ::= { events 1001 }

redundancy-backup NOTIFICATION-TYPE
    STATUS current
    DESCRIPTION "System is now backup router"
    ::= { events 1002 }

END
```

A.5. SDK Examples

Event	Description
best-operator.are	This script will scan for operators on startup and choose the one with the best signal
candump.are	This script can be used to receive CAN messages
config-summary.are	This script shows a summary of the currently running configuration.
dio-monitor.are	This script monitors the DIO ports and sends a SMS to the specified phone number.
dio-server.are	This script implements a TCP server which can be used to control the DIO ports.
dio.are	This script can be used to set a digital output port.
dynamic-operator.are	This script will scan Mobile2 and dial the appropriate SIM on Mobile1
email-to-sms.are	This script implements a lightweight SMTP server which is able to receive mail and forward them as SMS to a phone number.
etherwake.are	This script can be used to wake up a sleeping host (WakeOnLan)
gps-broadcast.are	This script sends the local GPS NMEA stream to a remote UDP server (incl. device identity).
gps-monitor.are	A script for activating WLAN as soon as GPS position (lat,lon) is within a specified range.
gps-udp-client-compat.are	This script sends the local GPS NMEA stream (incl. serial/checksum) to a remote UDP server.
gps-udp-client.are	This script sends the local GPS NMEA stream to a remote UDP server.
led.are	This script can be used to set a LED
modbus-rtu-master.are	This script can be used to read messages from the serial port.
modbus-rtu-slave.are	This script implements a modbus slave server

Event	Description
modbus-tcp-rtu-gateway.are	This script implements a Modbus TCP RTU gateway
mount-media.are	This script can be used to mount an USB storage stick.
ping-supervision.are	This script will supervise a specified host.
read-config.are	This script can be used to read a configuration parameter.
remote-mail.are	This script reads and sends mails from a remote IMAP/POP3/SMTP server
scan-mobile.are	This script can be used to switch the Mobile LAI according to available networks
scan-wlan.are	This script can be used to switch the WLAN client network according to availability
send-mail.are	This script will send an E-Mail to the specified address.
send-sms.are	This script will send an SMS to the specified phone number.
serial-read.are	This script can be used to read messages from the serial port.
serial-readwrite.are	This script will write to and read from the serial port.
serial-tcp-broadcast.are	This script reads messages coming from the serial port and forwards them via TCP to remote hosts (and vice versa).
serial-tcsetattr.are	This script can be used to set/get the attributes of the serial port.
serial-udp-server.are	This script reads messages coming from the serial port and forwards them via UDP to a remote host (and vice versa).
serial-write.are	This script can be used to write a message to the serial port.
set-ipsec-route.are	set route to IPSEC server depending on active WWAN / WLAN network
sms-confirm.are	This script will send out a message and confirm its delivery.
sms-control.are	This script will execute commands received by SMS.
sms-delete-inbox.are	This script can be used to flush the SMS inbox.
sms-read-inbox.are	This script can be used to read the SMS inbox.
sms-to-email.are	This script will forward incoming SMS messages to a given E-mail address.

Event	Description
sms-to-serial.are	This script can be used to write a received SMS to the serial port.
snmp-agent.are	This script extends MIB entries of the SNMP agent
snmp-cmd.are	This script issues SNMP set/get commands
snmp-trap.are	This script can be used to send SNMP traps
status.are	This script can be used to display all status variables
syslog.are	Throw a simple syslog message.
tcpclient.are	This script sends a message to a TCP server.
tcpserver.are	This script implements a TCP server which is able to receive messages.
techsupport.are	This transfers a techsupport to a remote FTP server
transfer-file.are	This scripts archives a remote file
transfer.are	This scripts stores the latest GNSS positions in a remote FTP file
udp-msg-server.are	This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.
udpclient.are	This script sends a message to a remote UDP server.
udpserver.are	This script implements an UDP server which is able to receive messages.
update-config.are	This script can be used to perform a configuration update
voice-dispatcher-audio.are	This script implements an audio voice dispatcher
webpage.are	This script will generate a page which can be viewed in the Web Manager
write-config.are	This script can be used to set a configuration parameter.

Table A.3.: SDK Examples